
Subject: Finding out a person's serial hash
Posted by [Cotsuma](#) on Sun, 27 Feb 2011 21:36:36 GMT
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I have a question about trying to find out an in-game player's serial hash. I am using the latest version of CS. Is there a specific command that will show the player's serial, similar to \$nick.fix(\$2).serial (i know this won't work but is there sometime similar to that. I know RR is able to get it but RR crashes our server. If there isn't a specific identifier do you know of a dll or another script that will do this?

Thanks,
Cotsuma

Subject: Re: Finding out a person's serial hash
Posted by [Xpert](#) on Sun, 27 Feb 2011 21:52:33 GMT
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Cotsuma wrote on Sun, 27 February 2011 16:36 I have a question about trying to find out an in-game player's serial hash. I am using the latest version of CS. Is there a specific command that will show the player's serial, similar to \$nick.fix(\$2).serial (i know this won't work but is there sometime similar to that. I know RR is able to get it but RR crashes our server. If there isn't a specific identifier do you know of a dll or another script that will do this?

Thanks,
Cotsuma

The one you call "latest CS" is really outdated. I haven't released a public version in forever. If it's "CS 0.982-X3" then I think I have a command in there called "!hashget" or "!serialget". It works only with Adad's Serial.dll plugin.

Subject: Re: Finding out a person's serial hash
Posted by [Cotsuma](#) on Sun, 27 Feb 2011 23:22:08 GMT
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Okay, I have tried to load the plugin serial.dll but I get an error message in the FDS. Does serial.dll run off of Hooks.dll. If so that may be the reason because we are using a different hooks.dll

Subject: Re: Finding out a person's serial hash
Posted by [Gen_Blacky](#) on Mon, 28 Feb 2011 03:44:18 GMT
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Heres a plugin raven made for cloudy years ago.

File Attachments

1) [CloudyServ Serial Plugin .zip](#), downloaded 68 times

Subject: Re: Finding out a person's serial hash
Posted by [Xpert](#) on Mon, 28 Feb 2011 05:00:16 GMT
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I think I know what you're using.

You can't use Jnz's Hooks.dll with any of Adad's stuff because Adad uses his own kind of Hooks.dll.

Gen_Blacky wrote on Sun, 27 February 2011 22:44Heres a plugin raven made for cloudy years ago.

That's basically Adad's Serial.dll Plugin with Raven's CS Script. If Cotsuma is using CS-X3 then it has the serial commands already.

Subject: Re: Finding out a person's serial hash
Posted by [Gen_Blacky](#) on Mon, 28 Feb 2011 06:32:25 GMT
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Xpert wrote on Sun, 27 February 2011 22:00I think I know what you're using.

You can't use Jnz's Hooks.dll with any of Adad's stuff because Adad uses his own kind of Hooks.dll.

You can modify the cs script to use Roshambos hooks.dll.

Xpert Do you use roshambos hooks.dll to get the serial or from Adads hooks in your CS-X3?

Subject: Re: Finding out a person's serial hash
Posted by [Xpert](#) on Mon, 28 Feb 2011 07:21:02 GMT
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Gen_Blacky wrote on Mon, 28 February 2011 01:32Xpert wrote on Sun, 27 February 2011 22:00I think I know what you're using.

You can't use Jnz's Hooks.dll with any of Adad's stuff because Adad uses his own kind of Hooks.dll.

You can modify the cs script to use Roshambos hooks.dll.

Xpert Do you use roshambos hooks.dll to get the serial or from Adads hooks in your CS-X3?

I think just Adad's. Its been so long. My current CS in Atomix can do both Adad's and Roshambo's, but I think my public one was only made to work with Adad's output. It's a simple fix if the person knows how to IRC script. All they gotta do is make it read the output.
