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Subject: Trying to find away to catch rgh. or disable it.  
Posted by [Distrbd21](#) on Sun, 20 Feb 2011 08:43:08 GMT  
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Is there away to put something on the map or have something in a bot to catch or disable rgh., forcing the user that has rgh. to not use it or get kicked out of the server?

I tried making a simple 1x1x1 box and putting it in a map so the \*cheat name removed\*player would lock onto the box and not the player that is by it or away from it forcing him or her to not use rgh.

I'm trying to find a easy fix to disable it so they have no choice but to leave the server or use there own fucking skills that they don't have.

P.S.

We have to come up with away to stop this, like punkbuster stops there cheats.

I know we can find a fix for this, there is no way 1 man can make a cheat that 100+ can't counteract it.

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Subject: Re: Trying to find away to catch rgh. or disable it.  
Posted by [cAmpa](#) on Sun, 20 Feb 2011 10:51:55 GMT  
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It's fixed with RR.

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Subject: Re: Trying to find away to catch rgh. or disable it.  
Posted by [jonwil](#) on Sun, 20 Feb 2011 11:22:58 GMT  
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4.0 will contain changes that prevent various \*cheat name removed\*features from working.

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Subject: Re: Trying to find away to catch rgh. or disable it.  
Posted by [reborn](#) on Sun, 20 Feb 2011 12:41:45 GMT  
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With arg gee h 1.2 you could put an invisible bot over a players head, as it did not discriminate against non player characters and real players. This has now been fixed in previous updates.

There is a possibility you could perhaps trick the server into thinking bots where real players and use the same method, but I'm not sure that's possible, and it would be easily fixed.

Obviously, a public discussion of how to stop cheats is pretty stupid. Hence why I have not posted anything really useful.

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Subject: Re: Trying to find away to catch rgh. or disable it.

Posted by [Distrbd21](#) on Sun, 20 Feb 2011 20:38:46 GMT

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4.0 is not going to do anything once 0x90 gets the source code to 4.0 and then your gonna have a fight on your hands, and yes rr does stop it but if the server owner does not want rr on there server its no point to even say rr.

but anyway i was just seeing if someone would have any idea.

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Subject: Re: Trying to find away to catch rgh. or disable it.

Posted by [cAmpa](#) on Sun, 20 Feb 2011 21:58:53 GMT

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Distrbd21 wrote on Sun, 20 February 2011 21:384.0 is not going to do anything once 0x90 gets the source code to 4.0 and then your gonna have a fight on your hands, and yes rr does stop it but if the server owner does not want rr on there server its no point to even say rr.

but anyway i was just seeing if someone would have any idea.

RR.

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Subject: Re: Trying to find away to catch rgh. or disable it.

Posted by [Gen\\_Blacky](#) on Mon, 21 Feb 2011 00:19:52 GMT

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cAmpa wrote on Sun, 20 February 2011 14:58Distrbd21 wrote on Sun, 20 February 2011 21:384.0 is not going to do anything once 0x90 gets the source code to 4.0 and then your gonna have a fight on your hands, and yes rr does stop it but if the server owner does not want rr on there server its no point to even say rr.

but anyway i was just seeing if someone would have any idea.

RR.

lol Campa

rr is the only soultion at this time.

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