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Subject: quick question on vehicles

Posted by [my486CPU](#) on Mon, 03 Jan 2011 20:02:46 GMT

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I was wondering if I need to add shadw to vehs that I created? I noticed that the WW models have a separate shadw mesh linked to them is that something I need to do?

Thanks.

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Subject: Re: quick question on vehicles

Posted by [Jerad2142](#) on Wed, 05 Jan 2011 18:20:39 GMT

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Vehicles still render a shadow without a shadow mesh, (as far as I can tell the shadow mesh only allows you to make the shadow have other special details, like if it has colored glass, you can make the shadow be colored from it, or things like that).

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Subject: Re: quick question on vehicles

Posted by [my486CPU](#) on Thu, 06 Jan 2011 10:20:01 GMT

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Thanks for the reply and it was very helpful.

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