
Subject: Game Crashes When Entering Vehicle
Posted by [DarkKnight](#) on Tue, 14 Dec 2010 03:49:12 GMT
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i have windows 7 and play this on my laptop. game runs great til i go to get into any vehicle then logs me out to my desktop. im using scripts 3.4 if that matters.

Subject: Re: Game Crashes When Entering Vehicle
Posted by [Goztow](#) on Tue, 14 Dec 2010 07:22:45 GMT
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Crashdumps?

Subject: Re: Game Crashes When Entering Vehicle
Posted by [DarkKnight](#) on Tue, 14 Dec 2010 12:47:52 GMT
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any help would be appreciated. dont care what anyone says, renegade is still the best game out there.

very first line says
Exception occurred at 0x12812C84 .text:0x12812C84 (shaders.dll)

so do i need a new shaders.dll?

File Attachments

1) [crashdump4.txt](#), downloaded 909 times

Subject: Re: Game Crashes When Entering Vehicle
Posted by [Goztow](#) on Tue, 14 Dec 2010 13:02:09 GMT
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Reinstall scripts 3.4.4 using the exe and disable the shaders?

Subject: Re: Game Crashes When Entering Vehicle
Posted by [DarkKnight](#) on Tue, 14 Dec 2010 23:11:54 GMT
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well when you run it, shaders and all other options are not check marked by default, but ill do it again

Subject: Re: Game Crashes When Entering Vehicle
Posted by [DarkKnight](#) on Wed, 15 Dec 2010 00:09:06 GMT
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still crashes. i can play ren just find just cant do anything but be a soldier. guess ill have to reinstall and use old scripts file. was really hoping to use the new one since my pc can now play just about any game

Subject: Re: Game Crashes When Entering Vehicle
Posted by [DarkKnight](#) on Wed, 15 Dec 2010 01:20:47 GMT
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my data file is from my old pc. since it has all the maps and skins i liked i just copied it over. i went back to my original installed data files and have no issues. is some skin i must have downloaded. going to rebuild it. ty anyway for your help. now comes the daunting task of figuring what file or files is causing the issue

Subject: Re: Game Crashes When Entering Vehicle
Posted by [crisis992](#) on Sun, 19 Dec 2010 21:45:37 GMT
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Very simple.

If you use a custom hud, but didnt put the correct shaders.dll in your Renegade folder. Then it crashes, cause on some custom huds is this enabled:

```
WeaponImageEnabled=true
```

And this setting crash the game without a fixed shaders.dll

,
[crisis992](#)
