
Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Fri, 21 Jun 2002 13:39:00 GMT
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untill they buy a vehicle ...

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Fri, 21 Jun 2002 15:15:00 GMT
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I think Havocman meant the infantry doors!

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sat, 22 Jun 2002 00:16:00 GMT
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Some GDI Buildings have the MCT Visable. take a light tank and roll up to a building door like... the weapons factory.. Get a visuale on the MCT and open fire.. it blows up a building much faster then doing it outside..

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sat, 22 Jun 2002 23:17:00 GMT
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Lol...that reminds me of a time I was playing islands...Some fool was hitting the strip with a mammy. The idiot rove right onto the red circle...I ordered a buggy:)

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sun, 23 Jun 2002 14:17:00 GMT
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this also works on the GDI power plant..

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sun, 23 Jun 2002 14:35:00 GMT
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The GDI weapons factory's window is messed up! You can shoot through the window from the outside, but not the inside.

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sun, 23 Jun 2002 14:48:00 GMT
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Not From the Window.. but by the front door.. get a valaded target of the MCT.. and BLAST AWAY!!

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sun, 23 Jun 2002 15:08:00 GMT
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Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sun, 23 Jun 2002 15:26:00 GMT
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that also works with the....GDI refineryNod refineryNod PPNod obeliskGDI AGTso?

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sun, 23 Jun 2002 17:01:00 GMT
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Works great untill some engineer, goes "OOH lookie", -boom-Same goes for a tank.

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sun, 23 Jun 2002 19:39:00 GMT
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Thats another thing westwood is kicking themselves for

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Sun, 23 Jun 2002 20:12:00 GMT
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Why would they be kicking themselves? It only works if people are stupid enough to stand in the doorway. All the buildings that have line of sight access to the MCT can be exited by another door without giving them a shot at it, so this isn't really an issue for good players.

Subject: "tanks" for leaveing the door open
Posted by [Anonymous](#) on Tue, 25 Jun 2002 09:00:00 GMT
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I once sat in the construction bay of the war factory and blasted away with a flame thrower at the mct. The GDI guys couldn't see where it was coming from because of the fire in their eyes. By the time they were done running through fire looking for me, it was too late. My c-4 and the flames toasted it. they were bent, and called me a cheater.
