## Subject: Jihad tactic Posted by Anonymous on Wed, 19 Jun 2002 22:42:00 GMT View Forum Message <> Reply to Message

well this move has really become the buzz over in the WOLF private forums and you might already know this but heres the deal. You can be any infantry unit, preferrably a SBH, but any will do.get a tech/hotwire to cover your body with 5+ prximity mines. Walk around, through shadows and tunnels and stuff until the C4 disappears, its still there just invisible (i dunno why, it just happens)sneak up on a sniper, and unit and just run into it. BOOMMRLS and Hummers can EASILY be taken out by the Jihadder. Ive seen Meds put into red and then destroyed by the jihadder. The best thing is that if FF is off, sinc eits not YOUR C4 you are not harmed so u live to finish off whatever u bombed.yes we know what Jihad really means but the person who first named it (UberMoo) is a complete moron and the name Jihad that he gave it, just stuck. They are tinkering around with parabombers, aka Jihads dropped from Chinooks onto incoming tanks.

Subject: Jihad tactic Posted by Anonymous on Thu, 20 Jun 2002 08:53:00 GMT View Forum Message <> Reply to Message

hey this is the worst tactic ever, i mean, it takes up mines that is used for base defence, and that is why it is against the rules in wolf... any1 seen there will be banned permanently. other than that its a great tactic

Subject: Jihad tactic Posted by Anonymous on Thu, 20 Jun 2002 12:32:00 GMT View Forum Message <> Reply to Message

lol parabombers lol, LOLthats funny, dropping outta...lolahahaBRILLIANT!!!

Subject: Jihad tactic Posted by Anonymous on Thu, 20 Jun 2002 12:34:00 GMT View Forum Message <> Reply to Message

\*Jindi007 Speaks in a evil, diobolical voice\* "Excellent!"\*Laugh hystarically of his new found techinque.\*

Subject: Jihad tactic Posted by Anonymous on Thu, 20 Jun 2002 13:49:00 GMT View Forum Message <> Reply to Message

lol good one cliff. it hasn't been banned im a WOLF oldbie, id know. ppl want it banned but they have no reason other than because it annoys them.

I carbomb ppl in this way (5 prox mines on bumper) The key to success is to yell out a war cry first:For my people!One way trip!Don't wait up for me!I shall avenge us!

Subject: Jihad tactic Posted by Anonymous on Thu, 20 Jun 2002 14:19:00 GMT View Forum Message <> Reply to Message

this tactic is just stupid like what was said before it takes mines away form base defense. I'll bet you guys are the first to complain when you hear nod power off line and then yell at your teamates. sucide bombing=\*\*\*

Subject: Jihad tactic Posted by Anonymous on Fri, 21 Jun 2002 01:28:00 GMT View Forum Message <> Reply to Message

Magoo you fools been said before about the mines. We know. Yes power offline sucks. What about Under where you have extra mines? Or are just fooling around?You get 1 star for being a sourpuss. Your just lucky you can't get a 0.

Subject: Jihad tactic Posted by Anonymous on Fri, 21 Jun 2002 10:10:00 GMT View Forum Message <> Reply to Message

Your all fools, except Zrking. IF you use 5 mines to one door in the PP, you can instead take those 5 mines and stick em to a sbh soldier. THe mines become MOBILE, and you can easily cover both entrances, even kill the hotwires in the field and caves before they even reach ur base. Youll be able to cover the entire base using only 1/2 the usual amount of mines, and u can use the rest to wire a few carbombs.

Subject: Jihad tactic Posted by Anonymous on Fri, 21 Jun 2002 11:03:00 GMT View Forum Message <> Reply to Message

It sounds cool and fun, and it looks cool, and its fun doing it...but I have never seen a team using this tactic win Rushing the base and destroying buildings is the only way to win...so much effort just to take out a free infantry or a humvee is just a waste.

Na the drop your tank on the enemy tactic is way more fun.....

Subject: Jihad tactic Posted by Anonymous on Mon, 24 Jun 2002 00:34:00 GMT View Forum Message <> Reply to Message

If you have people covering the buildings then be a martyr. I'd like to see parabombers and jihad johny running about. It's stuff like that that keep the game fun to play.

Subject: Jihad tactic Posted by Anonymous on Tue, 25 Jun 2002 07:15:00 GMT View Forum Message <> Reply to Message

They should put a parachte thingi on anyone who jumps off the chinook, just to make it more challenging, as people turn and twist and what not to get away from snipers since naturally, theyre an easy target cause they were slowed down.P.S. If anyone was wondering why i havent posted for so long, i forgot about htis site... lol did anyone miss me?K s h i t i j

Subject: Jihad tactic Posted by Anonymous on Wed, 26 Jun 2002 01:00:00 GMT View Forum Message <> Reply to Message

hey! it's my tatic too! i've played with this one in many servers, like sent it from one to another...if it's in WOLF most of the time, tell me where can i get the password please i took 2 mammys in one Demolition act

Subject: Jihad tactic Posted by Anonymous on Wed, 26 Jun 2002 03:27:00 GMT View Forum Message <> Reply to Message

SUICIDE FOR LIFE!!!

Subject: Jihad tactic Posted by Anonymous on Wed, 26 Jun 2002 04:17:00 GMT View Forum Message <> Reply to Message

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## Subject: Jihad tactic Posted by Anonymous on Sat, 06 Jul 2002 17:01:00 GMT View Forum Message <> Reply to Message

Magoo, I completely agree. I gave you a 5 star rating for showing common sense. However, if you could have a engi follow you, watching, he could detonate REMOTE mines, and therefore save the proxies to cover buildings.

Subject: Jihad tactic Posted by Anonymous on Sun, 07 Jul 2002 10:56:00 GMT View Forum Message <> Reply to Message

I do this sort of thing a lot when my brother and I are on the same server but different teams. for example on hourglass is where i usually do it he comes into tunnle as an infantry i put 2 remote mines on him and he runs back into his base. When he find 2 or 3 people grouped together he tells me to detonate it and i get 4 kills at same time. The people who got killed are scratching their head wondering how the h3ll i did that. it is really fun when I get to kill engineers repairing a building under attack like the AGT two hotwires or 3 whatever, all of the sudden every repair person is dead and they cant figure out why.

Subject: Jihad tactic Posted by Anonymous on Sun, 07 Jul 2002 11:02:00 GMT View Forum Message <> Reply to Message

thats pretty dumb because if it wasnt your friend you wouldnt be able to do it so once again dumb

Subject: Jihad tactic Posted by Anonymous on Sun, 07 Jul 2002 16:18:00 GMT View Forum Message <> Reply to Message

thats oooooooooold, but still very fun, what i ussaly do wit one of my friends is host a 2 vs 2 match and then load either one of us wit all 30 proxy or put em all on the front of a buggy/humvee, and then run into sumthing, funny when ff is on, lol, or u shove all 30 on the bottom of a choper and drop in on sum1,