Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sat, 15 Jun 2002 22:33:00 GMT

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Get a buggy or APC and an infantry with a rapid fire weapon(Chain gun Black hand and mendozas work best, not stealth) and a beacon. take the low road and run to the back end of the barracks(Not side, thats too easy to spot)Drop the beacon behind the barracks, and get back in your vehicle if its still alive and Park on the beacon. Did it this afternoon with an APC and a Mendoza. Works just spiffy. Bye Bye Barracks!

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sun. 16 Jun 2002 11:46:00 GMT View Forum Message <> Reply to Message

Mine is even better, get a buggy 2 engineers and take out the powerplant, then get back in your buggy drive back refill and take out the barracks

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sun, 16 Jun 2002 16:06:00 GMT View Forum Message <> Reply to Message

But it can be faster, since a buggy doesn't cost as much as the beacon and the engineers and refill is free.

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sun, 16 Jun 2002 19:25:00 GMT View Forum Message <> Reply to Message

or u can place it on the invisible spot on the left side of the barracks

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sun, 16 Jun 2002 21:39:00 GMT View Forum Message <> Reply to Message

Getting a couple of stealths and sneak back there and lay out some heavy fire works alot too.

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon, 17 Jun 2002 00:25:00 GMT View Forum Message <> Reply to Message

Yes, but that requires team co-op, which is a bt tricky.

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon, 17 Jun 2002 09:42:00 GMT

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Even better is to lay 23 beacons all around the barracks. no way they can disarm all of them before at least one goes BOOM!

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon. 17 Jun 2002 09:56:00 GMT View Forum Message <> Reply to Message

That'll work, just imagine the noise created by 20+ beacon warnings happening at the same time!

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon. 17 Jun 2002 10:02:00 GMT View Forum Message <> Reply to Message

how is this a quick way? 1000 for mendoza, 500 for APC and 1000 for beacon! You need to save 2000-2500 to do this. By this time the map will be flooded with tanks

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon, 17 Jun 2002 10:57:00 GMT View Forum Message <> Reply to Message

You could cut the cost by making it an officer. Rapid rate of fire for just about 1/10th the cost of a Mendoza. Even better is to coordinate one rush with another. Do a flame tank rush, but let someone with a beacon ride with one of the tanks. The planter, hops out as the flamers close in on the power plant and plants at the barracks. You'd have to wait the extra 200 to get a beacon before rushing, but it might be slightly faster, though not by much.

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon, 17 Jun 2002 11:58:00 GMT View Forum Message <> Reply to Message

Well if flames rush in usually thousands of engineerers and tanks run to intercept them. So there is no use in planting a beacon where the flames are cause the engies will disarm it. It's better if you go separetely to the factory e.g. and plant a beacon there while the attention is focused on the Subject: Quick way to take out the barracks in city... Posted by Anonymous on Tue, 18 Jun 2002 00:03:00 GMT

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But the flames would be at the power plant while the beacon planter would be at the barracks. Same concept. But a separate buggy rush at the factory would work too. I was just thinking about costs and waiting for vehicles to be bought, etc.

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sun, 07 Jul 2002 00:03:00 GMT

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uuuh

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sun, 07 Jul 2002 00:04:00 GMT

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yup that would b cool 20 beacons at once

Subject: Quick way to take out the barracks in city...
Posted by Anonymous on Sun, 07 Jul 2002 11:02:00 GMT
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I do this often, organize a flame rush then drive a buggy in on the oposite side and nuke after the flame rush has begun so all the people are on other side of base.

Subject: Quick way to take out the barracks in city...
Posted by Anonymous on Sun, 07 Jul 2002 11:57:00 GMT
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Tell me more of this inviso glitch...

Subject: Quick way to take out the barracks in city...
Posted by Anonymous on Sun, 07 Jul 2002 18:19:00 GMT

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I know the best way Be GDI get a beacon place it in the barracks and leave the game.

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon, 08 Jul 2002 03:40:00 GMT

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Also one of the quickest ways to get banned from that server.

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon, 08 Jul 2002 06:01:00 GMT View Forum Message <> Reply to Message

how aboo=ut you get 1 buggy and 2 engis and rush the weps right at the beginning.that always works in clan matches most of the time

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Thu, 11 Jul 2002 08:27:00 GMT

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is this a serious thread... and do u consider that a serious "tactic" thats all i wanna knowbecause PERSONALLY i think thats just stating the brain dead obvious and if u think your a magician that u figured that out... stay in school, because ur dumb as a post

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Thu, 11 Jul 2002 11:16:00 GMT View Forum Message <> Reply to Message

Maybe you should realize that any tactic posted in seriousness is potentially useful, considering that maybe there might actually be new players to this game?

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Thu, 11 Jul 2002 13:30:00 GMT View Forum Message <> Reply to Message

The best way to take out anything in city is team work, once, we had 2 buggies and a full apc swarm the base at the same time. we took out half the base. This is a prime example that iff ppl work together, they can achieve n e thing

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sun, 14 Jul 2002 16:59:00 GMT

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Teamwork huh? I've got to remember this.....

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sun, 14 Jul 2002 18:01:00 GMT

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me too hard to come by

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Mon, 15 Jul 2002 05:40:00 GMT View Forum Message <> Reply to Message

if u want to help newbies tell them the rules (like 30 mines) and let them learn for themselves like all the oldbies did

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Thu, 18 Jul 2002 12:21:00 GMT View Forum Message <> Reply to Message

I fail to see how this is in any way shape or form "Fast".... not to mention... "original"... hmmm hasn't things like this been done over and over and over....doh "lets park on the beacon with an apc"..... yeah....good tip... to bad its been done to death already....heck it was done to death over 3 months ago...

Subject: Quick way to take out the barracks in city... Posted by Anonymous on Sat. 20 Jul 2002 09:30:00 GMT View Forum Message <> Reply to Message

OK...newbs..the mine imit is 30 and teamwork wins the game. On volcano, we filled an apc, i jumped out at the airstrip and everyone else scattered in the base. Airstrip destroyed, HoN destroyed, little while later Refinery destroyed. Now that just sucks for them.