
Subject: C&C_M01

Posted by [zunnie](#) on Mon, 27 Sep 2010 18:41:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

Download Map

Battle with friends in a Coop Environment on the map M01 from Westwood against bots.
Complete objectives to unlock teleporters.

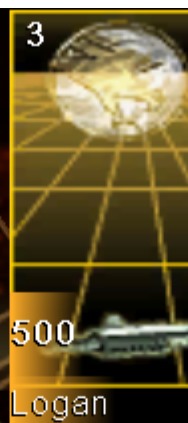
You can play this on the MP-Gaming Coop server on XWIS serverhost nickname = zzzzzzzzk
or direct connect to it by entering the following ip and port: 109.230.246.231:4855

Greetz zunnie

Edit: The map has 7 'secret' chars, if you know how to enable the extras that is

File Attachments

1) [extras.png](#), downloaded 619 times



Subject: Re: C&C_M01

Posted by [GraYaSDF](#) on Tue, 28 Sep 2010 14:18:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Babushka!

How do you make it? Extras in Multiplayer server? I have a full version and I can't unlock this feature.

Subject: Re: C&C_M01
Posted by [zunnie](#) on Tue, 28 Sep 2010 16:21:51 GMT
[View Forum Message](#) <> [Reply to Message](#)

Host a unladdered server then press F8 and type 'extras fnkqrrm'..
then hold down ALT key when clicking on Adv.Chars Button..

Subject: Re: C&C_M01
Posted by [ErroR](#) on Wed, 29 Sep 2010 14:06:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

zunnie wrote on Tue, 28 September 2010 19:21: Host a unladdered server then press F8 and type 'extras fnkqrrm'..
then hold down ALT key when clicking on Adv.Chars Button..
just extras works, whatever you type after the space is ignored

Subject: Re: C&C_M01
Posted by [zunnie](#) on Wed, 29 Sep 2010 14:11:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

Really? I didn't know that lol.
I've always been told the "key" to access extras is fnkqrrm lol :S

Subject: Re: C&C_M01
Posted by [Tupolev TU-95 Bear](#) on Wed, 29 Sep 2010 14:21:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice one
I see you joined Tiberian Technologies?

Subject: Re: C&C_M01
Posted by [zunnie](#) on Wed, 29 Sep 2010 15:38:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yea i did
I joined yesterday

Subject: Re: C&C_M01

Posted by [GraYaSDF](#) on Wed, 29 Sep 2010 16:10:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

I know it, but I can do this and on your server too, right? Okay, then wait for me!...

zunnie wrote on Wed, 29 September 2010 19:38Yea i did

I joined yesterday

Great, good luck, zunnie.

Subject: Re: C&C_M01

Posted by [Tupolev TU-95 Bear](#) on Wed, 29 Sep 2010 16:14:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

zunnie wrote on Wed, 29 September 2010 16:38Yea i did

I joined yesterday

Time to add TT to the peoples list.

Subject: Re: C&C_M01

Posted by [zunnie](#) on Wed, 29 Sep 2010 17:00:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

okay..

Anyway: The source files for leveledit are released now too:

<http://forums.mp-gaming.com/index.php?act=attach&type=post&id=4130>

Subject: Re: C&C_M01

Posted by [GraYaSDF](#) on Wed, 29 Sep 2010 18:28:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

Not bad coop, zunnie, thk. But I think Ren_Dimon has made better.
