
Subject: C&C_Tutorial

Posted by [zunnie](#) on Thu, 23 Sep 2010 14:22:03 GMT

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Nod invaded a small GDI compound and it is up to you and your team to erase it from existence.

Acquire a green key to access the Tiberium Refinery and eliminate the GDI Scientists.

Destroy enemy Samsites for reinforcements and nuclear weapons dropoffs.

Nuke the pedestal in the barracks to win.

You can play this map on my server on XWIS under the nickname "zzzzzzzk" or direct connect to it

with IP 109.230.246.231 and port 4855

Have fun,

greetz zunnie

Based on the Tutorial map from Westwood

Edit: I'm releasing the source files for the map C&C_Tutorial for other people to look at how i did certain things.

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Subject: Re: C&C_Tutorial

Posted by [trooprm02](#) on Thu, 23 Sep 2010 23:17:30 GMT

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Nice, would hosting this on an FDS work too or is this client only?

Subject: Re: C&C_Tutorial

Posted by [zunnie](#) on Fri, 24 Sep 2010 00:46:45 GMT

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Actually, its FDS only for now.. Until a update to 3.4 (so 4.0 scripts) is done...

For now only my own server is running it but i will release the whole package when its done, like CoopBeta300

I'm working on M01 now.

Subject: Re: C&C_Tutorial

Posted by [zunnie](#) on Fri, 24 Sep 2010 00:59:48 GMT

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