
Subject: RA_Allied_M04

Posted by [zunnie](#) on Tue, 07 Sep 2010 14:15:06 GMT

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Mission Briefing:

- :: Soviet forces are trying to retake the pass you cleared for our convoys.
- :: Don't let this happen. Hold the pass and prevent the Soviets from taking this vital area.
- :: Destroy all Soviet units and buildings in this region.

Map description:

- :: You now return to the map and base left from mission 2.
- :: If you remembered to build plenty of defences and vehicles this will be a simple mission.
- :: You can take it easy by killing the initial attacks off with these defences.
- :: You may need some rocket infantry to defend against air attacks.
- :: Build up a small army of tanks and use these to get the enemy ore truck to the north west to cut off enemy cash supplies.
- :: Drive the tanks straight through the Soviet base to get the ore truck if necessary.
- :: Light tanks are fast and will not get hit too much. Send a ranger around the map so you can see what the enemy is doing.
- :: Once you have several tanks (about 10) and maybe a few rangers to take out the infantry you can make attacks on the base, taking out the defensive structures first.
- :: Try to run over groups of infantry with your tanks whenever possible.

Map original image:

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wip image

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I will be working on this map this coming week

And yea, the Airfields will be replaced with Helipads cos Airfields well they don't exist in apb (yet)...

Subject: Re: RA_Allied_M04

Posted by [zunnie](#) on Wed, 08 Sep 2010 12:47:42 GMT

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Removed the buildings now, dont mind the gaps they will be filled up soon enough, the Soviet base will be in the topleft...

Im not sure yet where i will place the allied base.. Either at the old soviet base (where the gaps are) or where they are now...

Hmm..

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```
/*  
Zunnie,  
Spoilerize!  
*/
```

Subject: Re: RA_Allied_M04
Posted by [zunnie](#) on Wed, 08 Sep 2010 15:13:34 GMT
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Lol.

There will be 4 advanced powerplants on this map, yehyeh i know the original map has 4 "small" powerplants but they dont exist in apb. Well there is actually a model i think, not sure, anyway, i replaced the airfields with helipads since airfields are not present in apb neither

Subject: Re: RA_Allied_M04
Posted by [ArtyWh0re](#) on Wed, 08 Sep 2010 17:00:24 GMT
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I used to love this mission on RA1. It was classic. And I remember it being quite tough at the start.

I remember this mission was definatly snow.
