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Subject: Client Crashing on Win 7 64bit + freeze when join lobby

Posted by [halo2pac](#) on Sun, 05 Sep 2010 17:41:31 GMT

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Hey guys,

So I installed renegade TFD version on my 64-bit version of Windows 7.

I run it in comparability mode for xp sp2 with admin privileges.

it runs fine but when you join the lobby it freezes for 15 seconds then continues normally. Also if I play more than an hour it crashes randomly with no error message.

any ideas how to fix this?

thanks!

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Subject: Re: Client Crashing on Win 7 64bit + freeze when join lobby

Posted by [cmatt42](#) on Sun, 05 Sep 2010 17:56:58 GMT

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I just realized that I don't even use compatibility mode nor do I run as an administrator in Windows 7 64-bit, and Renegade runs perfectly.

Have you installed the latest scripts? Do you have the latest DirectX 9 version? Latest drivers?

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Subject: Re: Client Crashing on Win 7 64bit + freeze when join lobby

Posted by [halo2pac](#) on Sun, 05 Sep 2010 19:03:56 GMT

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I have the latest scripts 3.4.4 and I have the latest nvidia drivers and a 8600gts w/ 256gddr3

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Subject: Re: Client Crashing on Win 7 64bit + freeze when join lobby

Posted by [Lone0001](#) on Sun, 05 Sep 2010 21:51:35 GMT

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Do you have any .pkg files in your data directory? Renegade freezes for a sec and scans pkg files or something like that I think.

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Subject: Re: Client Crashing on Win 7 64bit + freeze when join lobby

Posted by [halo2pac](#) on Tue, 07 Sep 2010 00:42:47 GMT

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roleplay lol. had that in there for a century and never used it.

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