

---

Subject: Fastest Basekill ever?

Posted by [GoTWhiskÉY](#) on Mon, 23 Aug 2010 21:32:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Happened in Jelly AOW, Map was Canyon. Buildings blew up at almost exactly the same time, like seconds apart. Twas epic

Original topic here: <http://jelly-server.com/forums/index.php?/topic/14784-fastest-basekill-ever/>

---

---

Subject: Re: Fastest Basekill ever?

Posted by [Spyder](#) on Mon, 23 Aug 2010 22:01:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Long time ago on Xphaze, we we're playing with 20 people. Map was Volcano, we did instant flamerush and got some techs in their buildings. Took us 58 seconds to end the game.

---

---

Subject: Re: Fastest Basekill ever?

Posted by [InternetThug](#) on Mon, 23 Aug 2010 22:28:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'd only believe 58 seconds if I saw a screenshot.

---

---

Subject: Re: Fastest Basekill ever?

Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 23 Aug 2010 22:35:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yeah, 58 seconds sounds a bit unreal. It takes like 30 seconds for everyone to load up and get to the enemy base, let alone kill 4 buildings with flamethrowers.

1:35 is extremely fast, but possible for Canyon, since it's a 3 building map.

---

---

Subject: Re: Fastest Basekill ever?

Posted by [liquidv2](#) on Tue, 24 Aug 2010 00:59:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

that's disgusting

---

---

Subject: Re: Fastest Basekill ever?

Posted by [zeratul](#) on Tue, 24 Aug 2010 01:09:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

damn

---

---

Subject: Re: Fastest Basekill ever?

Posted by [HaTe](#) on Tue, 24 Aug 2010 01:11:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've had 1:45 before, but this beats that Nice

---

---

Subject: Re: Fastest Basekill ever?

Posted by [trooprm02](#) on Tue, 24 Aug 2010 03:23:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

3min on volcano, 10v10 server...but dam, thats quick.

---

---

Subject: Re: Fastest Basekill ever?

Posted by [Goztow](#) on Tue, 24 Aug 2010 06:17:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Techie rush FTW?

---

---

Subject: Re: Fastest Basekill ever?

Posted by [EvilWhiteDragon](#) on Tue, 24 Aug 2010 10:03:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'm sure we've had some <2 min games in the BlackIntel server, though I'm unsure of our record. I guess it is close to 1.30, but can't find any screenshot to prove it.

---

---

Subject: Re: Fastest Basekill ever?

Posted by [JohnDoe](#) on Tue, 24 Aug 2010 11:07:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

who gives a fuck

---

---

Subject: Re: Fastest Basekill ever?

Posted by [raven](#) on Tue, 24 Aug 2010 13:53:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Goztow wrote on Tue, 24 August 2010 01:17Techie rush FTW?

---

0 starting credits, I doubt it

---

---

Subject: Re: Fastest Basekill ever?

Posted by [GoTWhiskÉY](#) on Tue, 24 Aug 2010 14:23:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It was all engy's on the first rush. Kateeeeeee must of had a timed on one building and blew remotes off on the other, because she killed 2 buildings at almost the exact same time, and itch killed the other. At least thats my theory.

---

---

Subject: Re: Fastest Basekill ever?

Posted by [Tiesto](#) on Thu, 26 Aug 2010 11:03:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You were all using finalren tbh

---

---

Subject: Re: Fastest Basekill ever?

Posted by [luv2pb](#) on Thu, 26 Aug 2010 13:18:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I thought the 2 minute valcano we pulled off the other day was impressive. Well done. Wtf was GDI doing?

---