Subject: Update?
Posted by HaTe on Mon, 09 Aug 2010 21:09:16 GMT
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Mind keeping us updated? I think you guys can understand our frustration in keeping us in the dark for this long.

How much of this:
 http://www.renegadeforums.com/index.php?t=msg&th=29329&start=0&rid=2 3179
is done, and how much are you still working on or scratched out?

Is it REALLY only the launcher that is being worked on or what? It'd be nice for one big update to come (Having waited this long). So, please, just give us one so we can atleast know what to expect, and know if we should get our hopes up or not.

Subject: Re: Update?
Posted by Goztow on Tue, 10 Aug 2010 06:09:40 GMT
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Last update I read was EWD saying they got a beta ready but had some organisational problems to solve before its release.

Subject: Re: Update?
Posted by EvilWhiteDragon on Tue, 10 Aug 2010 09:53:40 GMT
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Goztow wrote on Tue, 10 August 2010 08:09Last update I read was EWD saying they got a beta ready but had some organisational problems to solve before its release.
Not entirely ready, but the organisational thing would probably be the most difficult/take the most time, from what I heard.

Subject: Re: Update?
Posted by liquidv2 on Wed, 11 Aug 2010 00:55:59 GMT
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i love renegade and will play it to the end but i feel like that will come before the release of this patch

Subject: Re: Update?
Posted by Hypnos on Wed, 11 Aug 2010 12:10:43 GMT
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Here here, liquid.

Subject: Re: Update?
Posted by liquidv2 on Wed, 11 Aug 2010 22:53:05 GMT
View Forum Message <> Reply to Message

hold me

Subject: Re: Update?
Posted by HaTe on Sat, 09 Oct 2010 17:02:56 GMT
View Forum Message <> Reply to Message

Bump...before Christmas of THIS YEAR please?

Subject: Re: Update?
Posted by danpaul88 on Sat, 09 Oct 2010 20:19:54 GMT
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Heres a clue: It will be released when it's ready to be released. There has been a HUGE amount of work gone into this and it would be unfair to everyone involved to release something which is buggy and unstable and ends up getting rejected by the community. Hence we won't be releasing anything until we are happy it is ready for releasing and everything that can be tested has been tested.

Subject: Re: Update?
Posted by lion on Sat, 09 Oct 2010 20:39:42 GMT
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danpaul88 wrote on Sat, 09 October 2010 15:19Heres a clue: It will be released when it's ready to be released. There has been a HUGE amount of work gone into this and it would be unfair to everyone involved to release something which is buggy and unstable and ends up getting rejected by the community. Hence we won't be releasing anything until we are happy it is ready for releasing and everything that can be tested has been tested.

Agreed. Though it doesn't really answer the initial question in the first post:

HaTe wrote on Mon, 09 August 2010 16:09Mind keeping us updated? I think you guys can understand our frustration in keeping us in the dark for this long.

We are not asking for a release date. We would just like to see some updates. What are you guys working on? What is going on? Involve the community, even if the information given might not interest all of us. It would give us the feeling of "not being in the dark". Thanks for understanding.

Subject: Re: Update?
Posted by HaTe on Sat, 09 Oct 2010 20:44:43 GMT
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It's rather unfair that many many people are not playing this game anymore, so won't even get to see the update....because of the long ass time it's taking.

As lion said, I'm not really looking for a date so much as I am just a general update. In my experience pretty much all patches like this come with a readme explaining what has been fixed, changed, edited, and etc. If you haven't started that yet, then why not start it here? If you have, then why not just paste portions of it here? Some sort of checklist or answers at all would be appreciated.

Most of the time TT is brought up in Renegade games, it turns in to people saying that it will never be released...and this is why. No updates on a project that has been going for this long will make people lose hope, and could cause some people to stop playing in general. Why not just tell us? I'm almost certain that every single one of the TT members isn't working on it every time they come onto the computer...so why not just make a list for us...such as the original list on what TT was going to work on, with a checklist? It'd be a good place to start, wouldn't you think?

Subject: Re: Update?
Posted by liquidv2 on Sat, 09 Oct 2010 22:35:40 GMT
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0x90 has been hard at work
apparently he updated his junk again

Subject: Re: Update?
Posted by 0x90 on Sat, 09 Oct 2010 22:58:32 GMT
View Forum Message <> Reply to Message

liquidv2 wrote on Sun, 10 October 2010 00:350x90 has been hard at work
apparently he updated his junk again

what is that supposed to mean?

---

i dont want to start any kind of flamewar, please let us keep this objective but i have to say: i just added some new superficial features in the meantime. the "hack" is like before... i never spent just a single second to make it stealth/undetected or whatever.
(btw i dont get how the new rr now detects the new rgh, since it was never "undetected" anyways)

like i already stated in another thread: this is just about the lack of ANY countermeasures.

i promised some years ago to NOT hack into the official anticheat stuff (renguard, for the time being) anymore and i still live and will live up to that promise.

kthnxbye

Subject: Re: Update?
Posted by Tunaman on Sun, 10 Oct 2010 02:39:37 GMT
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Someone's defensive.

Subject: Re: Update?
Posted by liquidv2 on Sun, 10 Oct 2010 07:54:59 GMT
View Forum Message <> Reply to Message

i deslike you

Subject: Re: Update?
Posted by T0RN on Mon, 11 Oct 2010 10:42:43 GMT
View Forum Message <> Reply to Message

I just want your baby have ass

Subject: Re: Update?
Posted by jonwil on Mon, 11 Oct 2010 13:37:01 GMT
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Without going into any details, I can say that the #1 thing holding up 4.0 right now is that the lead programmers on our team (myself included) all have very little (if any) time to devote to 4.0 due to real life (in my case I have a full time job)

Subject: Re: Update?
Posted by halo2pac on Mon, 11 Oct 2010 21:25:04 GMT
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I got tired of waiting for the tt patch a while ago. So I just focus on life while checking back every once and a while. I'd really like to see a change list too. Also would like to know if the image message boxe. From apb will be included as well as determining what the user selected.

Subject: Re: Update?
Posted by jonwil on Tue, 12 Oct 2010 10:03:10 GMT
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All features APB is using are available in scripts 4.0 if you support those things in a mod (i.e. with the right scripts and other settings)

Subject: Re: Update?
Posted by Tiesto on Tue, 12 Oct 2010 20:31:46 GMT
View Forum Message <> Reply to Message

T0RN wrote on Mon, 11 October 2010 11:42I just want your baby have ass
T0RNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNN!!!!!!!!!!!!

WHERE HAVE YOU BEEN?

Subject: Re: Update?
Posted by Spyder on Tue, 12 Oct 2010 21:43:33 GMT
View Forum Message <> Reply to Message

Tiesto wrote on Tue, 12 October 2010 22:31T0RN wrote on Mon, 11 October 2010 11:42I just want your baby have ass
T0RNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNN!!!!!!!!!!!!

WHERE HAVE YOU BEEN?

Apparently...not here.

Subject: Re: Update?
Posted by Starbuzzz on Tue, 12 Oct 2010 21:51:52 GMT
View Forum Message <> Reply to Message

jonwil wrote on Mon, 11 October 2010 08:37Without going into any details, I can say that the #1 thing holding up 4.0 right now is that the lead programmers on our team (myself included) all have very little (if any) time to devote to 4.0 due to real life (in my case I have a full time job)

Thanks for letting us know as I really appreciate it and I really thank you for all the work you have put into this already in your spare time. Definitely real life takes priority.

While I hope not, this does somewhat hints at a possibility that the TT patch may never get released or would progress at a very slow rate.

Eitherway, we will keep playing and hang on.

Subject: Re: Update?
Posted by Jerad2142 on Wed, 13 Oct 2010 05:36:46 GMT
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Reset of RP2 team has quit and moved on to either WoW or minecraft, I am the only one that is left, and everyone knows I will never be done with Renegade. Moreover, I no longer see any reason for TT team to rush out a release any more; I think the players left in the community are probably diehard fans that might not quit until they die, so it is not like we risk losing anything anymore.

Subject: Re: Update?
Posted by Tunaman on Wed, 13 Oct 2010 07:08:52 GMT
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Jerad Gray wrote on Wed, 13 October 2010 01:36minecraftyay!

I am still sad about the TT patch though. Ren is an awesome game

Subject: Re: Update?
Posted by Di3HardNL on Wed, 13 Oct 2010 08:12:05 GMT
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Jerad Gray wrote on Wed, 13 October 2010 07:36Reset of RP2 team has quit and moved on to either WoW or minecraft, I am the only one that is left, and everyone knows I will never be done with Renegade. Moreover, I no longer see any reason for TT team to rush out a release any more; I think the players left in the community are probably diehard fans that might not quit until they die, so it is not like we risk losing anything anymore.

Subject: Re: Update?
Posted by Starbuzzz on Wed, 13 Oct 2010 12:39:34 GMT
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Jerad Gray wrote on Wed, 13 October 2010 00:36I think the players left in the community are probably diehard fans that might not quit until they die, so it is not like we risk losing anything anymore.

sig-worthy quote right there.

Subject: Re: Update?
Posted by EmpireJBL on Wed, 13 Oct 2010 16:42:45 GMT
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We only needed the anti-cheat patch.(would it also take so long?)
But you guys didnt listen to the community.

pffffffffffffffffffffffffffffff

BUT thnx for all the effort u guys are spending to the TT
patch.

Subject: Re: Update?
Posted by EvilWhiteDragon on Wed, 13 Oct 2010 18:36:30 GMT
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EmpireJBL wrote on Wed, 13 October 2010 18:42We only needed the anti-cheat patch.(would it also take so long?)
But you guys didnt listen to the community.

pffffffffffffffffffffffffffffff

BUT thnx for all the effort u guys are spending to the TT
patch.
Go back to your sticky pit, troll.

Subject: Re: Update?
Posted by trooprm02 on Wed, 13 Oct 2010 18:50:43 GMT
View Forum Message <> Reply to Message

EmpireJBL wrote on Wed, 13 October 2010 11:42We only needed the anti-cheat patch.(would it also take so long?)
But you guys didnt listen to the community.

pffffffffffffffffffffffffffffff

BUT thnx for all the effort u guys are spending to the TT
patch.

lol @ known cheaters asking for an anticheat patch...

Subject: Re: Update?
Posted by jonwil on Wed, 13 Oct 2010 23:13:42 GMT
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The anti-cheat bits of the patch wouldn't have been POSSIBLE without all the bug fixing, hack
removal and general cleanup we have done to 4.0

Subject: Re: Update?
Posted by Tunaman on Fri, 15 Oct 2010 10:09:37 GMT
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I bet more old players would play this game if 4.0 was released, though.

Subject: Re: Update?
Posted by Goztow on Fri, 15 Oct 2010 12:18:54 GMT
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I would.

Subject: Re: Update?
Posted by T0RN on Fri, 15 Oct 2010 14:43:27 GMT
View Forum Message <> Reply to Message

Tunaman wrote on Fri, 15 October 2010 06:09I bet more old players would play this game if 4.0
was released, though.
I will come back to play if this patch ever comes out.

Subject: Re: Update?
Posted by Tunaman on Sat, 16 Oct 2010 03:59:36 GMT
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Yeah, me too. I come back to check once in a while to see if anything important has

happened(like TT patch).

Subject: Re: Update?
Posted by HaTe on Sat, 16 Oct 2010 21:10:21 GMT
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Tunaman wrote on Fri, 15 October 2010 22:59Yeah, me too. I come back to check once in a while to see if anything important has happened(like TT patch).
I rarely play anymore either, partially because some players I am almost positive cheat, but can't I prove it at all...which pisses me off. TT patch should separate the legit from the cheaters quite quick imo. Just sad that it's taking this long for it to even be released.

Subject: Re: Update?
Posted by Hypnos on Sun, 17 Oct 2010 16:11:01 GMT
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I hope this patch does do what it says on the tin because it'd be annoying if it doesn't despite after waiting for such a long time.

@T0RN - I didn't even know you were alive!

Subject: Re: Update?
Posted by T0RN on Mon, 18 Oct 2010 11:24:27 GMT
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Hypnos wrote on Sun, 17 October 2010 12:11I hope this patch does do what it says on the tin because it'd be annoying if it doesn't despite after waiting for such a long time.

@T0RN - I didn't even know you were alive!
HELLUL!
LOBBY WAR?

Subject: Re: Update?
Posted by Gohax on Wed, 20 Oct 2010 13:00:43 GMT
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Eh, I honestly thought that by this time that the patch would be released. Ren was basically the only game that I played on PC, and I loved it. I can't really see myself coming back to it, though, even whenever this patch is released. Too big on consoles now. With Black-ops coming out and that hitting the PCL, probably be heading on that.

I'm hoping this patch comes out before Christmas this year, though. Because I would like to play

---

Ren at least one more time with no cheaters. Just going to keep my hopes up though.

Subject: Re: Update?
Posted by GEORGE ZIMMER on Wed, 20 Oct 2010 19:25:23 GMT
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Consoles suck for FPS gaming, dude. The only reason they're as prevalent on consoles are they are is because of the insane amount of pirating that occurs with PC games.

You should definitely play Renegade again when 4.0 is out. Atleast APB/Reborn.

Subject: Re: Update?
Posted by trooprm02 on Thu, 21 Oct 2010 01:02:23 GMT
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GEORGE ZIMMER wrote on Wed, 20 October 2010 14:25

You should definitely play Renegade again when 4.0 is out. Atleast APB/Reborn.

No, the mods might be fun to play, but Renegade with scripts 4.0 should be everyones main game

p.s: the only reason consoles are even relevant is pure economics, many people are broke and can't afford a $1500 gaming rig, but they can afford a xbox360 for $299.

Subject: Re: Update?
Posted by halo2pac on Thu, 21 Oct 2010 03:20:13 GMT
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I can prirate consol games just as well as I can pirate pc games. Also some games are worth paying there programmers. Hence I bought reach he second it was released.

Subject: Re: Update?
Posted by Gohax on Thu, 21 Oct 2010 07:44:32 GMT
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GEORGE ZIMMER wrote on Wed, 20 October 2010 14:25Consoles suck for FPS gaming, dude. The only reason they're as prevalent on consoles are they are is because of the insane amount of pirating that occurs with PC games.

You should definitely play Renegade again when 4.0 is out. Atleast APB/Reborn.

I may, and you are a bit right. Though, some people say that it takes me skill to play on consoles than PCs, and the other way around. But I'm not one to judge, being a player of both I do prefer consoles more. Mainly being that the competive players are a lot more wide-spread in consoles that PCs.

I may end up playing Ren again. Even whenever the patch comes out, though it won't be near as much as I used to play.

But, has anyone played Starcraft 2 though? It's on the MLG pro circuit and it's getting a lot of hype. Never played it but I might give it a try before Black-ops comes out.

Subject: Re: Update?
Posted by Gohax on Thu, 21 Oct 2010 07:46:50 GMT
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Sorry for double post, but pirating consoles games is a lot harder to do than pirating PC games. To even be able to play pirated games on xbox, you have to have a flashed xbox360, which isn't to common to come across nowadays. As for PS3, I'm not sure how it works on that console. But, for 360 it's not too simple.

Subject: Re: Update?
Posted by danpaul88 on Thu, 21 Oct 2010 09:32:47 GMT
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Until recently there were no hacks at all for the PS3 to enable running pirated games. However Sony pissed off the Linux community when they removed the Other OS option and they promptly started working on ways of hacking the console. There have been some limited successes, but I don't think they have found a way to easily enable it to run pirated games yet.

Theres a lesson in this for Sony: Don't piss off Linux users!

Subject: Re: Update?
Posted by reborn on Thu, 21 Oct 2010 10:25:42 GMT
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danpaul88 wrote on Thu, 21 October 2010 05:32Until recently there were no hacks at all for the PS3 to enable running pirated games. However Sony pissed off the Linux community when they removed the Other OS option and they promptly started working on ways of hacking the console. There have been some limited successes, but I don't think they have found a way to easily enable it to run pirated games yet.

Theres a lesson in this for Sony: Don't piss off Linux users!

Ha, for real? That's so cool!

Subject: Re: Update?
Posted by danpaul88 on Thu, 21 Oct 2010 11:19:36 GMT
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reborn wrote on Thu, 21 October 2010 11:25danpaul88 wrote on Thu, 21 October 2010 05:32Until recently there were no hacks at all for the PS3 to enable running pirated games. However Sony pissed off the Linux community when they removed the Other OS option and they promptly started working on ways of hacking the console. There have been some limited successes, but I don't think they have found a way to easily enable it to run pirated games yet.

Theres a lesson in this for Sony: Don't piss off Linux users!

Ha, for real? That's so cool!

  http://arstechnica.com/gaming/news/2010/03/hacker-vows-to-fight-sony-ps3-update-restore-linux-support.ars

And a few months later;

  http://arstechnica.com/gaming/news/2010/08/the-ps3-jailbroken-usb-hack-allows-ho mebrew-copied-games.ars

So, for the three years it had Other-OS support nobody really bothered to try and hack it, as soon as they removed it all those who want to run Linux on everything in their house, toasters included, declared war and started hacking their way in.

Still, the PS3 isn't giving up without a fight and the length of time the hacks are taking goes to show just how secure it really is.

The USB jailbreak was the only real success in getting it to run pirated games, but don't count on getting one. Sony siezed all of the devices thanks to a court order and has since patched the exploit.

 http://arstechnica.com/gaming/news/2010/08/court-halts-ps-jailbreak-sales-gives-sony-control-of-inventory.ars

 http://arstechnica.com/gaming/news/2010/09/sony-releases-mandatory-ps3-update-in -response-to-jailbreak.ars

---

Subject: Re: Update?
Posted by Gohax on Thu, 21 Oct 2010 11:28:11 GMT
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Wow.. If only Microsoft was this strict on everything. They have cracked down a lot in the past months, but the 10th lobbies in MW2 and other crap, hacking leaderboards mainly, was extremely ridiculous. The top 100,000 (maybe more) on the leaderboards on the 360 aren't legit. Either they are hackers or people that paid the hackers to get them up there. That is one thing that I do like about the PS3, though. No hackers.

Subject: Re: Update?
Posted by EmpireJBL on Thu, 21 Oct 2010 12:11:34 GMT
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Because of renegade i got bored playing other games, i tried call of duty modern warfare 2 it just sucks killing respawning killing respawning....

damn rennie

Subject: Re: Update?
Posted by Gohax on Thu, 21 Oct 2010 13:19:39 GMT
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EmpireJBL wrote on Thu, 21 October 2010 07:11Because of renegade i got bored playing other games, i tried call of duty modern warfare 2 it just sucks killing respawning killing respawning....

damn rennie

If you think that MW2 is only killing/respawning/killing/respawning.. then you have absolutely no idea how to play the game :/

Subject: Re: Update?
Posted by danpaul88 on Thu, 21 Oct 2010 14:26:12 GMT
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To be perfectly honest, ALL of the CoD series games I have played feel like that to me too. I got bored of being headshotted within 15 seconds of spawning for the entire duration of a map so I stopped playing CoD online. The single player was fun in the earlier games in the series, I have not played the most recent ones as they seem to want to bring out a new version every few months and charge astronomical amounts of money for them....

Subject: Re: Update?
Posted by Lone0001 on Thu, 21 Oct 2010 16:14:38 GMT
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EmpireJBL wrote on Thu, 21 October 2010 08:11Because of renegade i got bored playing other games, i tried call of duty modern warfare 2 it just sucks killing respawning killing respawning....

damn rennie

I have to agree with this and it happens to me with CSS also, I just don't see any fun in killing, killing, and killing some more.

That is why I like Renegade, Team Fortress 2, and Killing Floor (not as the title suggests, you are not constantly killing or killing floors for that matter).

Subject: Re: Update?
Posted by GEORGE ZIMMER on Thu, 21 Oct 2010 18:44:46 GMT
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Gohax wrote on Thu, 21 October 2010 08:19EmpireJBL wrote on Thu, 21 October 2010 07:11Because of renegade i got bored playing other games, i tried call of duty modern warfare 2 it just sucks killing respawning killing respawning....

damn rennie

If you think that MW2 is only killing/respawning/killing/respawning.. then you have absolutely no idea how to play the game :/
It's kinda true. It doesn't matter how many perks or different guns they throw into the game- ultimately it remains the same, it's just kill/respawn/kill. With the exception of maybe a few modes no one ever plays anyway.

Once black ops comes out CoD4 will be pretty in the same boat as Renegade- and it will die alot quicker than Ren will. Why? Because Ren is an actually fun and strategic game (just with some bugs and glitches, that will be fixed with TT), not GRENADE GRENADE GRENADE RESPAWN GRENADE GRENADE

Subject: Re: Update?
Posted by trooprm02 on Fri, 22 Oct 2010 00:13:57 GMT
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@PS3, its totally hackable currently (easily loads .iso files off an external hdd) with only a softmod (small app needs to be installed on the ps3). Sony has been patching the exploit methods with

new firmwires, but then they just discover a new exploit method.

@CoD4, its already dead practically, no good US based 24/7 TDM servers (as in pubs, not a good sign).

@TT, was holding on to this link as im not sure if im allowed to post it (and its not an update but just some more info and screenshots):

http://www.tiberiantechnologies.org

Subject: Re: Update?
Posted by Gohax on Fri, 22 Oct 2010 05:32:15 GMT
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If you played CoD4 or MW2 competitively, and not just pubs, then it's a lot more than kill/respawn/kill... It's all about teamwork, and that's why I love CoD. Yeah, you do die quick, too but there is such a huge skillgap in CoD, too. So competitive play is much more than just killing and respawning. You should go watch some of the videos on the people playing in the mlg events. Sadly, because of people being able to mod the xbox 360's and cheat, the PCL is only on the PS3 right now.

Subject: Re: Update?
Posted by danpaul88 on Fri, 22 Oct 2010 07:49:10 GMT
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trooprm02 wrote on Fri, 22 October 2010 01:13@

@TT, was holding on to this link as im not sure if im allowed to post it (and its not an update but just some more info and screenshots):

http://www.tiberiantechnologies.org

Why wouldn't you be allowed to post it? No point us putting updates about progress on there if nobody reads it   Mind you... not sure if its actually being kept up to date...

Subject: Re: Update?
Posted by Lone0001 on Fri, 22 Oct 2010 14:36:32 GMT
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Here's a real hack.

Subject: Re: Update?
Posted by Gohax on Sat, 23 Oct 2010 10:03:45 GMT
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Lol that's pretty funny.

Subject: Re: Update?
Posted by trooprm02 on Sat, 23 Oct 2010 17:46:19 GMT
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danpaul88 wrote on Fri, 22 October 2010 02:49trooprm02 wrote on Fri, 22 October 2010 01:13@

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http://www.tiberiantechnologies.org

Why wouldn't you be allowed to post it? No point us putting updates about progress on there if nobody reads it   Mind you... not sure if its actually being kept up to date...

Well, I just meant that I don't think ive ever seen it publically posted before but it does have a post from this summer so   Pretty sure its the BI guys who created it/should keep it updated.

Subject: Re: Update?
Posted by EvilWhiteDragon on Mon, 25 Oct 2010 01:34:44 GMT
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trooprm02 wrote on Sat, 23 October 2010 19:46danpaul88 wrote on Fri, 22 October 2010 02:49trooprm02 wrote on Fri, 22 October 2010 01:13@

@TT, was holding on to this link as im not sure if im allowed to post it (and its not an update but just some more info and screenshots):

http://www.tiberiantechnologies.org

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---

nobody reads it   Mind you... not sure if its actually being kept up to date...

Well, I just meant that I don't think ive ever seen it publically posted before but it does have a post from this summer so   Pretty sure its the BI guys who created it/should keep it updated.
Pretty sure it wasn't exactly ready for launch. I'm also pretty sure that it wasn't intended to be shown to you.

Subject: Re: Update?
Posted by danpaul88 on Mon, 25 Oct 2010 11:49:13 GMT
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On the other hand, it's not exactly hidden either... if it wasn't intended for public viewing yet a dummy index.html page could have been put in the directory to stop people casually entering the domain name and finding it.

Subject: Re: Update?
Posted by EvilWhiteDragon on Mon, 25 Oct 2010 12:08:28 GMT
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danpaul88 wrote on Mon, 25 October 2010 13:49On the other hand, it's not exactly hidden either... if it wasn't intended for public viewing yet a dummy index.html page could have been put in the directory to stop people casually entering the domain name and finding it.
No, but the entire domainname hadn't been announced either, so chances of someone actually finding it where rather slim. Troop didn't find it, he got the link from I guess JW. Technically we could say he leaked data which wasn't ready for publishing yet. It at the very least fuck up any publicity we could've gotten with an official launch...
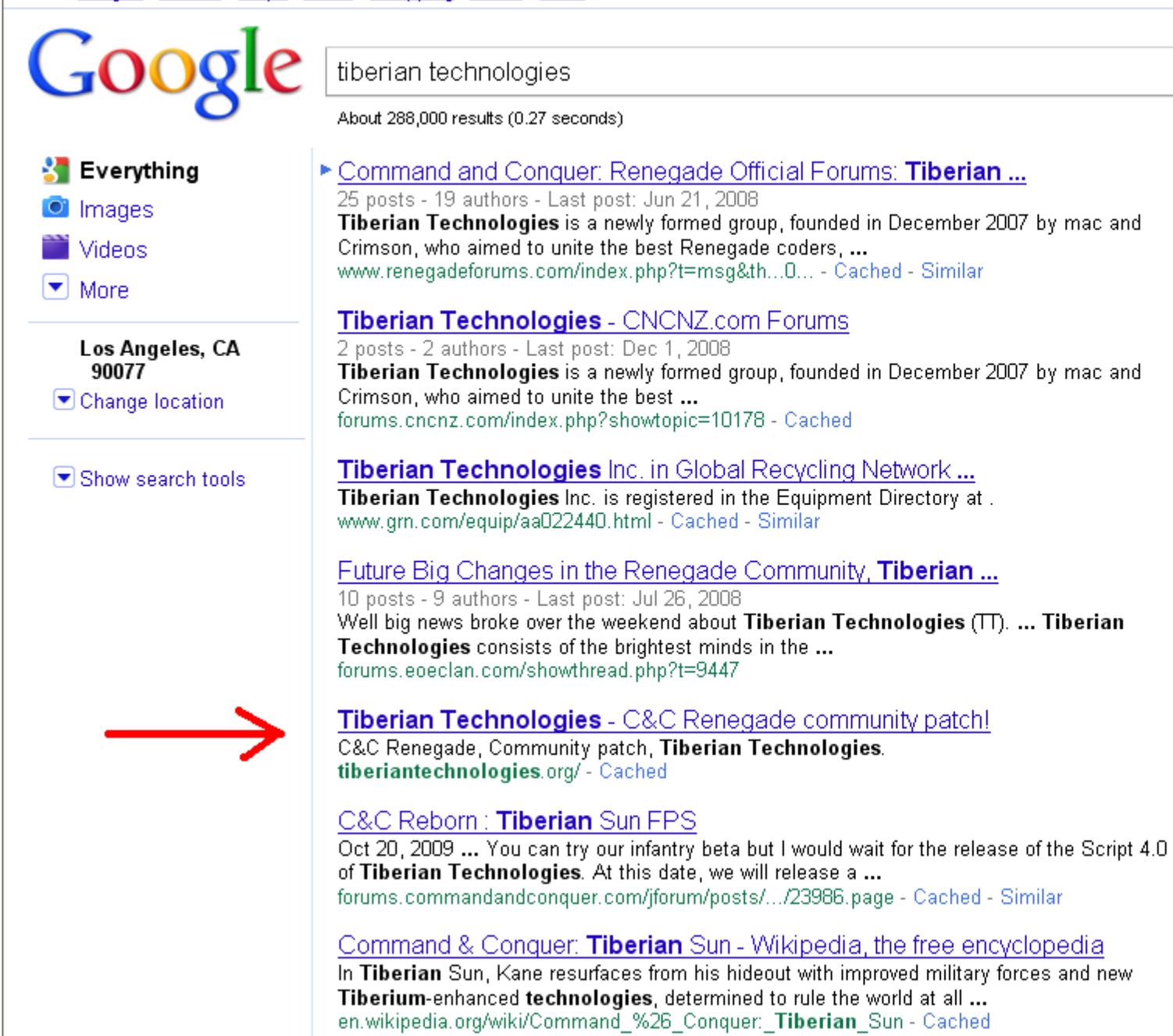

Subject: Re: Update?
Posted by StealthEye on Mon, 25 Oct 2010 14:16:42 GMT
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We were very well aware that it wasn't protected or anything. It's just not finished, so don't expect anything of it at this moment.

Subject: Re: Update?
Posted by havoc9826 on Mon, 25 Oct 2010 15:34:10 GMT
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EvilWhiteDragon wrote on Mon, 25 October 2010 05:08danpaul88 wrote on Mon, 25 October 2010 13:49On the other hand, it's not exactly hidden either... if it wasn't intended for public viewing yet a dummy index.html page could have been put in the directory to stop people casually entering the domain name and finding it.

No, but the entire domainname hadn't been announced either, so chances of someone actually finding it where rather slim. Troop didn't find it, he got the link from I guess JW. Technically we could say he leaked data which wasn't ready for publishing yet. It at the very least fuck up any publicity we could've gotten with an official launch...

cough

Let's see what troop actually claims his source is before blaming someone for leaking the URL.

File Attachments
1) ttgoogle.PNG, downloaded 812 times

Web Images Videos Maps News Shopping Gmail more ▼

Google   tiberian technologies

About 288,000 results (0.27 seconds)

Everything
Images
Videos
More

Los Angeles, CA
90077
Change location

Show search tools

► Command and Conquer: Renegade Official Forums: **Tiberian** ...
25 posts - 19 authors - Last post: Jun 21, 2008
Tiberian Technologies is a newly formed group, founded in December 2007 by mac and Crimson, who aimed to unite the best Renegade coders, ...
www.renegadeforums.com/index.php?t=msg&th...0... - Cached - Similar

Tiberian Technologies - CNCNZ.com Forums
2 posts - 2 authors - Last post: Dec 1, 2008
Tiberian Technologies is a newly formed group, founded in December 2007 by mac and Crimson, who aimed to unite the best ...
forums.cncnz.com/index.php?showtopic=10178 - Cached

Tiberian Technologies Inc. in Global Recycling Network ...
Tiberian Technologies Inc. is registered in the Equipment Directory at .
www.grn.com/equip/aa022440.html - Cached - Similar

Future Big Changes in the Renegade Community, **Tiberian** ...
10 posts - 9 authors - Last post: Jul 26, 2008
Well big news broke over the weekend about **Tiberian Technologies** (TT). ... **Tiberian Technologies** consists of the brightest minds in the ...
forums.eoeclan.com/showthread.php?t=9447

Tiberian Technologies - C&C Renegade community patch!
C&C Renegade, Community patch, **Tiberian Technologies**.
tiberiantechnologies.org/ - Cached

C&C Reborn : **Tiberian** Sun FPS
Oct 20, 2009 ... You can try our infantry beta but I would wait for the release of the Script 4.0 of **Tiberian Technologies**. At this date, we will release a ...
forums.commandandconquer.com/jforum/posts/.../23986.page - Cached - Similar

Command & Conquer: **Tiberian** Sun - Wikipedia, the free encyclopedia
In **Tiberian** Sun, Kane resurfaces from his hideout with improved military forces and new **Tiberium**-enhanced **technologies**, determined to rule the world at all ...
en.wikipedia.org/wiki/Command_%26_Conquer:_**Tiberian**_Sun - Cached

Subject: Re: Update?
Posted by trooprm02 on Mon, 25 Oct 2010 18:36:49 GMT
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EvilWhiteDragon wrote on Mon, 25 October 2010 14:08danpaul88 wrote on Mon, 25 October 2010 13:49On the other hand, it's not exactly hidden either... if it wasn't intended for public viewing yet a dummy index.html page could have been put in the directory to stop people casually entering the domain name and finding it.
No, but the entire domainname hadn't been announced either, so chances of someone actually finding it where rather slim. Troop didn't find it, he got the link from I guess JW. Technically we could say he leaked data which wasn't ready for publishing yet. It at the very least fuck up any publicity we could've gotten with an official launch...

You mad bro? Jonwil didn't link me shit...its called not hosting a domain you wanted to be private on the same box as all your public ones...or maybe stop managing webhosting for BlackIntel? You seem to do a very poor job of keeping things secret.

Subject: Re: Update?
Posted by GEORGE ZIMMER on Mon, 25 Oct 2010 19:39:04 GMT
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EvilWhiteDragon wrote on Mon, 25 October 2010 07:08danpaul88 wrote on Mon, 25 October 2010 13:49On the other hand, it's not exactly hidden either... if it wasn't intended for public viewing yet a dummy index.html page could have been put in the directory to stop people casually entering the domain name and finding it.
No, but the entire domainname hadn't been announced either, so chances of someone actually finding it where rather slim. Troop didn't find it, he got the link from I guess JW. Technically we could say he leaked data which wasn't ready for publishing yet. It at the very least fuck up any publicity we could've gotten with an official launch...
Don't be a dick. As Havoc just pointed out, you could google it and find it. I just never did.

Subject: Re: Update?
Posted by Tiesto on Mon, 25 Oct 2010 20:35:30 GMT
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Oh dear, owned by the troop. What next? Armageddon? Americans becoming selfless?

Subject: Re: Update?
Posted by trooprm02 on Mon, 25 Oct 2010 21:10:21 GMT
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Tiesto wrote on Mon, 25 October 2010 15:35Oh dear, owned by the troop.

Im surprised you are not used to it...because it happens every time I join the same server as you

anyways...

Subject: Re: Update?
Posted by Tiesto on Mon, 25 Oct 2010 21:16:08 GMT
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trooprm02 wrote on Mon, 25 October 2010 22:10Tiesto wrote on Mon, 25 October 2010 15:35Oh dear, owned by the troop.

Im surprised you are not used to it...because it happens every time I join the same server as you anyways...
Considering i've been banned on the only server i play on for months, bit hard for you to own me really isn't it?

Subject: Re: Update?
Posted by trooprm02 on Tue, 26 Oct 2010 02:23:50 GMT
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Tiesto wrote on Mon, 25 October 2010 16:16trooprm02 wrote on Mon, 25 October 2010 22:10Tiesto wrote on Mon, 25 October 2010 15:35Oh dear, owned by the troop.

Im surprised you are not used to it...because it happens every time I join the same server as you anyways...
Considering i've been banned on the only server i play on for months, bit hard for you to own me really isn't it?

Hard, yes, but not impossible.

Subject: Re: Update?
Posted by Hypnos on Tue, 26 Oct 2010 15:58:55 GMT
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Haha Tiesto got banned!

Subject: Re: Update?
Posted by Tiesto on Tue, 26 Oct 2010 18:16:30 GMT
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Hypnos wrote on Tue, 26 October 2010 16:58Haha Tiesto got banned!

So did you, England reject.

Subject: Re: Update?
Posted by Gen_Blacky on Wed, 27 Oct 2010 04:06:03 GMT
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Tiesto wrote on Tue, 26 October 2010 13:16Hypnos wrote on Tue, 26 October 2010 16:58Haha Tiesto got banned!

So did you, England reject.

owned

Subject: Re: Update?
Posted by liquidv2 on Wed, 27 Oct 2010 04:29:28 GMT
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it will be up soon!

Subject: Re: Update?
Posted by Hypnos on Wed, 27 Oct 2010 19:11:37 GMT
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I didn't want to be English in the first place! Stupid Scouser Geordie Hugh Fearnley Nightingale twat!

@liquidv2 - How many miles left till I get unbanned?

Subject: Re: Update?
Posted by Tiesto on Wed, 27 Oct 2010 23:07:11 GMT
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cba, I'll just end up getting banned for some other troll joke.

I tried to convince that Ultimawepn needs to drink his own piss in order to lose weight, i'm not sure if i've been successful in that one.

Subject: Re: Update?
Posted by Hypnos on Thu, 28 Oct 2010 15:15:24 GMT
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Haha. I love you Tiesto!

Your suggestion is believable, but for ultimate effect it has to be your whole weight in urine before you will proceed to lose weight.

Subject: Re: Update?
Posted by EvilWhiteDragon on Thu, 28 Oct 2010 16:31:49 GMT
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I think it would be more effective to eat your own poo if you want to lose weight. Might only be not so healthy, so use this suggestion at your own risk.

Subject: Re: Update?
Posted by trooprm02 on Thu, 28 Oct 2010 16:32:53 GMT
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More people being banned from Jelly for retarded reasons? I'm shocked

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Subject: Re: Update?
Posted by Ethenal on Fri, 29 Oct 2010 02:31:56 GMT
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trooprm02 wrote on Thu, 28 October 2010 11:32More people being banned from Jelly for retarded reasons? I'm shocked
Yeah, totally not your typical whining about being banned line...

Subject: Re: Update?
Posted by liquidv2 on Sun, 31 Oct 2010 00:15:18 GMT
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trooprm02 wrote on Thu, 28 October 2010 11:32More people being banned from Jelly for retarded reasons? I'm shocked
you're banned for being a retard
i guess that's a retarded reason LAMO!L

Subject: Re: Update?

Posted by Goztow on Sun, 31 Oct 2010 07:02:37 GMT
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liquidv2 wrote on Sun, 31 October 2010 02:15trooprm02 wrote on Thu, 28 October 2010
11:32More people being banned from Jelly for retarded reasons? I'm shocked
you're banned for being a retard
i guess that's a retarded reason LAMO!L
LOL'ed

Subject: Re: Update?
Posted by trooprm02 on Sun, 31 Oct 2010 16:21:03 GMT
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liquidv2 wrote on Sat, 30 October 2010 19:15trooprm02 wrote on Thu, 28 October 2010
11:32More people being banned from Jelly for retarded reasons? I'm shocked
you're banned for being a retard
i guess that's a retarded reason LAMO!L

Thanks for proving my point better than I ever could, cool server lmfaoooo

Subject: Re: Update?
Posted by CarrierII on Sun, 31 Oct 2010 19:17:36 GMT
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Do not continue this argument in this thread.