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Subject: Goldeneye 007 - Wii  
Posted by [Oblivion165](#) on Fri, 18 Jun 2010 11:51:00 GMT  
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Source:  
<http://www.computerandvideogames.com/article.php?id=252375&skip=yes>

Am I the only one that thinks the world has gone insane? Why they hell would they remake it with Daniel Craig?

Total slap in the face. They know we want Goldeneye and that every attempt to use the classic in a new product has failed (IE: GoldenEye: Rogue Agent on DS <- Turd). They always try to change it and always fugg' it up.

Replace the main character and change the story so that it fits with Craig's bland style? Ok, they wont notice.

Did they not even watch the new James Bond movies?

/Rant - Just had to say it to someone.

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Subject: Re: Goldeneye 007 - Wii  
Posted by [Omar007](#) on Fri, 18 Jun 2010 13:30:31 GMT  
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I can just say 1 thing and that is that i totally agree

IMO the new James Bond's with Daniel Craig shouldnt even be called James Bond. I mean c'mon they dont even have Q and his awesome gadgets

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Subject: Re: Goldeneye 007 - Wii  
Posted by [DRNG](#) on Fri, 18 Jun 2010 16:04:37 GMT  
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That trailer brought back some good memories, now if only I could find the cords to connect my Nintento 64 I would be playing Goldeneye 007 right now.

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Subject: Re: Goldeneye 007 - Wii  
Posted by [IAmFenix](#) on Fri, 18 Jun 2010 22:35:38 GMT  
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Omar007 wrote on Fri, 18 June 2010 08:30I can just say 1 thing and that is that i totally agree

IMO the new James Bond's with Daniel Craig shouldnt even be called James Bond. I mean c'mon

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they dont even have Q and his awesome gadgets

Omar007 wrote on Fri, 18 June 2010 08:30IMO the new James Bond's with Daniel Craig shouldnt even be called James Bond. I mean c'mon they dont even have Q and his awesome gadgets

Omar007 wrote on Fri, 18 June 2010 08:30I mean c'mon they dont even have Q and his awesome gadgets

Omar007 wrote on Fri, 18 June 2010 08:30dont even have Q and his awesome gadgets  
/RAGE

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Subject: Re: Goldeneye 007 - Wii

Posted by [Di3HardNL](#) on Sat, 19 Jun 2010 02:07:12 GMT

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I just won 2000 euro with gambling.  
5 minutes later. I wasted it all again.

Who wants to see a screenshot of me betting 600+ on Roulette Live?

Its fucking sick.

EDIT.

Sorry for going off-topic.

I am saving money for a Wii. Then I will buy Goldeneye 007 to

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Subject: Re: Goldeneye 007 - Wii

Posted by [Di3HardNL](#) on Sat, 19 Jun 2010 02:22:04 GMT

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Why are the birds whistling already?

OMG I am going to take a piss.

Brb.

xXx

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Subject: Re: Goldeneye 007 - Wii

Posted by [R315r4z0r](#) on Sat, 19 Jun 2010 02:23:15 GMT

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It doesn't matter who is playing bond. It makes absolutely no difference.

What matters is if the gameplay is the same from the original or not. I'm interested in a new story anyway. Since Daniel Craig's entrance, they rebooted the Bond story with a more modern take, technology and time wise. That's why it makes more sense for the story to be a little different.

Also, I already made a thread for debating the Bond actors here:  
<http://www.renegadeforums.com/index.php?t=msg&th=36425&start=0&rid=4> 915

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Subject: Re: Goldeneye 007 - Wii  
Posted by [Dover](#) on Sat, 19 Jun 2010 02:54:28 GMT  
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Relax, faggots.

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Subject: Re: Goldeneye 007 - Wii  
Posted by [DRNG](#) on Sat, 19 Jun 2010 03:21:45 GMT  
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This just in: Starcraft 2 Cancelled!

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Subject: Re: Goldeneye 007 - Wii  
Posted by [liquidv2](#) on Sat, 19 Jun 2010 04:05:57 GMT  
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it's going to suck

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Subject: Re: Goldeneye 007 - Wii  
Posted by [Dover](#) on Sat, 19 Jun 2010 04:35:42 GMT  
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DRNG wrote on Fri, 18 June 2010 20:21 This just in: Starcraft 2 Cancelled!

>:[

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Subject: Re: Goldeneye 007 - Wii  
Posted by [GEORGE ZIMMER](#) on Sat, 19 Jun 2010 08:43:28 GMT  
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THEY JUST HAD TO FUCK IT UP LIKE THAT.

Bah, I'll still probably buy it for nostalgia. bastards.

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Subject: Re: Goldeneye 007 - Wii

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Posted by [renalpha](#) on Sat, 19 Jun 2010 09:01:28 GMT

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Di3HardNL wrote on Sat, 19 June 2010 04:22 Why are the birds whistling already?

OMG I am going to take a piss.

Brb.

xXx

aaah your drunk had a good night?

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Subject: Re: Goldeneye 007 - Wii

Posted by [DarkDemin](#) on Sun, 20 Jun 2010 03:13:30 GMT

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all I read in this thread is "blah, blah, blah, a texture makes a huge difference in a game."

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Subject: Re: Goldeneye 007 - Wii

Posted by [Altzan](#) on Sun, 20 Jun 2010 04:06:39 GMT

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What would be better: The N64 Goldeneye in Virtual Console, or maybe a version like the N64 but with Wiimote support.

I'd buy it.

Inb4PerfectDarkIsBetter

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Subject: Re: Goldeneye 007 - Wii

Posted by [Xylaquin](#) on Sun, 20 Jun 2010 16:37:54 GMT

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What made it a classic? The developers, who then went on to make the TimeSplitters series.

Hopefully this remake will be better than Rogue Agent.

That was...

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Subject: Re: Goldeneye 007 - Wii

Posted by [R315r4z0r](#) on Sun, 20 Jun 2010 17:49:56 GMT

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Just because Rogue Agent had the title of 'Goldeneye' didn't make it related to the movie Goldeneye or the N64 game.

In fact, the title Goldeneye Rogue Agent was either:

- A) A coincidence
- B) A play on words to get N64 fans to buy the game.

It's really annoying having people compare the god awful game that is Rogue Agent to the N64 Goldeneye. They are two entirely different games with entirely different main characters with entirely different story lines in an entirely different time and setting.

The only thing that they have in common with each other is that they have the word 'Goldeneye' in the title. However, when you break that down too, you realize that 'Goldeneye' is used in entirely different context in both game. In the N64 game, it was a global missile targeting satellite network. In Rogue Agent, it was literally a golden cybernetic eye.

The games are entirely different. There is no grounds to compare them and its just stupid if you try.

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Subject: Re: Goldeneye 007 - Wii  
Posted by [Dover](#) on Sun, 20 Jun 2010 22:17:41 GMT  
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Dover wrote on Fri, 18 June 2010 19:54Relax, faggots.

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Subject: Re: Goldeneye 007 - Wii  
Posted by [Zion](#) on Mon, 21 Jun 2010 08:12:10 GMT  
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\*Goes and plays the original Goldeneye 64\*

Anyone want a game? ^^

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Subject: Re: Goldeneye 007 - Wii  
Posted by [Xylaquin](#) on Mon, 21 Jun 2010 09:15:44 GMT  
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R315r4z0r wrote on Sun, 20 June 2010 18:49Just because Rogue Agent had the title of 'Goldeneye' didn't make it related to the movie Goldeneye or the N64 game.

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The games are entirely different. There is no grounds to compare them and its just stupid if you try.

Yeah I'm aware of that. It's just they had to go and use "GoldenEye" in the title.

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Subject: Re: Goldeneye 007 - Wii  
Posted by [Reaver11](#) on Mon, 21 Jun 2010 10:18:37 GMT  
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They did better put the fantastic Klobb in the game!

Toggle Spoiler

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Subject: Re: Goldeneye 007 - Wii  
Posted by [R315r4z0r](#) on Mon, 21 Jun 2010 10:50:34 GMT  
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It is back. They just renamed it to 'Klebb.'

I forgot the reasoning though. I think it was some legal issue.

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Subject: Re: Goldeneye 007 - Wii  
Posted by [snpr1101](#) on Mon, 21 Jun 2010 11:00:30 GMT  
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Phantoms ftw

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Subject: Re: Goldeneye 007 - Wii  
Posted by [Dover](#) on Tue, 22 Jun 2010 03:12:33 GMT  
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Klebb sounds even sillier than Klobb does. The disapointing bit is you could never Klobber anybody with your Klobb, and I don't know know how one would begin to Klebber something.

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