

---

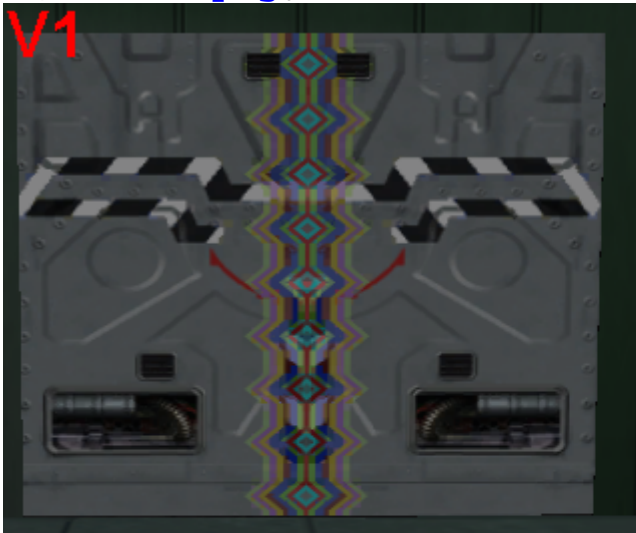
Subject: [Skins] Doors  
Posted by [zeratul](#) on Fri, 18 Jun 2010 03:33:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I have to much time on my hands...  
tried to keep the original details... i kind of did  
well here  
Images

### File Attachments

- 1) [Doors.rar](#), downloaded 120 times
- 2) [doors.png](#), downloaded 782 times



---

Subject: Re: [Skins] Doors  
Posted by [snpr1101](#) on Fri, 18 Jun 2010 04:28:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

wat

---

Subject: Re: [Skins] Doors  
Posted by [GEORGE ZIMMER](#) on Fri, 18 Jun 2010 08:25:27 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

oh boy another skin made by zeratul that's just slapping on some textures onto another texture yippe

---

---

Subject: Re: [Skins] Doors  
Posted by [reborn](#) on Fri, 18 Jun 2010 09:37:33 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Seriously, da fuck?!

---

---

Subject: Re: [Skins] Doors  
Posted by [Zion](#) on Fri, 18 Jun 2010 09:44:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

What the hell are they? Looks like you've just farted gay all over it.

---

---

Subject: Re: [Skins] Doors  
Posted by [zeratul](#) on Fri, 18 Jun 2010 11:13:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

believe it or not i did it pixel by pixel it actualy took 6 hours

---

---

Subject: Re: [Skins] Doors  
Posted by [Reaver11](#) on Fri, 18 Jun 2010 12:09:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

You can work hard for something but that doesnt mean it's automatically good.

I wonder how did you start with this idea?  
Since usually it is smart to have an idea of your finished concept.  
Or a vision of what it is going to be.

I mean I have alot of stuff I just use for practising/improving my modding skills do I release them nope! (I think Reborn and Zion do the same thing?)

So in terms of releases think of what you did like to make and see released something with an idea behind it. (and not 6 crazy lines on a door)

---

---

Subject: Re: [Skins] Doors  
Posted by [Sladewill](#) on Fri, 18 Jun 2010 14:19:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

looks awful man

---

---

Subject: Re: [Skins] Doors

Posted by [ErroR](#) on Fri, 18 Jun 2010 19:01:04 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

That paint crap does not look good on doors

---

---

Subject: Re: [Skins] Doors

Posted by [Clark Kent](#) on Fri, 18 Jun 2010 20:07:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

LOL, you spent 6 hours doing this pixel by pixel? Fuck that.

---

---

Subject: Re: [Skins] Doors

Posted by [F1r3st0rm](#) on Fri, 18 Jun 2010 23:27:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

u been trippin on acid son?

---

---

Subject: Re: [Skins] Doors

Posted by [zeratul](#) on Fri, 18 Jun 2010 23:36:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

F1r3st0rm wrote on Fri, 18 June 2010 17:27u been trippin on acid son?  
if i was trippin on acid it would have turned something like this

---

---

Subject: Re: [Skins] Doors

Posted by [kill](#) on Sat, 19 Jun 2010 00:38:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

dont turn into G-1-D

---

---

Subject: Re: [Skins] Doors

Posted by [Lone0001](#) on Sat, 19 Jun 2010 03:39:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Zeratul wrote on Fri, 18 June 2010 19:36F1r3st0rm wrote on Fri, 18 June 2010 17:27u been

---

trippin on acid son?  
if i was trippin on acid it would have turned something like this  
Toggle Spoiler

That would have looked so much better imo!

---

---

Subject: Re: [Skins] Doors  
Posted by [zeratul](#) on Sat, 19 Jun 2010 04:19:11 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Lone0001 wrote on Fri, 18 June 2010 21:39Zeratul wrote on Fri, 18 June 2010 19:36F1r3st0rm wrote on Fri, 18 June 2010 17:27u been trippin on acid son?  
if i was trippin on acid it would have turned something like this  
Toggle Spoiler

That would have looked so much better imo!  
i thought that when i saw it to tbh

---

---

Subject: Re: [Skins] Doors  
Posted by [Hypnos](#) on Sat, 19 Jun 2010 14:11:40 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

That's trippy as hell, I actually like it.

---

---

Subject: Re: [Skins] Doors  
Posted by [snpr1101](#) on Sat, 19 Jun 2010 21:35:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hypnos wrote on Sat, 19 June 2010 09:11That's trippy as hell, I actually like it.

Theres always one.

---

---

Subject: Re: [Skins] Doors  
Posted by [zeratul](#) on Sat, 19 Jun 2010 22:20:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

snpr1101 wrote on Sat, 19 June 2010 15:35Hypnos wrote on Sat, 19 June 2010 09:11That's trippy as hell, I actually like it.

Theres always one.

lol

---

---

Subject: Re: [Skins] Doors  
Posted by [Hypnos](#) on Mon, 21 Jun 2010 05:19:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I'm just being honest, no need to slander me for it.

Whatever happened to each to their own?

---

Subject: Re: [Skins] Doors  
Posted by [snpr1101](#) on Mon, 21 Jun 2010 06:03:44 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hypnos wrote on Mon, 21 June 2010 00:19:I'm just being honest, no need to slander me for it.

Whatever happened to each to their own?

Yes; what I said was completely slanderous; your reputation is in disrepair.

Whatever happened to having a sense of humour and being light hearted about hugely serious topics such as these without me having to be so sarcastic to wonder why?

---

Subject: Re: [Skins] Doors  
Posted by [CarrierII](#) on Mon, 21 Jun 2010 14:43:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Protip: .

---

Subject: Re: [Skins] Doors  
Posted by [HaTe](#) on Mon, 21 Jun 2010 16:26:04 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

CarrierII wrote on Mon, 21 June 2010 09:43Protip: .

---

Subject: Re: [Skins] Doors  
Posted by [Hypnos](#) on Mon, 21 Jun 2010 18:48:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Sarcasm is hard to pick up in text, especially when I don't know you at all.

---

Subject: Re: [Skins] Doors

Posted by [zeratul](#) on Mon, 21 Jun 2010 18:49:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hypnos wrote on Mon, 21 June 2010 12:48 Sarcasm is hard to pick up in text, especially when I don't know you at all.

unless its obvious

---

Subject: Re: [Skins] Doors

Posted by [nikki6ixx](#) on Mon, 21 Jun 2010 20:24:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This thread is awesome!

---