

---

Subject: Request

Posted by [greenirrad](#) on Wed, 05 May 2010 16:49:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi all, I have just made a cool city camo BH skin, now I'm officially a huge fan of snipers. I kinda hate the default ingame sniper rifle, so I digged a bit and found a cool free sniper rifle at TurboSquid. I like it's look, and I know its extremely 'low resolution'.

Well, here comes my request - Can you please make me a mod that will use the sniper rife I uploaded and replace the exciting in-game rifle? I will be very grateful...

I can't do it by myself because I simply don't have the skill. I will learn eventually, it's just I want my model soon...

Thanks in advance!

Also, if you know a cool sniper rifle mod for renegade, send it over.

---

#### File Attachments

1) [trg.lwo](#), downloaded 198 times

---

---

Subject: Re: Request

Posted by [greenirrad](#) on Wed, 05 May 2010 16:51:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Also, there is a mag model with some bullets inside in case you will want it.

---

---

Subject: Re: Request

Posted by [ErroR](#) on Sat, 08 May 2010 06:36:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'm not sure if 3ds max opens .lwo files

---

---

Subject: Re: Request

Posted by [greenirrad](#) on Sat, 08 May 2010 16:30:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It doesn't.

Oh well, nevermind. I made a skin for the sniper rifle that colors some parts of it with snow camo. I also reskinned the Black hand turning his helmet's glass orange and his vest to city camo. Maybe

I will upload these.

---