Subject: Raw Data
Posted by halo2pac on Wed, 05 May 2010 16:22:22 GMT
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I was wondering if it is possible to have a hook for the raw data (either TCP or UDP) that the
server receives implemented in the scripts source code?

Subject: Re: Raw Data
Posted by Jerad2142 on Wed, 05 May 2010 16:27:46 GMT
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Direct connect password for spoofers once in game?

Subject: Re: Raw Data
Posted by halo2pac on Wed, 05 May 2010 21:10:33 GMT
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Idk about that since I am confused as to what your saying.. but I know it can be versatile. I was
thinking of a few things.. but I forgot my main point. and it was a good one

special login for direct connectors.
tool integration (making custom tools to talk from client side to server.)

and a few others.

Subject: Re: Raw Data
Posted by StealthEye on Wed, 05 May 2010 21:38:49 GMT
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That's unlikely to happen, because of various reasons. For example, it would be quite hard to
implement dc logins etc even if the UDP data can be hooked. You would need a higher level hook
or you would need to process the raw data yourself (redundant and quite hard to do). Making it
easily accessible would be an invitation to cheaters, however.

I am not sure whether tool integration would be a good idea regardless; the traffic is probably
quite different, which probably negatively influences the bandwidth throttling Renegade applies.
This may lead to too much or too little data being sent, which causes lag.

Subject: Re: Raw Data
Posted by Goztow on Thu, 06 May 2010 06:48:28 GMT

There already exists a password field for direct connectors, beit a password to enter the server. Surely it should be fairly easy to have the server use this field as pass for the nickname when the server is set to be public?

You'd still need to have a central database to compare it to, of course.

Subject: Re: Raw Data
Posted by 0x90 on Thu, 13 May 2010 08:24:26 GMT

halo2pac wrote on Wed, 05 May 2010 18:22I was wondering if it is possible to have a hook for the raw data (either TCP or UDP) that the server receives implemented in the scripts source code?

(since im posting these days anyways): i actually did a "raw traffic hook" just a month ago for reborn (as in the nick, not the mod). its a ssgm-plugin, source included.

i can give it to you if you're interested of course, but i also doubt that that the udp hook will be much useful. i mainly did it because reborn wanted a tcp (xwis) hook for his DC blocker. he doesnt seem finding the time to finish it unfortunately. but then again, he just became a dad! congrats btw

0x90

Subject: Re: Raw Data
Posted by reborn on Thu, 13 May 2010 09:58:17 GMT

0x90 wrote on Thu, 13 May 2010 04:24halo2pac wrote on Wed, 05 May 2010 18:22I was wondering if it is possible to have a hook for the raw data (either TCP or UDP) that the server receives implemented in the scripts source code?

(since im posting these days anyways): i actually did a "raw traffic hook" just a month ago for reborn (as in the nick, not the mod). its a ssgm-plugin, source included.

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0x90

Thank you .

I did plan on going back and upgrading the released direct connect blocker to use your xwis hook. For the moment though, I am pretty busy being a Daddy, and the current version does at least work (albeit using a second connection to XWIS).

For anyone judging me for consorting with 0x90, he is actually a pretty nice guy, as long as you can dis-associate yourself from his "other" programming hobby.
I did not ask for it, but he voluntarily saw a better way of making something I had released, and sent me a very nice foundation for doing it better (and that also had the potential for other beneficial possibilities too). Albeit, he spotted this better way of doing it because he reversed my closed source binary. :-/

I do not think I will ever understand 0x90, to me he is a paradox. To speak to him is pretty pleasant. He is educated and is generally speaking a pretty nice guy to have a conversation with. He is helpful and if you're not a total idiot, he seems ready to offer help (he quickly gained a firm grasp of my level of understanding, and sent me commented code that I could follow, based on what he saw I would be able to understand, and what I would need a pointer with).

But his other activities make me feel sad. It's like he is a grand ship destined for an important voyage, but the compass is broken.

Subject: Re: Raw Data
Posted by Dover on Tue, 18 May 2010 00:55:49 GMT
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reborn wrote on Thu, 13 May 2010 02:58Thank you .

I did plan on going back and upgrading the released direct connect blocker to use your xwis hook. For the moment though, I am pretty busy being a Daddy, and the current version does at least work (albeit using a second connection to XWIS).

This post should have ended here.

Subject: Re: Raw Data
Posted by EvilWhiteDragon on Tue, 18 May 2010 06:33:28 GMT
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Dover wrote on Tue, 18 May 2010 02:55reborn wrote on Thu, 13 May 2010 02:58Thank you .

I did plan on going back and upgrading the released direct connect blocker to use your xwis hook. For the moment though, I am pretty busy being a Daddy, and the current version does at least work (albeit using a second connection to XWIS).

This post should have ended here.
I see little harm in it. It's no secret 0x90 can reverse engineer most mods. Now he's at least being helpful, which is more than what? 75% of Renforums?

Subject: Re: Raw Data
Posted by Kimb on Tue, 18 May 2010 06:36:20 GMT
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EvilWhiteDragon wrote on Tue, 18 May 2010 01:33Dover wrote on Tue, 18 May 2010 02:55reborn wrote on Thu, 13 May 2010 02:58Thank you .

I did plan on going back and upgrading the released direct connect blocker to use your xwis hook. For the moment though, I am pretty busy being a Daddy, and the current version does at least work (albeit using a second connection to XWIS).

This post should have ended here.
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Are you saying that 0x90 is more helpfull then 75% of renforums? whats wrong with you?

Subject: Re: Raw Data
Posted by Prulez on Tue, 18 May 2010 06:46:55 GMT
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Kimb wrote on Tue, 18 May 2010 08:36EvilWhiteDragon wrote on Tue, 18 May 2010 01:33Dover wrote on Tue, 18 May 2010 02:55reborn wrote on Thu, 13 May 2010 02:58Thank you .

I did plan on going back and upgrading the released direct connect blocker to use your xwis hook. For the moment though, I am pretty busy being a Daddy, and the current version does at least work (albeit using a second connection to XWIS).

This post should have ended here.
I see little harm in it. It's no secret 0x90 can reverse engineer most mods. Now he's at least being helpful, which is more than what? 75% of Renforums?
Are you saying that 0x90 is more helpfull then 75% of renforums? whats wrong with you?
If I look at Dover's great post in this thread as an example (Just like his other posts in threads), then I'm more or less inclined to agree with EWD.

Also, FYI, EWD said that Now he's being helpful, in the example Reborn gave. Surely, the cheat he made was not quite that helpful to the game, quite the contrary.

Subject: Re: Raw Data
Posted by Dover on Tue, 18 May 2010 08:23:59 GMT
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I was specifically referring to how half of Reborn's post was taken up by trying to justify receiving help as if there is anything to justify, and the dramatic psychoanalysis comparing 0x90 to a sinking ship or some bullshit. We get it, 0x90 makes cheats, and he also does other things. It's kind of pathetic to see an insta-shitstorm in response to any post the guy makes.

I'm glad he's helping with things. Nothing against that.

Prulez wrote on Mon, 17 May 2010 23:46If I look at Dover's great post in this thread as an example (Just like his other posts in threads), then I'm more or less inclined to agree with EWD.

Har har.

Subject: Re: Raw Data
Posted by reborn on Tue, 18 May 2010 08:30:11 GMT
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Given the amazing ability for the forum to turn on someone in an instant, I felt I had to cover my ass.

Subject: Re: Raw Data
Posted by Dover on Tue, 18 May 2010 08:34:07 GMT
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reborn wrote on Tue, 18 May 2010 01:30Given the amazing ability for the forum to turn on someone in an instant, I felt I had to cover my ass.

Has the popular opinion of anyone in the forums ever mattered this side of 2006? Even 0x90 isn't banned. What did you think would happen to you?

Subject: Re: Raw Data
Posted by reborn on Tue, 18 May 2010 08:47:58 GMT
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Whether he was banned or not was not my primary concern, I just didn't want people thinking that I was some sort of shady character.

Anyway, why are you giving me a hard time?
Surely even if you felt that what I wrote was over the top or un-neccessary then you could of just kept it to yourself?

My post actually came about because I recently released a binary that stops players from joining the server if they are not doing so via XWIS (so serial banning is actually possible), this is a good thing. Yet despite this, you still felt it was neccessary to give me an online jib over something so trivial?

Subject: Re: Raw Data
Posted by Dover on Tue, 18 May 2010 10:27:47 GMT
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reborn wrote on Tue, 18 May 2010 01:47Whether he was banned or not was not my primary concern, I just didn't want people thinking that I was some sort of shady character.

If people would think you're some kind of shady character simply for being associated by proxy with a nice guy who's helping you with coding, then I don't see why you would care what they think.

reborn wrote on Tue, 18 May 2010 01:47Anyway, why are you giving me a hard time?
Surely even if you felt that what I wrote was over the top or un-neccessary then you could of just kept it to yourself?

I don't mean to make a big deal out of it. I made a small remark about "This post should have ended here" (Which hardly qualifies as giving you a hard time) and was satisfied leaving it at that, but I was apperantly misunderstood by EWD and Prulez.

reborn wrote on Tue, 18 May 2010 01:47My post actually came about because I recently released a binary that stops players from joining the server if they are not doing so via XWIS (so serial banning is actually possible), this is a good thing. Yet despite this, you still felt it was neccessary to give me an online jib over something so trivial?

If that were truly the case, your post would have been 1/3 the length and been bereft of ship metaphors.

Subject: Re: Raw Data
Posted by halo2pac on Tue, 07 Sep 2010 16:42:47 GMT
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I would actually be thrilled to make a new login system for renegade. Renegade is a paid game, basically we paid for our nicks and direct connectors are just squatters stealing bandwidth they don't deserve (that and Nicknames). On the other hand with APB this is where Direct Connectors belong and that type of connection is needed... but nicks should be reserve-able.

0x90, advanced hacker he may be... is needed actually. He keeps the game in balance sort of to speak. With out him people would not be pushed to keep updating renegade as much.

That and its funn to tell 0x90 to:

jmp 6f 66 66 20 61 20 63 6c 69 66 66

Subject: Re: Raw Data
Posted by HaTe on Tue, 07 Sep 2010 17:49:21 GMT
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Quote:With out him people would not be pushed to keep updating renegade as much.
Er...they wouldn't HAVE to make an anti-cheat engine if the cheat didn't exist in the first place.
Therefore it's just that much extra time wasted into the updates. He didn't and isn't helping
Renegade at all, and those were never his intentions.

Subject: Re: Raw Data
Posted by Goztow on Tue, 07 Sep 2010 17:54:15 GMT
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HaTe wrote on Tue, 07 September 2010 19:49Quote:With out him people would not be pushed to
keep updating renegade as much.
Er...they wouldn't HAVE to make an anti-cheat engine if the cheat didn't exist in the first place.
Therefore it's just that much extra time wasted into the updates. He didn't and isn't helping
Renegade at all, and those were never his intentions.
Renegade? Updated? WHEN DID THAT HAPPEN???

Subject: Re: Raw Data
Posted by halo2pac on Tue, 07 Sep 2010 17:59:17 GMT
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the update happened with scripts right?

If not then I stand corrected.

He should give up and actually code for good. Bet TT could use his skills.

Subject: Re: Raw Data
Posted by HaTe on Tue, 07 Sep 2010 18:21:27 GMT
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halo2pac wrote on Tue, 07 September 2010 12:59the update happened with scripts right?

If not then I stand corrected.

He should give up and actually code for good. Bet TT could use his skills.

Lol.

3.4.4 scripts Goztow.....it's basically an update so sh...4.0 will be an update anyway, and who knows...if it weren't for the anti-cheat work - maybe it would be done by now. But who knows..

Subject: Re: Raw Data
Posted by Gen_Blacky on Wed, 08 Sep 2010 00:28:07 GMT
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halo2pac wrote on Tue, 07 September 2010 12:59the update happened with scripts right?

If not then I stand corrected.

He should give up and actually code for good. Bet TT could use his skills.

0x90 wanted to be part of the renguard team I believe but was denied.

Subject: Re: Raw Data
Posted by Goztow on Wed, 08 Sep 2010 06:15:44 GMT
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Scripts never had the intention of being anti cheat. The fact the first (old) *cheat name removed*didn't work with scripts 344 was a mere side effect of the use of DX9.

Only BIATCH was created to counter cheating and worked great, except that it "caused" much less obvious cheats to become public.

0x90 never wanted to do anti cheat.

Subject: Re: Raw Data
Posted by HaTe on Wed, 08 Sep 2010 14:45:20 GMT
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Goztow wrote on Wed, 08 September 2010 01:15Scripts never had the intention of being anti cheat. The fact the first (old) *cheat name removed*didn't work with scripts 344 was a mere side effect of the use of DX9.

Only BIATCH was created to counter cheating and worked great, except that it "caused" much less obvious cheats to become public.

0x90 never wanted to do anti cheat.
Then explain RR
You also only asked when Renegade was updated...not when an anti-cheat engine was created, Goztow..

Subject: Re: Raw Data
Posted by EvilWhiteDragon on Thu, 09 Sep 2010 11:06:05 GMT
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Goztow wrote on Wed, 08 September 2010 08:15Scripts never had the intention of being anti cheat. The fact the first (old) *cheat name removed*didn't work with scripts 344 was a mere side effect of the use of DX9.

Only BIATCH was created to counter cheating and worked great, except that it "caused" much less obvious cheats to become public.

0x90 never wanted to do anti cheat.
False.

Subject: Re: Raw Data
Posted by Goztow on Thu, 09 Sep 2010 12:39:01 GMT
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Maybe he said he wanted to... but did anyone really believe that?

Subject: Re: Raw Data
Posted by EvilWhiteDragon on Thu, 09 Sep 2010 13:13:12 GMT
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Goztow wrote on Thu, 09 September 2010 14:39Maybe he said he wanted to... but did anyone really believe that?
I did and still do.