
Subject: How do I add icons to the PT?

Posted by [greenirrad](#) on Wed, 28 Apr 2010 12:25:46 GMT

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I saw some mods that add custom units to the PTs. I would like to add the GDI prisoner as a unit at my mod. I want to make a small arrow near the GDI soldier, so you will be able to switch images like with havoc or mobius. How can I do it?

Subject: Re: How do I add icons to the PT?

Posted by [Gen_Blacky](#) on Wed, 28 Apr 2010 18:01:40 GMT

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Seriously start using renhelp.

The New Renhelp

<http://www.renegadehelp.net/>

The old renhelp

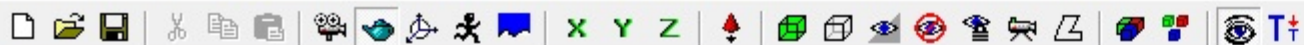
<http://renhelp.laeubi-soft.de/>

A backup of renhelp

<http://www.pokemonca.net/rh/index.php?mod=Tutorials>

File Attachments

1) [blah.jpg](#), downloaded 296 times



Edit object

General Settings Dependencies

Team GDI

Team Character Classes

Entry 1

Name

IDS_Enc_Char_GDI_Minigunner

Cost 175

Texture

hud_cnc_GDIShot.tga

Object

CnC_GDI_Minigunner_1

Alt Texture 1

pt image

Alt Object 1

Preset

Alt Texture 2