

Subject: Re: RGCT2 - signup
Posted by [Carrierll](#) on Sat, 03 Apr 2010 10:01:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

Basically it's the largest series of community wars ever organised.

Subject: Re: RGCT2 - signup
Posted by [Herr Surth](#) on Sat, 03 Apr 2010 10:41:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

I give this the Squarepusher thumb of approval and sign up for Renforums i guess.

Subject: Re: RGCT2 - signup
Posted by [sadukar09](#) on Sat, 03 Apr 2010 18:03:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ballin' why not.

Subject: Re: RGCT2 - signup
Posted by [Clark Kent](#) on Sat, 03 Apr 2010 22:46:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

<-

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Sun, 04 Apr 2010 11:16:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

We need at least 2 more signups, preferably a few more though .

Subject: Re: RGCT2 - signup
Posted by [snpr1101](#) on Sun, 04 Apr 2010 11:32:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'd consider it, but my PC is currently under repairs, and I'm playing ren on the Family PC atm. even with my PC, I'd still feel like i'd be letting everyone down with my shit net, so shit PC + Shit net = definite no.

Plenty of members and decent players here, I thought it would of filled up already

Subject: Re: RGCT2 - signup
Posted by [SSADMVR](#) on Sun, 04 Apr 2010 12:26:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'll play if the date is good.

Subject: Re: RGCT2 - signup
Posted by [zeratul](#) on Sun, 04 Apr 2010 14:20:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

IF the date is good AND i'm allowed to i'm in

Subject: Re: RGCT2 - signup
Posted by [Clark Kent](#) on Sun, 04 Apr 2010 20:17:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Zeratul wrote on Sun, 04 April 2010 09:20: IF the date is good AND i'm allowed to i'm in
Not my decision of course, but I would think some people would have problems playing with or
against someone who has been caught cheating.

Subject: Re: RGCT2 - signup
Posted by [danpaul88](#) on Sun, 04 Apr 2010 20:30:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

snpr1101 wrote on Sun, 04 April 2010 12:32
Plenty of members and decent players here, I thought it would of filled up already

Well I don't know about anyone else but I am not signing up because I disagree with the rules
allowing cheats to be used (see: clear scope, custom huds with building bars etc). But that's just
my personal preference... if the majority of the Renegade community are unable to play a game
without all those cheats installed then I feel sorry for those sad losers.

Subject: Re: RGCT2 - signup
Posted by [zeratul](#) on Sun, 04 Apr 2010 20:31:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Clark Kent wrote on Sun, 04 April 2010 14:17
Not my decision of course, but I would think some people would have problems playing with or
against someone who has been caught cheating.
I could imagine why... but it is a good way to show i no longer cheat that is of course if i'm allowed
to play

Subject: Re: RGCT2 - signup
Posted by [nikki6ixx](#) on Sun, 04 Apr 2010 20:39:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

danpaul88 wrote on Sun, 04 April 2010 15:30snpr1101 wrote on Sun, 04 April 2010 12:32
Plenty of members and decent players here, I thought it would of filled up already

Well I don't know about anyone else but I am not signing up because I disagree with the rules allowing cheats to be used (see: clear scope, custom huds with building bars etc). But that's just my personal preference... if the majority of the Renegade community are unable to play a game without all those cheats installed then I feel sorry for those sad losers.

If you can devise an efficient way to police the use of ClearScope, and HUD's then the RGCT team is all ears.

Subject: Re: RGCT2 - signup
Posted by [danpaul88](#) on Sun, 04 Apr 2010 21:22:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

There's a difference between attempted enforcement and simply saying it's allowed. Custom HUDs can easily be checked by a screenshot taken by each player at the start of the game and at immediately after any occasion where they leave and rejoin. If any player fails to post their screenshot(s) the team is disqualified.

Clearscope again *could* be checked by screenshot but due to the fact you have to buy a sniper to do so it would be awkward to do so and probably not worth it as the advantage gained via that is less than gained via building health bars being constantly shown on the HUD.

Anyway, I simply posted that to state one of my main reasons for not joining, not to start a debate on the subject. How the RGCT team run their tournament is their own business.

Just so you know, the second reason I am not joining is the massive time frame involved... how am I supposed to know more than 4 months in advance if I will be able to play a game of Renegade on a given date?

Subject: Re: RGCT2 - signup
Posted by [Clark Kent](#) on Sun, 04 Apr 2010 21:34:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

danpaul88 wrote on Sun, 04 April 2010 16:22building health bars being constantly shown on the HUD.

I know of a BB HUD that has it so you can hit a key and make them disappear, but of course you

could recognize the rest of the hud easily as it is one of the simplest HUD's I have seen... but it was not openly released and I haven't heard of any other HUD's with this function.

A certain group of people know which HUD I am talking about.

Subject: Re: RGCT2 - signup
Posted by [Gen_Blacky](#) on Sun, 04 Apr 2010 21:48:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

Clark Kent wrote on Sun, 04 April 2010 16:34danpaul88 wrote on Sun, 04 April 2010 16:22building health bars being constantly shown on the HUD.

I know of a BB HUD that has it so you can hit a key and make them disappear, but of course you could recognize the rest of the hud easily as it is one of the simplest HUD's I have seen... but it was not openly released and I haven't heard of any other HUD's with this function.

A certain group of people know which HUD I am talking about.

You would be surprised how many people actually have this its prety much public now. I have seen several huds with this function.

Also sign me up

Subject: Re: RGCT2 - signup
Posted by [GEORGE ZIMMER](#) on Sun, 04 Apr 2010 22:30:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ah sure, why not. I might aswell help renforums team out.

Hopefully, I'll remember the dates this time.

Subject: Re: RGCT2 - signup
Posted by [Tiesto](#) on Sun, 04 Apr 2010 23:41:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

danpaul88 wrote on Sun, 04 April 2010 22:22There's a difference between attempted enforcement and simply saying it's allowed. Custom HUDs can easily be checked by a screenshot taken by each player at the start of the game and at immediately after any occasion where they leave and rejoin. If any player fails to post their screenshot(s) the team is disqualified.

Clearscope again *could* be checked by screenshot but due to the fact you have to buy a sniper to do so it would be awkward to do so and probably not worth it as the advantage gained via that is less than gained via building health bars being constantly shown on the HUD.

Anyway, I simply posted that to state one of my main reasons for not joining, not to start a debate on the subject. How the RGCT team run their tournament is their own business.

Just so you know, the second reason I am not joining is the massive time frame involved... how am I supposed to know more than 4 months in advance if I will be able to play a game of Renegade on a given date?

Not trying to properly debate here, but the beauty of the way I've worked this one is that your team captain organises the matches with your opponent rather than us dictate when you should play.

We have deadlines where you should X amount of games done, but nothing drastic. I've tried to make it as flexible as possible.

I can still make changes to the rules till the end of April. I'm open to suggestions.

I thought I'd disallowed BBs..I'll go sack my assistant >:|

I'm trying to get as many people happy as possible, so more people play. Then there is more teams, more competitiveness etc etc

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Mon, 05 Apr 2010 07:33:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Could 2 teams agree to strengthen some rules? E.g. if both captains agree that BB are not allowed, could they impose this in their game?

About Zeratul's application: the answer would be no.

About the building bars: not here. Sadukar, I'm not sure if u just did this in prupose for this topic to derail, if not search for the 10 other topics with building bar debates.

Subject: Re: RGCT2 - signup
Posted by [Wiener](#) on Mon, 05 Apr 2010 09:40:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

reporting for duty

Subject: Re: RGCT2 - signup
Posted by [Omar007](#) on Mon, 05 Apr 2010 10:10:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Mon, 05 April 2010 09:33About the building bars: not here. Sadukar, I'm not sure if u just did this in prupose for this topic to derail, if not search for the 10 other topics with building bar debates.
Only 10?

I'm in if the date is good

Subject: Re: RGCT2 - signup
Posted by [zeratul](#) on Mon, 05 Apr 2010 12:23:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Mon, 05 April 2010 01:33About Zeratul's application: the answer would be no. I expected that. at least i got my answer. was worth the shot anyway

Subject: Re: RGCT2 - signup
Posted by [SSADMVR](#) on Thu, 08 Apr 2010 17:32:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Could someone send me a PM with the date when it's available, otherwise I'm like 90% sure to forget it lol.

Subject: Re: RGCT2 - signup
Posted by [GEORGE ZIMMER](#) on Fri, 09 Apr 2010 22:11:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

SSADMVR wrote on Thu, 08 April 2010 12:32Could someone send me a PM with the date when it's available, otherwise I'm like 90% sure to forget it lol.
same here.

Subject: Re: RGCT2 - signup
Posted by [FlaminGunz](#) on Sat, 10 Apr 2010 00:16:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

hey guys, good to see your interested. Id encourage you to check out the official RGCT2 forums and have a look over all the processes and please raise any concerns or suggestions

cant you guys just check the forums and set an alarm up like everyone else. Im an aussie so games are always at 5am-6am for me and i just check the right forums and set my alarm, give it a

try one day!

cya there guys and good luck

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Sat, 10 Apr 2010 07:53:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

PM's will be sent, but only one . Signups are still possible!

Subject: Re: RGCT2 - signup
Posted by [Omar007](#) on Sun, 11 Apr 2010 20:32:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Sat, 03 April 2010 10:53Omar007 - 'Cause we needed at least one Islamist...
Dude, wtf im Dutch and not even close to Islamist...

Most of the time i dont take things personal but i dont like using this kind of sentences to be honest

Subject: Re: RGCT2 - signup
Posted by [Wiener](#) on Sun, 11 Apr 2010 21:21:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

its an Arabic name so what you expect... If I name myself "Hans" I wouldnt b pissed being called a kraut....

Subject: Re: RGCT2 - signup
Posted by [Herr Surth](#) on Sun, 11 Apr 2010 21:28:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

what. the. fuck.

Subject: Re: RGCT2 - signup
Posted by [zeratul](#) on Sun, 11 Apr 2010 21:32:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wiener wrote on Sun, 11 April 2010 15:21its an Arabic name so what you expect... If I name myself "Hans" I wouldnt b pissed being called a kraut....
I know a Mexican named Omar

Subject: Re: RGCT2 - signup
Posted by [Wiener](#) on Sun, 11 Apr 2010 21:33:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

doesnt change the names origin

Subject: Re: RGCT2 - signup
Posted by [zeratul](#) on Sun, 11 Apr 2010 21:34:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wiener wrote on Sun, 11 April 2010 15:33doesnt change the names origin
doesnt change the fact your a douche either

Subject: Re: RGCT2 - signup
Posted by [Wiener](#) on Sun, 11 Apr 2010 21:36:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

life is a bitch

Subject: Re: RGCT2 - signup
Posted by [zeratul](#) on Sun, 11 Apr 2010 21:37:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wiener wrote on Sun, 11 April 2010 15:36life is a bitch
true

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Mon, 12 Apr 2010 10:39:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'll remove it if it insults you...

Subject: Re: RGCT2 - signup
Posted by [EvilWhiteDragon](#) on Mon, 12 Apr 2010 11:00:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wiener wrote on Sun, 11 April 2010 23:21its an Arabic name so what you expect... If I name myself "Hans" I wouldnt b pissed being called a kraut....
Still doesn't mean it's not racist.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Mon, 12 Apr 2010 11:03:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Religion is not related to a "race", so I wouldn't call it racist at all...

I had forgotten how sensitive all this was in Holland. Excuse me for that, plz.

Subject: Re: RGCT2 - signup
Posted by [SSADMVR](#) on Tue, 13 Apr 2010 11:44:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

It's not. Some people are just whiny douches.

Subject: Re: RGCT2 - signup
Posted by [Herr Surth](#) on Tue, 13 Apr 2010 13:54:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wiener wrote on Sun, 11 April 2010 16:36life is a bitch
no, its just you being one, dont blame life for your attitude.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Tue, 27 Apr 2010 17:42:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

We have only 8 signups left, + 1 reserve... I'm not sure that's great news, tbh...

Subject: Re: RGCT2 - signup
Posted by [Tiesto](#) on Tue, 27 Apr 2010 19:45:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

you can add to your roster throughout the tournament, just as long as its not someone who is signed up for another team.

Subject: Re: RGCT2 - signup
Posted by [Hypnos](#) on Tue, 27 Apr 2010 21:20:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Due to Fp deciding not to participate, I wish to represent the Renegade Forums team, unless you have any objections.

Subject: Re: RGCT2 - signup
Posted by [CarrierII](#) on Tue, 27 Apr 2010 22:02:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

None explicit. We'd love it if you could make this Saturday's lobby war game, see here

Subject: Re: RGCT2 - signup
Posted by [FlaminGunz](#) on Wed, 28 Apr 2010 05:26:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

As Tiesto said, you can always add more people as you go. Hopefully you can maybe advertise across all forum section that you need a few more players?

Group placement is now taking place and we are considering a number of factors on how to make the draw as fair as possible

Please keep an eye on the RGCT2 forums, as the start of tournament announcement will appear in a matter of days.

good luck guys!

Subject: Re: RGCT2 - signup
Posted by [ExEric3](#) on Wed, 28 Apr 2010 06:15:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm in.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Wed, 28 Apr 2010 06:30:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

Tx for signing up for RF, Hypnos and ExEric3!

Subject: Re: RGCT2 - signup
Posted by [HaTe](#) on Fri, 30 Apr 2010 23:00:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

Reserve please, my schedule is extremely inflexible, so even if i do get to play, i may not be able to play the whole time....It really sucks

Subject: Re: RGCT2 - signup
Posted by [FlaminGunz](#) on Sat, 01 May 2010 01:35:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

cool HaTe, i hope to play you

for the actual tourney, you dont need a 'reserve' section. Its just a list of who, at any given point in time are ALLOWED to play for a community
if you want to put reserves on your own list, for own purposes go for it

Gozy - make sure your guys know about the 'one name rule'
im trying to contact all leaders to ensure they know fully.

If this rule is broken, tournament admins like yourself will be instructed to !kick if they are around on IRC. If no one !kicks and an illegitimate player plays, then the reuslt may be nullified and player/team either suffers points penalties/disqualification
(all matches will be scrutinised afterwards by admins)

ty guys!

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Tue, 04 May 2010 12:55:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Our first map will be versus Exodus. You can still sign up if you wish to participate!

Subject: Re: RGCT2 - signup
Posted by [shaitan](#) on Wed, 05 May 2010 02:25:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Why are you guys so dead-set against Building Bars? They give minimal aide. Hell, irc bots are in the same "cheat/advantage" category when abused by people. Of course my favorite is the server owners have access to the better Building Bars anyway.
Get with the times, you guys. Too many players use them for you to be policing it like it's<insert 1999 cliche>.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Wed, 05 May 2010 06:25:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

shaitan wrote on Wed, 05 May 2010 04:25 Too many players use them for you to be policing it like it's<insert 1999 cliche>.

The same is true for *cheat name removed*, which is even harder to police.

Subject: Re: RGCT2 - signup
Posted by [Wiener](#) on Wed, 05 May 2010 06:59:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes Goz, its such a pity. During the last com wars, we lost islands twice after losing our ref early on camping arts. The ref changed from "slightly damaged" to "almost dead" within 4 secs but none of us checked it health within those 4 secs.

Dammit Goz, If you finally allow those advanced huds, it will be much easier to keep an eye on your and the enemies base!

Subject: Re: RGCT2 - signup
Posted by [woandre](#) on Sat, 08 May 2010 13:02:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Is there a date for the match already?
I'd like to know before signing up and find out later I'm not able to be there :/

Subject: Re: RGCT2 - signup
Posted by [Hypnos](#) on Sat, 08 May 2010 13:22:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

There's a match tomorrow night at 20:30 GMT

Subject: Re: RGCT2 - signup
Posted by [woandre](#) on Sat, 08 May 2010 13:27:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

Lol ok thanks,
I'm not able to play then^^

Subject: Re: RGCT2 - signup
Posted by [sadukar09](#) on Sun, 09 May 2010 21:19:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

You know it REALLY helps to put the date and time CLEARLY somewhere. I was so fucking ready for this shit and I missed it because nobody put the time up.

Subject: Re: RGCT2 - signup
Posted by [Wiener](#) on Sun, 09 May 2010 22:18:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

you dont have access to the com match forums?

Subject: Re: RGCT2 - signup
Posted by [sadukar09](#) on Sun, 09 May 2010 22:33:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Couldn't find the time.

Subject: Re: RGCT2 - signup
Posted by [GEORGE ZIMMER](#) on Sun, 09 May 2010 22:41:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

sadukar09 wrote on Sun, 09 May 2010 22:19 You know it REALLY helps to put the date and time CLEARLY somewhere. I was so fucking ready for this shit and I missed it because nobody put the time up.

Yeah... I ended up being late, good thing someone linked me to a thread on here and I ended up seeing I have a PM. I blame daylight savings.

Subject: Re: RGCT2 - signup
Posted by [HaTe](#) on Sun, 09 May 2010 22:46:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

I was late too, but we started late, so it didn't really matter. My lateness was unrelated to the scheduled time though.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Mon, 10 May 2010 07:07:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

It was clearly indicated in the signup topic you replied to:
<http://www.renegadeforums.com/index.php?t=msg&th=36243&start=0&rid=4> 882 (private subforum where you have access to).

It wasn't in different timezones, but I assumed everyone could make the conversion.

I'm sorry you didn't get to play.

Subject: Re: RGCT2 - signup

Posted by [sadukar09](#) on Mon, 10 May 2010 10:20:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

goztow wrote on Mon, 10 May 2010 02:07: It was clearly indicated in the signup topic you replied to: <http://www.renegadeforums.com/index.php?t=msg&th=36243&start=0&rid=4882> (private subforum where you have access to).

It wasn't in different timezones, but I assumed everyone could make the conversion.

I'm sorry you didn't get to play.
It wasn't in general, so I missed it.

Subject: Re: RGCT2 - signup

Posted by [HaTe](#) on Tue, 11 May 2010 01:31:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

<http://img404.imageshack.us/slideshow/webplayer.php?id=screenshot10806.png>

Just a few screenshots of the first game, in slide show form. They go from end to start for the most part...that's just how they uploaded.

Quote:

Server used - RGCT3

{Os} Defeated Renegade Forums (2-1)

Team {Os} won Volcano by Base Destruction.

Team Renegade Forums won Field by High Score after Time Limit.

Team {Os} won Mesa2 by High Score after Time Limit.

Good games to everyone who participated.

Subject: Re: RGCT2 - signup

Posted by [F1r3st0rm](#) on Tue, 11 May 2010 02:32:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

you should've taken more SS's

Subject: Re: RGCT2 - signup

Posted by [Starbuzz](#) on Sat, 22 May 2010 16:26:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

I can come so I sign up for RF. Add me to the list and make a witty one-liner description of me, Gozy

btw, what's going on today the 22nd?

edit: thx Goztow!

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Thu, 03 Jun 2010 12:21:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

A video of one of the games versus NS:
http://www.exoduscommunity.com/topic/3328-rf-vs-ns/page__view__findpost__p__35779

Subject: Re: RGCT2 - signup
Posted by [Carrierll](#) on Sat, 05 Jun 2010 10:20:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

That video is worth watching if you want to watch yours truly get run over by a harvester.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Thu, 10 Jun 2010 06:22:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

Seems like we're going through to round 2 .

Subject: Re: RGCT2 - signup
Posted by [trooprm02](#) on Wed, 23 Jun 2010 16:13:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you need a player, im down. My current community will have to drop out by the looks of it...

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Thu, 24 Jun 2010 06:30:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

I don't think that is allowed actually. i mean changing community when a community doesn't advance.

Subject: Re: RGCT2 - signup
Posted by [trooprm02](#) on Thu, 24 Jun 2010 15:24:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Thu, 24 June 2010 01:30I don't think that is allowed actually. i mean changing community when a community doesn't advance.

What about if I never played a game for them?

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Thu, 24 Jun 2010 17:41:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'll be frank with you: I really don't feel like getting you on our team. It would take a lot more than a topic with good intentions to make me believe you "changed". Ob walking on NS didn't help on that either.

Subject: Re: RGCT2 - signup
Posted by [F1r3st0rm](#) on Fri, 25 Jun 2010 02:26:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

lol i'm in same situation as troop and was wondering if i can sub for RF if need be

Subject: Re: RGCT2 - signup
Posted by [trooprm02](#) on Fri, 25 Jun 2010 03:04:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Thu, 24 June 2010 12:41I'll be frank with you: I really don't feel like getting you on our team. It would take a lot more than a topic with good intentions to make me believe you "changed". Ob walking on NS didn't help on that either.

Well, it would nice if you can get past the personal fact that I said (as did most of the cw.cc league) your EU servers you provided to spoony were of very poor quality, god knows renforums could use a few decent players and your denying everyone that ability because of a personal dispute 6 months ago?

Nice to see renforums hasn't changed after all these years

Subject: Re: RGCT2 - signup
Posted by [GEORGE ZIMMER](#) on Fri, 25 Jun 2010 03:22:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Thu, 24 June 2010 22:04
Goztow wrote on Thu, 24 June 2010 12:41
I'll be frank with you: I really don't feel like getting you on our team. It would take a lot more than a topic with good intentions to make me believe you "changed". Ob walking on NS didn't help on that either.

Well, it would nice if you can get past the personal fact that I said (as did most of the cw.cc league) your EU servers you provided to spoony were of very poor quality, god knows renforums could use a few decent players and your denying everyone that ability because of a personal dispute 6 months ago?

Nice to see renforums hasn't changed after all these years
In all fairness though, when you do something shitty, people tend not to forget. Just be chill for awhile, people'll get over it.

Subject: Re: RGCT2 - signup
Posted by [Wiener](#) on Fri, 25 Jun 2010 06:04:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

GEORGE ZIMMER wrote on Thu, 24 June 2010 22:22
In all fairness though, when you do something shitty, people tend not to forget. Just be chill for awhile, people'll get over it.

unfortunately

trooprm02 wrote on Thu, 24 June 2010 22:04
Well, it would nice if you can get past the personal fact that I said (as did most of the cw.cc league) your EU servers you provided to spoony were of very poor quality, god knows renforums could use a few decent players and your denying everyone that ability because of a personal dispute 6 months ago?

As soon as Gozy and Spoony (who are the RF team leaders) decide to let players with a reputation like yours play, I will leave the team. We have a good working team atm... regardless any individual skill lvl.

trooprm02 wrote on Thu, 24 June 2010 22:04
Nice to see renforums hasn't changed after all these years

You're quite wrong. Since certain ppl left/disappeared, RF became a much better place for ren players to stay.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Fri, 25 Jun 2010 06:15:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

To be fair: I never took offense on that remark on the servers we provided for Spoony. I see no

reason why anyway: Spoony was happy, we were happy, the players were happy.

We've done a decent job so far with our team and I'm sure we'll survive without you. That being said, I already have half of our active players who told me they don't want you in.

Better luck next time.

Also, firestorm: you should really check it with the people from exodus.

Subject: Re: RGCT2 - signup
Posted by [trooprm02](#) on Fri, 25 Jun 2010 06:32:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

Spoonny was not happy with your EU servers, nor were the players (ex: nunega who lagged in them and hes from the UK). Thats beside the point now, you made it an issue and if people find losing just as fun as winning I guess you guys can forgot about adding any more decent players to your roster, then im just unlucky I guess as both team captains are known to hold grudges.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Fri, 25 Jun 2010 07:17:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

I still need to see how you "changed" in these 2 years. Seems like the same bullshit as 2 years ago, to me.

Subject: Re: RGCT2 - signup
Posted by [F1r3st0rm](#) on Fri, 25 Jun 2010 07:25:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Fri, 25 June 2010 02:15Also, firestorm: you should really check it with the people from exodus.
well aren't you team captain therefore you decide which players can play or not?

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Fri, 25 Jun 2010 07:45:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

The rules seem to say this:

Quote:Once a player PLAYS for a community, he/she cannot play/signup for another community.

So did you play for any other community?

Subject: Re: RGCT2 - signup
Posted by [Spoony](#) on Fri, 25 Jun 2010 08:16:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Thu, 24 June 2010 22:04god knows renforums could use a few decent players
wiener says it's him or you... that's an easy choice for me, believe me. I consider him a better asset to the team than you, and I would have said so even if you hadn't had your ob walk hissy fit the other day.

Quote:and your denying everyone that ability because of a personal dispute 6 months ago?
we already have decent players.

Quote:Spoony was not happy with your EU servers
I challenge you to find one quote, just one, from me saying that. otherwise you should publicly admit you're making stuff up.

Quote:nor were the players (ex: nunega who lagged in them and hes from the UK)
he's also a compulsive liar and an extremely unfair player, but model yourself off of simpee and that's what will happen.

Quote:Thats beside the point now, you made it an issue and if people find losing just as fun as winning I guess you guys can forgot about adding any more decent players to your roster
Two things. Firstly none of our team mind losing (so long as the game is fair and so long as our team actually makes a decent attempt at it), secondly we actually have won the majority of our community matches so far.

Quote:then im just unlucky I guess as both team captains are known to hold grudges.
both gozy and myself are certainly reluctant to let in players who -a- can't be at all trusted to play fair and -b- have repulsive personalities. on those grounds, you certainly are unlucky.

Subject: Re: RGCT2 - signup
Posted by [Carrierll](#) on Fri, 25 Jun 2010 12:54:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

Troop, if you obwalked in NS, then we don't want to screw over our team by letting someone in who's shown that they have no regard for the rules.

Subject: Re: RGCT2 - signup
Posted by [trooprm02](#) on Fri, 25 Jun 2010 16:28:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Fri, 25 June 2010 01:15To be fair: I never took offense on that remark on the servers we provided for Spoony

Goztow wrote on Fri, 25 June 2010 02:17 Seems like the same bullshit as 2 years ago, to me.

@spoony, do you really forget that easily? you were complaining on smak forums about them and threatened to stop paying for them, then goztow said something along the lines of "well, we will have to consider who we rent out servers too in the future". If you like to pretend that never happened, thats fine too because we all know it did and im not gonna bother finding that specific post.

Subject: Re: RGCT2 - signup
Posted by [Spoon](#) on Fri, 25 Jun 2010 16:36:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

you have absolutely no idea what you're talking about... again.

Subject: Re: RGCT2 - signup
Posted by [F1r3st0rm](#) on Fri, 25 Jun 2010 18:34:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Fri, 25 June 2010 03:45 The rules seem to say this:
Quote: Once a player PLAYS for a community, he/she cannot play/sign up for another community.

So did you play for any other community?
no i did not

Subject: Re: RGCT2 - signup
Posted by [HaTe](#) on Fri, 25 Jun 2010 19:37:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm with weiner on this one, if he's in, I'm not.

Subject: Re: RGCT2 - signup
Posted by [Spoon](#) on Fri, 25 Jun 2010 20:04:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

he's not in, neither gozy nor myself want him to be on the renforums team.

Subject: Re: RGCT2 - signup
Posted by [Herr Surth](#) on Fri, 25 Jun 2010 21:07:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

HaTe cheats!

Subject: Re: RGCT2 - signup
Posted by [GEORGE ZIMMER](#) on Fri, 25 Jun 2010 21:17:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ziggy Sobotka wrote on Fri, 25 June 2010 16:07HaTe cheats!
It's settled then, HaTe is to be banned from every server and community war.

Subject: Re: RGCT2 - signup
Posted by [HaTe](#) on Fri, 25 Jun 2010 21:46:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

If it wasn't for me constantly saying i cheat, i would probably be banned from several servers already. They never ban people who admit to it

Subject: Re: RGCT2 - signup
Posted by [liquidv2](#) on Fri, 25 Jun 2010 22:42:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

trooprm02 really should be on the renforums team, he's one of the most known people from renforums

throw ACK in there too

and crimson and blazer and dover and nikki, go

troop will just be muted on ts so no one has to hear him!

Subject: Re: RGCT2 - signup
Posted by [Dover](#) on Fri, 25 Jun 2010 23:03:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

liquidv2 wrote on Fri, 25 June 2010 15:42trooprm02 really should be on the renforums team, he's one of the most known people from renforums

throw ACK in there too

and crimson and blazer and dover and nikki, go

troop will just be muted on ts so no one has to hear him!

I'm pretty sure out of all the people mentioned, only one actually plays Renegade, and he recently returned to it.

Subject: Re: RGCT2 - signup

Posted by [trooprm02](#) on Sat, 26 Jun 2010 02:44:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

Spoony wrote on Fri, 25 June 2010 11:36you have absolutely no idea what you're talking about... again.

Hahaha, wow simpee and clear were right, you have quite the selective memory, not that I care, we still all know it did happen so. Nobody even knows who wiener or hate are, but if they feel they are more qualified to play this game competitively than me, add me on MSN and I'll gladly prove them wrong.

@ontopic, good luck renforums and I can't wait to play against you guys

Subject: Re: RGCT2 - signup

Posted by [Wiener](#) on Sat, 26 Jun 2010 07:13:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

Talking about selective reading/memory which seems to become very popular nowadays:

trooprm02 wrote on Fri, 25 June 2010 21:44Nobody even knows who wiener or hate are, but if they feel they are more qualified to play this game competitively than me, add me on MSN and I'll gladly prove them wrong.

Wiener wrote on Fri, 25 June 2010 02:04 We have a good working team atm... regardless any individual skill lvl.

Maybe its time for big-bold-pink to help out those who suffer from a slight text blindness

Subject: Re: RGCT2 - signup

Posted by [liquidv2](#) on Sat, 26 Jun 2010 07:48:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

that's why it's great dover, it's a forum team

a team of forum posters

get cheesesoda and nukeit15 too

it's not supposed to make sense, but that's why it's awesome

Subject: Re: RGCT2 - signup

Posted by [Spoony](#) on Sat, 26 Jun 2010 08:07:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Fri, 25 June 2010 21:44Spoony wrote on Fri, 25 June 2010 11:36you have absolutely no idea what you're talking about... again.

Hahaha, wow simpee and clear were right, you have quite the selective memory, not that I care, we still all know it did happen so.

No, it didn't. I repeat: find one quote, just one, from me where I complain about the quality of the servers I rented through gozy.

Quote:Nobody even knows who wiener or hate are, but if they feel they are more qualified to play this game competitively than me, add me on MSN and I'll gladly prove them wrong.

You're talking about 1v1s? No need to change the subject. I consider both of them better in a community match team than you.

That's right... better than you, and it's not just because of your repulsive personality and the fact I can't be at all sure you'll play fair.

Quote:@ontopic, good luck renforums and I can't wait to play against you guys

this kind of poor sportsmanship is one of the (many) reasons we don't want you on the team

Subject: Re: RGCT2 - signup

Posted by [Herr Surth](#) on Sat, 26 Jun 2010 08:14:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

trooprm02 wrote on Fri, 25 June 2010 21:44Spoony wrote on Fri, 25 June 2010 11:36you have absolutely no idea what you're talking about... again.

Hahaha, wow simpee and clear were right, you have quite the selective memory, not that I care, we still all know it did happen so. Nobody even knows who wiener or hate are, but if they feel they are more qualified to play this game competitively than me, add me on MSN and I'll gladly prove them wrong.

@ontopic, good luck renforums and I can't wait to play against you guys

Looking at this post, how exactly are we supposed to believe your attitude has change one bit?

Subject: Re: RGCT2 - signup
Posted by [FlaminGunz](#) on Sun, 27 Jun 2010 03:42:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

doesnt take long to bring an RGCT2 thread to a completely unrelated arguement

Subject: Re: RGCT2 - signup
Posted by [zeratul](#) on Sun, 27 Jun 2010 03:51:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

FlaminGunz wrote on Sat, 26 June 2010 21:42doesnt take long to bring any thread to a completely unrelated arguement
Fixed

Subject: Re: RGCT2 - signup
Posted by [Tiesto](#) on Tue, 29 Jun 2010 15:25:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

troopr02 wrote on Fri, 25 June 2010 04:04Goztow wrote on Thu, 24 June 2010 12:41I'll be frank with you: I really don't feel like getting you on our team. It would take a lot more than a topic with good intentions to make me believe you "changed". Ob walking on NS didn't help on that either.

Well, it would nice if you can get past the personal fact that I said (as did most of the cw.cc league) your EU servers you provided to spoony were of very poor quality, god knows renforums could use a few decent players and your denying everyone that ability because of a personal dispute 6 months ago?

Nice to see renforums hasn't changed after all these years

Lmao, Gozy's servers are always ok. I've had more issues with US servers we've provided.

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Mon, 12 Jul 2010 13:59:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm happy to announce we made it to the finals, where we'll meet OS again. I've had great games

so far, our participation to this tourney already cannot go wrong any more .

Subject: Re: RGCT2 - signup
Posted by [Herr Surth](#) on Mon, 12 Jul 2010 14:07:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice job, sorry I couldnt join you, but soq has priority

good luck for your final!

Subject: Re: RGCT2 - signup
Posted by [liquidv2](#) on Mon, 12 Jul 2010 22:05:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

beat {OS} this time or i'll kill you

Subject: Re: RGCT2 - signup
Posted by [Hypnos](#) on Mon, 12 Jul 2010 22:32:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

I can't see how we'll lose.

Subject: Re: RGCT2 - signup
Posted by [liquidv2](#) on Mon, 12 Jul 2010 22:34:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hypnos wrote on Mon, 12 July 2010 17:32I can't see how we'll lose.
MoMo stated that Majid will not be playing
he won't be there to lose the game for them!
so...

Subject: Re: RGCT2 - signup
Posted by [HaTe](#) on Tue, 13 Jul 2010 02:13:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Or 5 fps kill us at least.

Subject: Re: RGCT2 - signup

Posted by [Goztow](#) on Tue, 13 Jul 2010 06:02:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

A match isn't played before it has been played. Everything is possible in Renegade. We'll do our best, but OS also have a great team that hasn't lost a single match so far! I'm sure it'll be a close and enjoyable fight.

Subject: Re: RGCT2 - signup

Posted by [liquidv2](#) on Tue, 13 Jul 2010 22:20:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

i'd like to watch

i'm gonna follow that jakerz guy around all game

he doesn't mind because he fraps all the time himself

Subject: Re: RGCT2 - signup

Posted by [Goztow](#) on Wed, 14 Jul 2010 07:19:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

It would be cool if we had a ton of people spectating, tbh.

Subject: Re: RGCT2 - signup

Posted by [Carrierll](#) on Wed, 14 Jul 2010 08:06:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Wed, 14 July 2010 08:19It would be cool if we had a ton of people spectating, tbh.

Lag inc.

Subject: Re: RGCT2 - signup

Posted by [Herr Surth](#) on Wed, 14 Jul 2010 09:10:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

I could proly fraps a round too, if needed.

Subject: Re: RGCT2 - signup

Posted by [HaTe](#) on Wed, 14 Jul 2010 15:25:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

Not that I'm a distrusting person or anything, but I think it'd be best if everyone who spectated also fraps'd, for obvious reasons.

Subject: Re: RGCT2 - signup
Posted by [liquidv2](#) on Wed, 14 Jul 2010 19:59:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

i don't know why they wouldn't in the first place
that's the point of being there in spectate mode

Subject: Re: RGCT2 - signup
Posted by [trooprm02](#) on Wed, 11 Aug 2010 14:43:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wasn't the final game played? What happened?

Subject: Re: RGCT2 - signup
Posted by [Spoony](#) on Wed, 11 Aug 2010 14:45:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

they got disqualified

Subject: Re: RGCT2 - signup
Posted by [Goztow](#) on Wed, 11 Aug 2010 15:04:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

Spoony wrote on Wed, 11 August 2010 16:45 they got disqualified
OS won but got disqualified because one of their players cheated. Lots of good ol' Renedrama, of course. RF was hence appointed RGCT2 winner.
