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Subject: Portal 2  
Posted by [zeratul](#) on Wed, 10 Mar 2010 02:05:31 GMT  
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Who's getting it?  
I am ... the first one PWND

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Subject: Re: Portal 2  
Posted by [R315r4z0r](#) on Wed, 10 Mar 2010 03:56:21 GMT  
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Not unless I kill you first!

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Subject: Re: Portal 2  
Posted by [slosha](#) on Wed, 10 Mar 2010 06:26:50 GMT  
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I still need to finish the first one. I got hung up on a part a puzzle so I just gave up lol.

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Subject: Re: Portal 2  
Posted by [The Party](#) on Wed, 10 Mar 2010 14:47:41 GMT  
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Then you suck lol, I really want to get it. The story sounds great and you get to carry around a piece of GLaDOS the whole game. Just read about it in 'Gameinformer'.

Actually they added a new patch to the first portal game so that the ending is changed. As in you get pulled in at the end by a 'party associate' and put into a stasis.

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Subject: Re: Portal 2  
Posted by [ErroR](#) on Wed, 10 Mar 2010 17:40:00 GMT  
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is there a portal 2 will check it out.  
Glockl still need to finish the first one. I got hung up on a part a puzzle so I just gave up lol.  
lol imo it was quite easy, the story was nice too.. in a way. Portal prelude (the mod) on a sidenote was hard so i nocliped threw half the stages, just to see the story

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Subject: Re: Portal 2

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Posted by [CarrierII](#) on Wed, 10 Mar 2010 17:49:15 GMT

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This is the best peice of news I've read in a while.

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Subject: Re: Portal 2

Posted by [archerman](#) on Wed, 10 Mar 2010 18:24:46 GMT

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ErroR wrote on Wed, 10 March 2010 19:40is there a portal 2 will check it out.

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Subject: Re: Portal 2

Posted by [Sir Kane](#) on Wed, 10 Mar 2010 18:41:20 GMT

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I heard some story leaked, anyone got a link?

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Subject: Re: Portal 2

Posted by [ErroR](#) on Wed, 10 Mar 2010 18:58:24 GMT

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Sir Kane wrote on Wed, 10 March 2010 20:41I heard some story leaked, anyone got a link?  
dunno, read here

<http://cheats.ign.com/objects/142/14237322.html>

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Subject: Re: Portal 2

Posted by [The Party](#) on Wed, 10 Mar 2010 19:07:12 GMT

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CarrierII wrote on Wed, 10 March 2010 11:49This is the best peice of news I've read in a while.

Then you don't read the news lol. Its not really that great cause you got to wait will next fall.

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Subject: Re: Portal 2

Posted by [MGamer](#) on Wed, 10 Mar 2010 19:23:58 GMT

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Sir Kane wrote on Wed, 10 March 2010 12:41I heard some story leaked, anyone got a link?

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Subject: Re: Portal 2

Posted by [Canadacdn](#) on Wed, 10 Mar 2010 19:31:47 GMT

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Not worth "full retail price".

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Subject: Re: Portal 2

Posted by [zeratul](#) on Wed, 10 Mar 2010 22:19:00 GMT

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The G-Man wrote on Wed, 10 March 2010 08:47 Just read about it in 'Gameinformer'.

I'm about to read about it since i just received the Gameinformer

CarrierII wrote on Wed, 10 March 2010 11:49 This is the best peice of news I've read in a while.

Never thought that'd be said to a post made by me

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Subject: Re: Portal 2

Posted by [GEORGE ZIMMER](#) on Wed, 10 Mar 2010 23:33:24 GMT

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Canadacdn wrote on Wed, 10 March 2010 13:31 Not worth "full retail price".

If it's entirely new with an entirely new story and etc, it's worth it to me. I fucking hate it when people bitch about shit like this. Boohoo, it's not a 100% new game with a new engine new everything.

Same shit with L4D and L4D2, ugh.

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Subject: Re: Portal 2

Posted by [Dover](#) on Thu, 11 Mar 2010 00:12:49 GMT

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I'd buy it.

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Subject: Re: Portal 2

Posted by [zeratul](#) on Thu, 11 Mar 2010 02:20:13 GMT

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Canadacd wrote on Wed, 10 March 2010 13:31 Not worth "full retail price".  
I see it being worth it.... co-op.... new stuff... its significantly longer... thats enough for me imo

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Subject: Re: Portal 2  
Posted by [R315r4z0r](#) on Thu, 11 Mar 2010 05:16:18 GMT  
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Canadacd wrote on Wed, 10 March 2010 14:31 Not worth "full retail price".  
You're right it isn't. It's worth double. We are getting a deal!

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Subject: Re: Portal 2  
Posted by [zeratul](#) on Fri, 12 Mar 2010 01:18:12 GMT  
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R315r4z0r wrote on Wed, 10 March 2010 23:16 Canadacd wrote on Wed, 10 March 2010 14:31 Not worth "full retail price".  
You're right it isn't. It's worth double. We are getting a deal!

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Subject: Re: Portal 2  
Posted by [The Party](#) on Fri, 12 Mar 2010 14:58:19 GMT  
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Zeratul wrote on Thu, 11 March 2010 19:18 R315r4z0r wrote on Wed, 10 March 2010 23:16 Canadacd wrote on Wed, 10 March 2010 14:31 Not worth "full retail price".  
You're right it isn't. It's worth double. We are getting a deal!

Nice skills! <.< I am gonna wait till the price comes down a little since there is no reason to pay \$60 for it. I also hope I cant just beat the game in 1.5 hrs like I did the first one.

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Subject: Re: Portal 2  
Posted by [ErroR](#) on Fri, 12 Mar 2010 16:55:48 GMT  
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The G-Man wrote on Fri, 12 March 2010 16:58 Zeratul wrote on Thu, 11 March 2010 19:18 R315r4z0r wrote on Wed, 10 March 2010 23:16 Canadacd wrote on Wed, 10 March 2010 14:31 Not worth "full retail price".  
You're right it isn't. It's worth double. We are getting a deal!

Nice skills! <.< I am gonna wait till the price comes down a little since there is no reason to pay \$60 for it. I also hope I cant just beat the game in 1.5 hrs like I did the first one.

torrent

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Subject: Re: Portal 2

Posted by [zeratul](#) on Fri, 12 Mar 2010 22:49:12 GMT

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The G-Man wrote on Fri, 12 March 2010 08:58Nice skills! <.< I am gonna wait till the price comes down a little since there is no reason to pay \$60 for it. I also hope I cant just beat the game in 1.5 hrs like I did the first one.

They claim it to be much longer than the first 1.5 hours? Took me 3 hours...

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Subject: Re: Portal 2

Posted by [GEORGE ZIMMER](#) on Sat, 13 Mar 2010 00:56:57 GMT

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Portal is around 4-5 hours for most people, especially if you don't just zoom through it like a faggot.

Honestly, I enjoyed the music a shitton, too. Not just "Still Alive" because that's the only song anyone remembers, but a lot of the ambient tracks, too. Really sets an awesome mood.

Hopefully, Portal 2 will have similarly awesome tracks.

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Subject: Re: Portal 2

Posted by [zeratul](#) on Sat, 13 Mar 2010 01:09:04 GMT

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GEORGE ZIMMER wrote on Fri, 12 March 2010 18:56Portal is around 4-5 hours for most people, especially if you don't just zoom through it like a faggot.

Honestly, I enjoyed the music a shitton, too. Not just "Still Alive" because that's the only song anyone remembers, but a lot of the ambient tracks, too. Really sets an awesome mood.

Hopefully, Portal 2 will have similarly awesome tracks.

I need to play the first one again since i didn't even notice any music until Still Alive and i'm going to look for things such as easter eggs and such

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Subject: Re: Portal 2

Posted by [R315r4z0r](#) on Sat, 13 Mar 2010 06:15:06 GMT

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It's mostly room tones but it does have some cool bloop pumping music around the end of the 19th chamber and during the boss fight.

A definite sign of good fitting music in a game is when you don't even realize it's playing.

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Subject: Re: Portal 2

Posted by [zeratul](#) on Sat, 13 Mar 2010 06:23:33 GMT

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Of course if it didn't have music people would have noticed pretty quickly... funny how it works... now that i think of it I've heard music a few times in the game.. mainly during the walking to the next part in the beginning

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Subject: Re: Portal 2

Posted by [ErroR](#) on Sat, 13 Mar 2010 15:17:54 GMT

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i remember taking the small radio with me all the time instrumental version of still alive

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Subject: Re: Portal 2

Posted by [cmatt42](#) on Sat, 13 Mar 2010 17:32:50 GMT

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Well, since Portal 2, according to Gabe Newell, is the best game they've ever made, I'll be buying it, will play it, and make my own decision.

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Subject: Re: Portal 2

Posted by [R315r4z0r](#) on Sun, 14 Mar 2010 04:24:11 GMT

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I heard they are going to drop "the cake is a lie" meme.

However, I've read a lot of funny content about the game in gameinformer. Like some of the diagrams featuring new ways to use portals. Such as the "Pneumatic Diversity Vent" which is basically just a giant suction tube but they made it very clear that the ventilation shaft was not "discriminatory" in any way.

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Also the "Thermal Discouragement Beam" which is used to thermally discourage things that cross its path.

Fine print on the last diagram if you can't read it:

"If permission to look at this diagram has been granted, please do so now, unless the box labeled 'DO NOT LOOK AT THIS DIAGRAM' on the 'Diagrams Forms Sanction' form you should have received from your supervisor is checked, in which case you should remain at your work station not looking at the diagram until such time as you are instructed by your supervisor to discontinue not looking at it."

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Subject: Re: Portal 2

Posted by [zeratul](#) on Sun, 14 Mar 2010 04:32:17 GMT

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but the meme was one of the best parts

But yea the non discriminatory thing made me laugh

the Excursion Funnels one made me laugh a bit as well

I think this games gonna be great... i highly doubt i will get it when it first comes out if i don't get a job this year (probably will get summer job i had last summer that paid \$10 an hour)

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Subject: Re: Portal 2

Posted by [ErroR](#) on Sun, 14 Mar 2010 13:11:52 GMT

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Thermal Discouragement Beam discouraging mah sentry!

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