Subject: SCUD Storm open BETA release.
Posted by cnc95fan on Sun, 07 Mar 2010 08:34:31 GMT
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http://www.moddb.com/games/scud-storm/downloads
Read the description to find out how to use the commander. 1 map only atm. Will add more in the future.

Subject: Re: SCUD Storm open BETA release.
Posted by reborn on Sun, 07 Mar 2010 09:21:33 GMT
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Downloading...

Downloaded, tried to install but it won't install on anything earlier than Windows Vista, and my gaming PC is Windows XP.

Subject: Re: SCUD Storm open BETA release.
Posted by Tupolev TU-95 Bear on Sun, 07 Mar 2010 10:21:01 GMT
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I downloaded this but when i click it to play it dont work.

Subject: Re: SCUD Storm open BETA release.
Posted by Raptor RSF on Sun, 07 Mar 2010 10:27:10 GMT
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I really liked the SCUDSTORM idea. I hope there will be people playing in a SCUDSTORM server soon.

I am going to download it later, when I have time to do so.

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Sun, 07 Mar 2010 13:22:45 GMT
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reborn wrote on Sun, 07 March 2010 03:21Downloading...

Downloaded, tried to install but it won't install on anything earlier than Windows Vista, and my gaming PC is Windows XP.

Odd, runs on my XP laptop :S
... Update
Aparently the problem is caused by having shaders run on Renegade. Untick the shaders option in BHS.dll options in Renegade and bob's your uncle. Working on fix for that.

Subject: Re: SCUD Storm open BETA release.
Posted by crysis992 on Sun, 07 Mar 2010 13:33:05 GMT
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Wow its damn awesome.

Subject: Re: SCUD Storm open BETA release.
Posted by reborn on Sun, 07 Mar 2010 13:48:44 GMT
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Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Sun, 07 Mar 2010 14:02:30 GMT
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As I've said to reborn if any of you are getting the same problem that it is an installer issue and will be fixed asap. I might just upload the contents of the installer itself for the time being. We also need community help to organize a game as I'm sure those of you who played it will find the new commander system great.

Subject: Re: SCUD Storm open BETA release.
Posted by Stefan on Sun, 07 Mar 2010 14:06:30 GMT
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Shouldnt this be in the mod release forum?
Downloading...

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Sun, 07 Mar 2010 15:07:12 GMT
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Download

Subject: Re: SCUD Storm open BETA release.
Posted by reborn on Sun, 07 Mar 2010 15:13:23 GMT
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Downloading...

Downloaded, wont start for me.. Crash dump attached.

File Attachments
1) crashdump1.txt, downloaded 496 times

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Sun, 07 Mar 2010 16:35:15 GMT
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Did you turn off the shaders in Renegade?
Quote:Omar007 6hours 0mins ago says:
You are all right it doesnt work. I looked into it and its a simple solution (for those familiar with
register keys)

First:
Start -> Run -> "regedit" (without "")

Then go to:
HKLM -> Software -> Westwood -> Renegade

There you find a key called 'Shaders'.
Double click it and set its value to 0.

SOLVED ^^

PS. I think the wrong/older DLL has been packed

Subject: Re: SCUD Storm open BETA release.
Posted by reborn on Sun, 07 Mar 2010 17:49:54 GMT
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Yes, that allowed me to play. Thanks.

Subject: Re: SCUD Storm open BETA release.
Posted by Tupolev TU-95 Bear on Sun, 07 Mar 2010 17:53:52 GMT
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Just one thing tho, i start off with a command center and thats it what do i do?

Subject: Re: SCUD Storm open BETA release.
Posted by crysis992 on Sun, 07 Mar 2010 18:03:18 GMT
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press Q then can you build 1 veh, buy it.
Enter it press 1/2/3 then can you choose a building that you want to build, press again Q and you build it. Now your able to buy more veh/characters.

but dont buy a sniper, it will crash the game. Its bugged.

Subject: Re: SCUD Storm open BETA release.
Posted by Tupolev TU-95 Bear on Sun, 07 Mar 2010 18:39:48 GMT
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Thanks .

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Sun, 07 Mar 2010 20:24:07 GMT
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It would be nice to get a community game. Who's in?

Subject: Re: SCUD Storm open BETA release.
Posted by Omar007 on Sun, 07 Mar 2010 20:54:47 GMT
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Me ^^

Subject: Re: SCUD Storm open BETA release.
Posted by Gen_Blacky on Sun, 07 Mar 2010 20:59:47 GMT
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Game crashed when i bought a sniper.

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Sun, 07 Mar 2010 21:01:33 GMT
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Oh I should mention, could you please post all bugs on http://www.battlefordune.eu/forums because otherwise we will have to go around to multiple forums and thread replies to see what bugs are actually there.

Subject: Re: SCUD Storm open BETA release.
Posted by Tupolev TU-95 Bear on Sun, 07 Mar 2010 21:15:58 GMT
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cnc95fan wrote on Sun, 07 March 2010 20:24It would be nice to get a community game. Who's in?
Can you do a list of : confirmed or unsure

Will this also be on SCUD storm WOL ?

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Sun, 07 Mar 2010 21:38:25 GMT
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goliath35 wrote on Sun, 07 March 2010 15:15cnc95fan wrote on Sun, 07 March 2010 20:24It would be nice to get a community game. Who's in?
Can you do a list of : confirmed or unsure

Will this also be on SCUD storm WOL ?
I will do one of those lists, yes, unless someone else wants to take over the organization.
SCUD Storm does work with WOL provided a valid Renegade serial was used when installing Renegade.

Subject: Re: SCUD Storm open BETA release.
Posted by nopol10 on Mon, 08 Mar 2010 13:11:26 GMT
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Can't seem to start a topic in your forums, so I'll just tell you here.

Buying a MIG seems to crash the game, I've only done this once so I'm not sure if it is the MIG or if it is a supply truck returning to dock (it crashed once when the supply truck was docking, haven't tested it again). It crashed after double clicking the MIG icon in the PT.

To clarify, during both crashes I had more than 1 supply truck (2, 3). I just tried crashing the game with a MIG but it didn't crash (which is good). This time I only had 1 supply truck.

Subject: Re: SCUD Storm open BETA release.
Posted by Jerad2142 on Mon, 08 Mar 2010 19:00:53 GMT
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It wouldn't start for me until I removed the shaders that installed with the game, I went though the reg first to try to disabled them but I don't even have a "shaders" listed under the ren folder, so oh well.

It does run with Ren's 3.4.4 shaders so I suppose I'll just use those.

Subject: Re: SCUD Storm open BETA release.
Posted by Tupolev TU-95 Bear on Mon, 08 Mar 2010 19:25:02 GMT
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cnc95fan wrote on Sun, 07 March 2010 21:38goliath35 wrote on Sun, 07 March 2010 15:15cnc95fan wrote on Sun, 07 March 2010 20:24It would be nice to get a community game. Who's in?
Can you do a list of : confirmed or unsure

Will this also be on SCUD storm WOL ?
I will do one of those lists, yes, unless someone else wants to take over the organization.
SCUD Storm does work with WOL provided a valid Renegade serial was used when installing Renegade.
When this happens can our names be in colour orange and a title saying, USA veteran or china veteran?

Subject: Re: SCUD Storm open BETA release.
Posted by Jerad2142 on Mon, 08 Mar 2010 19:35:20 GMT
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The build system is pretty cool, took a few seconds to figure it out, I'd almost think it would be better to make mouse wheel scroll though the available buildings, then select with the three mouse buttons, then double click to place or something like that. That would make it so you didn't have to move your hands lol.

Everything didn't work right for me until I use the ren shaders to start the game, disabled the shaders in the bhs options menu, then put the Scud storm shaders back in. After that it all worked right.

Subject: Re: SCUD Storm open BETA release.
Posted by Gen_Blacky on Tue, 09 Mar 2010 20:27:31 GMT
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I really hope this mode doesn't die and is devolved further. Its a great idea.

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Tue, 09 Mar 2010 21:05:14 GMT
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It won't. Unfortunately at the moment we're really limited in what we can do with no

---

modelers/texturers, and with none applying to join the dev team only gameplay features can improve.

Subject: Re: SCUD Storm open BETA release.
Posted by halo2pac on Thu, 01 Apr 2010 15:25:51 GMT
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Awesome! I was a beta tester for a long while before the mod started slowing down. Also was retrofitting a few Regulators and plugins to work with the beta release.

BTW This doesnt work with wol without the shared internet components. and Skirmish does not work at all. even with tweaking the skirmish.ini

Subject: Re: SCUD Storm open BETA release.
Posted by mortalc13 on Fri, 09 Apr 2010 17:04:33 GMT
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I installed Scud Storm but when I click the Training (multiplay) function it crashes to desktop. My Opperating System is Windows XP Home, Video Card is ATI RADEON 7000, Sound Card Is DirectX 9, RAM 1GB, and Processing Speed is 1.99 GHz. What's wrong?

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Fri, 09 Apr 2010 19:10:02 GMT
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There's no training file set up. Try Mutliplayer LAN

Subject: Re: SCUD Storm open BETA release.
Posted by halo2pac on Tue, 13 Apr 2010 02:39:33 GMT
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Anyone postin screeenies?

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Tue, 13 Apr 2010 16:30:14 GMT
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There is a server running for this now, you need to have a working WOL though. You also may have to change the serial in HKLM->FinalWar->ScudStrm to a valid one

Subject: Re: SCUD Storm open BETA release.
Posted by crazfulla on Wed, 14 Apr 2010 10:37:37 GMT
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I thought you can still connect to WOL servers via Renegade IP?

Subject: Re: SCUD Storm open BETA release.
Posted by cnc95fan on Wed, 14 Apr 2010 13:52:23 GMT
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You can but I'm hosting it through school so I can't forward the IP to the server

Subject: Re: SCUD Storm open BETA release.
Posted by JasonKnight on Wed, 14 Apr 2010 16:41:12 GMT
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I cant really do anything in it, It was working for about 2 minutes then "Q" stopped working, the number commands stopped working, I was able to run around but even after I had everything built I couldn't do anything else.

so I restarted, I purchased my dozer, tried to build a power plant, and "Q" stopped working again.

Subject: Re: SCUD Storm open BETA release.
Posted by halo2pac on Thu, 29 Apr 2010 03:36:18 GMT
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Doesnt like windows 7 64bit. even with compatibility modes... its not reading from the registry right.. cant change game quality or size. doesnt like my wol serial either.. since I have TFD>