
Subject: o.0 WAREZ! 0.o

Posted by [EvilWhiteDragon](#) on Sat, 13 Feb 2010 08:33:52 GMT

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C&C Tiberian Sun is now available for download directly from the EA website! I'm not sure if there are a lot of people here that like TS, but I know I do

Watch out with installing Westwood internet components though, as when you install the TS internet components over your Renegade ones, Renegade won't work online anymore.

<http://www.commandandconquer.com/classic>

Edit:

I wonder if and when they'll release C&C Renegade to the public

Subject: Re: o.0 WAREZ! 0.o

Posted by [Goztow](#) on Sat, 13 Feb 2010 10:44:40 GMT

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I sure hope that when TT is released, you manage to convince EA to do the same thing to Renegade.

Subject: Re: o.0 WAREZ! 0.o

Posted by [Omar007](#) on Sat, 13 Feb 2010 10:56:25 GMT

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Only thing i hated about TS is the fact that on hard you have like 2 buildings and they already pop out of the ground with Devils Tongues

Its a really cool game. Anyone who doesnt has it, GET IT

Subject: Re: o.0 WAREZ! 0.o

Posted by [StealthEye](#) on Sat, 13 Feb 2010 13:51:55 GMT

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Omar007 wrote on Sat, 13 February 2010 11:56 Only thing i hated about TS is the fact that on hard you have like 2 buildings and they already pop out of the ground with Devils Tongues

Its a really cool game. Anyone who doesnt has it, GET IT

The AI cheats like crazy. I once saw it deploy three helipads at the same time. No wonder it can build so fast. It was a very good game nonetheless though!

Subject: Re: o.0 WAREZ! 0.o

Posted by [Reaver11](#) on Sat, 13 Feb 2010 13:53:44 GMT

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It can even create two units at the same time if the ai has two warfactories.

The most insane thing I saw was the AI deploying three constructionyards without mcv...

Subject: Re: o.0 WAREZ! 0.o

Posted by [BlueThen](#) on Sat, 13 Feb 2010 14:51:10 GMT

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the AI once used aimbot on me

Subject: Re: o.0 WAREZ! 0.o

Posted by [DRNG](#) on Sat, 13 Feb 2010 15:25:23 GMT

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Will it crash and receive errors from things such as lasers firing, units shooting at the same time or just randomly, like it usually does?

Subject: Re: o.0 WAREZ! 0.o

Posted by [Renardin6](#) on Sat, 13 Feb 2010 18:45:04 GMT

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I asked Apoc about converting c&c 95, red alert and tiberian sun to the iphone, he told me : I dare you to try that.

Also Renegade is old enough to be a freeware. Let's ask for it.

Subject: Re: o.0 WAREZ! 0.o

Posted by [nope.avi](#) on Sat, 13 Feb 2010 19:43:17 GMT

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Red alert is already on iPhone.

Subject: Re: o.0 WAREZ! 0.o

Posted by [Altzan](#) on Sat, 13 Feb 2010 21:18:49 GMT

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Heck yes.

I still love playing co-operative with my brother over LAN to kick some AI butt.

I also loved modding this game to make it more fun.
Like Omar said - if you don't have it yet, GET IT

Subject: Re: o.0 WAREZ! 0.o
Posted by [Carrierll](#) on Sat, 13 Feb 2010 22:07:47 GMT
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Oh, BTW, bug in the AI in free for all, if you kill one of the AI, all remaining AI (Despite the fact it's free for all) go for you.

Have fun!

Subject: Re: o.0 WAREZ! 0.o
Posted by [Altzan](#) on Sun, 14 Feb 2010 03:45:17 GMT
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Also, look out for some awesome TS mods, like the upcoming "Twisted Insurrection" by Aro, among other great ones

Subject: Re: o.0 WAREZ! 0.o
Posted by [\[NE\]Fobby\[GEN\]](#) on Sun, 14 Feb 2010 17:33:22 GMT
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Renardin6 wrote on Sat, 13 February 2010 13:45| asked Apoc about converting c&c 95, red alert and tiberian sun to the iphone, he told me : I dare you to try that.

Also Renegade is old enough to be a freeware. Let's ask for it.

I probably would've expected them to do that if Tiberium was still set to come out, but since the EALA team is being replaced sometime next month, we'll have to see if the new team is willing to release free stuff.

Subject: Re: o.0 WAREZ! 0.o
Posted by [Ethenal](#) on Tue, 16 Feb 2010 02:12:19 GMT
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OH MY FUCKING GOD I LOVE YOU EA

Subject: Re: o.0 WAREZ! 0.o

Posted by [GEORGE ZIMMER](#) on Tue, 16 Feb 2010 04:12:42 GMT

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I was happy as balls they did this. TS was awesome, but I'm missing my GDI and Nod discs and only have my Firestorm disc... and then, my disc drive is a piece of crap and won't even run it 90% of the time.

So, this is AWESOME news for me.

Subject: Re: o.0 WAREZ! 0.o

Posted by [\[NE\]Fobby\[GEN\]](#) on Tue, 16 Feb 2010 16:16:48 GMT

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I'd just wish they upload Covert Ops for C&C. That game was probably the most challenging thing I've ever played. Glad I've still got that one.

Subject: Re: o.0 WAREZ! 0.o

Posted by [DRNG](#) on Tue, 16 Feb 2010 16:33:03 GMT

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I have too many copies of Tiberian Sun! However they all seem to receive errors at random from things such as lasers(the most common) to units firing at the same time etc..

So,

DRNG wrote on Sat, 13 February 2010 09:25 Will it crash and receive errors from things such as lasers firing, units shooting at the same time or just randomly, like it usually does?

Subject: Re: o.0 WAREZ! 0.o

Posted by [Altzan](#) on Tue, 16 Feb 2010 23:24:33 GMT

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TBH, I've never had that problem... odd

Subject: Re: o.0 WAREZ! 0.o

Posted by [DRNG](#) on Tue, 16 Feb 2010 23:56:37 GMT

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Subject: Re: o.0 WAREZ! 0.o
Posted by [The Party](#) on Wed, 17 Feb 2010 20:05:09 GMT
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Your computer is to new. D:
