
Subject: Cheezy players = Cheezy points
Posted by [Anonymous](#) on Thu, 16 May 2002 09:59:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ok people, there's no reason for a player to get 13,000 game pts with no buildings destroyed and only 5 vehicles destroyed...rank/name/enemykills/vehiclekills/buildingdestroyed/deaths/timeplayed/gm pts/ladderpts:1 / aeonking 31 / 5 / 0 / 1 29:48 13488 210 CHEEZE player....

Subject: Cheezy players = Cheezy points
Posted by [Anonymous](#) on Thu, 16 May 2002 10:08:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Maybe he REPAIRED stuff, and disabled beacons and junk

Subject: Cheezy players = Cheezy points
Posted by [Anonymous](#) on Thu, 16 May 2002 10:14:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by Tyrant *Beo*:Maybe he REPAIRED stuff, and disabled beacons and junkYa, the number 1 ranked player fixed buildings all game and disabled 50 beacons too More Like he shot at buildings all game with Artillery or MRLS[May 16, 2002: Message edited by: AzWhoopin]

Subject: Cheezy players = Cheezy points
Posted by [Anonymous](#) on Thu, 16 May 2002 10:28:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I agree, that sounds a bit odd. Mebbe he's cheating

Subject: Cheezy players = Cheezy points
Posted by [Anonymous](#) on Thu, 16 May 2002 10:32:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by AzWhoopin:Ya, the number 1 ranked player fixed buildings all game and disabled 50 beacons too More Like he shot at buildings all game with Artillery or MRLS[May 16, 2002: Message edited by: AzWhoopin]AeonKinG is a n00b.Any n00b can do what he does. I've seen a LOT of players that put him to shame.

Subject: Cheezy players = Cheezy points

Posted by [Anonymous](#) on Thu, 16 May 2002 14:03:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

The Renegade Ranking System is screwed up. I covered a flame tank and got 15 kills, blasting, shooting, ramming, all heck, while he sat there by the building, having a nice little barbecue, the only thought on his mind: "Medium-rare or well done." I had 15 kills and saved his a**. He got all the points. Even worse, the best guy on the losing team gets as much as the worst guy on the winning team. If you have 5,000,000 points and your team sucks a**, which mine almost always does, you get as much as some idiot newb on the other team that sat around going "duh.." and his team won. Even worse yet, my stats have been reset 3 times. Don't know why. The best game I had was with one other guy ranked even higher than me when I 1st got reset. He was fun and we held off the whole enemy team by ourselves while our idiot high-ranked teammates stood around going "duh...". And eventually the enemies won off of high score.

Subject: Cheezy players = Cheezy points

Posted by [Anonymous](#) on Thu, 16 May 2002 14:10:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by Crazy Ivan: Even worse yet, my stats have been reset 3 times. Don't know why. Lol, it's called a monthly tournament.

Subject: Cheezy players = Cheezy points

Posted by [Anonymous](#) on Thu, 16 May 2002 14:13:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by Founder of YASA: I played with Aeonking before and he is a good player. In the games I played I have never seen him repair building or disarm beacons. He is good in tanks and put on a lot of pressure on the other team and he is not using MRLS shooting the hand from the GDI base on island. He normally using Med tank or light tank to attack not MRLS or artillery. He is NOT a good player. You want a story to back that up? Even if you don't, here it is. About a week ago, I was playing on Under as GDI. We had Nod bottled up inside their base. AeONKinG sat outside of their base, at least FIFTEEN FEET from the entrance, and did NOTHING but fire at it. He hit NO UNITS. All of the units that were hitting us were Artillery and laser troopers. He was behind the wall, taking no damage. Even worse, he had a Hotwire who would NOT stop repairing him. HE NEVER NEEDED REPAIRS! I said this to the Hotwire: "GET YOUR ****ING SELF OVER HERE AND REPAIR THE THREE OTHER MAMMOTHS AND VEHICLES TAKING A POUNDING! AEONKING'S RETARDED SELF DOESN'T NEED ANY REPAIRS! YOU ****ING RETARD!" What was his answer? "I PROTECT ONLY AEONKING!" All the while, our Mammoths fell one by one... I kept mine until a few soldiers rushed me from my blind side and nailed me with C4. AeONKinG survived, of course. He had a Hotwire CONSTANTLY REPAIRING HIM and NO ONE ELSE. We almost lost the game because of those two idiots. AeONKinG = n00b.

Subject: Cheezy players = Cheezy points

Posted by [Anonymous](#) on Thu, 16 May 2002 14:21:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Don't you think that you should back that post up with a picture?

Subject: Cheezy players = Cheezy points

Posted by [Anonymous](#) on Thu, 16 May 2002 16:41:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

he doesn't need a pic. HE talk. YOU listen

Subject: Cheezy players = Cheezy points

Posted by [Anonymous](#) on Thu, 16 May 2002 18:30:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well may be he has got a bunch of people protecting him. He must played very differently than the time I have ween him play.

Subject: Cheezy players = Cheezy points

Posted by [Anonymous](#) on Fri, 17 May 2002 00:25:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

wow ACK??Realy...hmmm....

Subject: Cheezy players = Cheezy points

Posted by [Anonymous](#) on Fri, 17 May 2002 00:32:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I played with Aeonking before and he is a good player. In the games I played I have never seen hime repair building or disarm beacons. He is good in tanks and put on a lot of pressure on the other team and he is not using MRLS shooting the hand from the GDI base on island. He normally using Med tank or light tank to attack not MRLS or artillery.
