
Subject: Why does nobody do this?

Posted by [Anonymous](#) on Thu, 16 May 2002 05:41:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm getting quite ****ed off seeing this now, when rushing everyone gathers at base and then move out to the enemy base and each person attacks as soon as they get there... the problem is that some people have taken a diffeent route and will get to the base quicker/slower and some people try to destory their harvester, so instead of making one big rush of tanks you are now in a very big line and nobody stops to wait, A line of tanks can be stoped is seconds (because you only need to pick off one tank at a time) but about 6-7 strong tanks togther can be extremly hard to destory. On average if tanks are turning up at different times we can destory one tank in about 5-10 seconds but when they are wait for each other it can be VERY hard to deal with. I thought EVERYONE would do this but there seems to be a lot of people who do not (probally n00bs)

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Thu, 16 May 2002 07:13:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I would say the communicaton in the Team suckz...as it (well, nearly) always does.[May 16, 2002: Message edited by: [TR]Leopard]

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Thu, 16 May 2002 07:27:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

ya, thats really annoying, and a waste of time and money too

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Thu, 16 May 2002 08:58:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by JBB55:ya, thats really annoying, and a waste of time and money tooThats why I only rush when I know that we will re group when we arive at there base

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Thu, 16 May 2002 09:34:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Join a server, that doesn't have too many NOObS in it, you can tell after a while who is good and who is a Newbie. And If you see C4Kitty- she's a Bi-ach...

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Thu, 16 May 2002 15:29:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I played with c4kitty- retard. She/he just ran around like a chicken with it's head chopped off

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Fri, 17 May 2002 09:13:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Nah, in this game they're not called newbs, they're called cannon fodder.

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Fri, 17 May 2002 12:18:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Remember, it's n00bs, not nOObs.

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Sat, 18 May 2002 10:32:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by cheezyman:I played with c4kitty- retard. She/he just ran around like a chicken with it's head chopped offlol, pls dont cut off my head, I dont wanna be like c4kitty...

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Mon, 20 May 2002 14:46:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

The only really good coordination I see with regards tanks is the flame rush. This tactic can be countered as it is, the key is really speed and surprise. Even then you get people stoping to repair, attacking the harvester or chasing after tanks who are probably already reporting to their team "FLAME INC!" On field most people will camp outside even if they are losing by points. When this happens it only takes a few Railgun shots to rack up more points for Nod. The tanks don't usually last long either, if they manage to get past the artillery. One tank will not destroy a protected base regardless of the player! Oh and another thing, please dont repair your tank on the field! Its usually crawling with stealth black hand

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Mon, 20 May 2002 21:30:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

In games with good players (I've finally managed to start seeing some), you end up second guessing whether you want to buy and vehicle and head out, stick around and defend/repair the base, or use infantry. If you're GDI and you get backed into a hole with mobile artillery bombarding your base entryway, I find the best strategy to take a couple of medium tanks and rush out into the field. If you stick around your entrance trying to take them out, you'll just end up feeding the enemy points while they keep their MAs repaired and firing. If even one medium rushes out into the open, the MAs have to either stop firing on your base entrance or risk being destroyed by the tank. Many many times I have been that one tank that had the guts to just rush out through the MA fire and more often than not I end up taking out all of the MAs or at least distracting them enough for my teammates to get off their butts and come out. I don't know why it works.. but it seems to work quite often. Back to the main topic.. yeah I hate being in a rush and having the person in front of me hesitate or even back up once they start taking hits. By taking part in a rush you're already making the decision to sacrifice your vehicle in a hope that you can destroy some buildings. Hesitating only ruins any chance that you would otherwise have.

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Mon, 20 May 2002 22:24:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by cheezyman:I played with c4kitty- retard. She/he just ran around like a chicken with it's head chopped off Kitty is cool, back off

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Mon, 20 May 2002 22:41:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Team-Work is dead! and remember ACK..is not properAck is.... Aircraft is one word...So it would be AK....if put so fourth..[May 20, 2002: Message edited by: ID_Ghost]

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Tue, 21 May 2002 02:15:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

What i usually try (if GDI) is just roll into base with 2 or 3 meds, if they all listen and don't get their ass shot in front of NOD base...., hardly sumone follows, m just a few freinds of mine will follow and we tell eachother to hold, move, cover...., its a pain if no one listens and just gazes off to the enemy base. I must say that when 2 or 3 meds do team, u usally take fdon the obilisk. So besides a flame rush....i like to intro a med rush greetz,

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Tue, 21 May 2002 03:18:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

one time on under we were standing with 4 med tanks and a mlrs, so I said: attack the base defenses, 6 ppl said affirmative so I went and they all didn't move until I was back with a med tank, because I as killed

Subject: Why does nobody do this?

Posted by [Anonymous](#) on Tue, 21 May 2002 08:13:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

yeah, the morrons just sit and wait outside base getting their tanks shot at, asking for repairs, if they are lucky there's no sniper but if i was nod and i knew i had those tank in front off base, i would snipe the engi's en kick those tanks away from base....Indeed i have it many times when i ask for a move out or follow me they all say affirmative...so when u go first no one follows, thats so sad...its all teamply and honestly...hardly any one participates
