Subject: [Skin][U-WBG] Nod Buggy

Posted by UnitXc on Wed, 27 Jan 2010 21:58:44 GMT

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hello, its been a long time, roughly 8 months since my last one, so without further ado, here it is.

feedback is appreciated

thanks and enjoy.

File Attachments

1) [U-WBG] Nod Buggy.rar, downloaded 230 times

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by Tupolev TU-95 Bear on Wed, 27 Jan 2010 22:10:42 GMT

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epic buggy .Exllent.

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by HaTe on Wed, 27 Jan 2010 22:14:55 GMT

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Fking sweet, you back to skinning for good?

Subject: Re: [Skin][U-WBG] Nod Buggy Posted by GEORGE ZIMMER on Thu, 28 Jan 2010 01:26:19 GMT

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You know, I... DON'T hate this!

Nice work. I'm not a huge fan of the color scheme, but it's something different and still looks pretty nice. It looks "clean", too, if that makes sense.

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by Sean on Thu, 28 Jan 2010 01:49:25 GMT

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I'm not a fan of the colour scheme either, but it looks good

gj

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by Good-One-Driver on Thu, 28 Jan 2010 04:45:45 GMT

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Ou should make a pack with all thies

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by slosha on Thu, 28 Jan 2010 06:47:29 GMT

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I almost forgot about your awesome skins. Great job once again. The racing stripes look really cool, and I like the turret to be the traditional gun metal gray instead of being painted.

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by UnitXc on Thu, 28 Jan 2010 14:19:38 GMT

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thanks for your comments and appreciation even if the colour scheme isnt your bag.

## @HaTe

thanks, probably not im affraid, i dont have time to spend on these things that often, this took me 6/7 hours to do, i NEVER have that much time to spare so i thought id give it a go

## @ George Z

im not sure if you know, but ive done all the others like this too, youd have to go back a few pages in this forum to find them all tho, and what do you mean by "clean"?

## @ Good-One-D

I will make a pack soon, only 4 left to do, Harvester, APC, Recon Bike, Cargo Plane.

## @Glock

haha don forget lil ol me, i do like the racing stripes i was going to just put squares and triangles on it instead but i decided not to, and the turret was a bit difficult to make look like that without

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by zunnie on Thu, 28 Jan 2010 14:25:11 GMT

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Looks nice, i like it Good work..

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by Reaver11 on Thu, 28 Jan 2010 16:03:27 GMT

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I like it alot.

There is one thing I think you should change / look into.

I think the wheelcolors are a bit too flashy in comparison with the main body.

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by UnitXc on Thu, 28 Jan 2010 17:30:23 GMT

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hmm?

it makes more sence when you put it next to my arty.

however now i think about it the intensity does seem a little extreme on the wheels hubcaps... i guess the green doesnt need to go all the way round the wheelcap either, heh that was me being lazy and adding a glow effect to that layer. just goes to show you cant slack off even for a moment.

Subject: Re: [Skin][U-WBG] Nod Buggy

Posted by Altzan on Fri, 29 Jan 2010 04:11:40 GMT

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I think the tire treads stand out too much, other than that it's great. Good work!

Dage 2 of 4 Congreted from Command and Congrets Departed Official Forums

Subject: Re: [Skin][U-WBG] Nod Buggy Posted by Good-One-Driver on Sat, 30 Jan 2010 16:11:23 GMT

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i ment making a skin pack with all off thies in it

Subject: Re: [Skin][U-WBG] Nod Buggy Posted by DarkKnight on Sun, 14 Feb 2010 15:54:09 GMT

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i love it, nice job