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Subject: renegade infantry ranks  
Posted by [shippo](#) on Mon, 25 Jan 2010 23:36:20 GMT  
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In the game how would you rank the inf? (rank as in corporal, sargent, captian, ect.)

ex. for gdi a minguner would obviously be a private, but what about the shotgunner/rocketsolder or granneder

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Subject: Re: renegade infantry ranks  
Posted by [The Party](#) on Tue, 26 Jan 2010 19:44:58 GMT  
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What, can you clarify what you are trying to do? Are you talking about a server side bot or a the WOL names.

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Subject: Re: renegade infantry ranks  
Posted by [CarrierII](#) on Tue, 26 Jan 2010 19:52:32 GMT  
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He's not, he's simply asking out of curiosity, I honestly couldn't answer.

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Subject: Re: renegade infantry ranks  
Posted by [shippo](#) on Thu, 28 Jan 2010 01:15:44 GMT  
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CarrierII wrote on Tue, 26 January 2010 13:52He's not, he's simply asking out of curiosity, I honestly couldn't answer.

ya

In the game when you finish a single player scenario you are ranked and havoc gets a nifty uniform depeing on your level of play on that scenario. ex. \*\*\* = lieutenant 5\*= general ect. what caught my eye was the uniform they were wearing. havoc as a sargent (\*\*) was wearing a grenider's uniform. this made me wonder, in C&C renegade's world, what ranks would aply to each character.

also I had read somewere on a forum that for nod their level of AI was also based on their character, solders were (lest smart and acurrate) then flamethrowers and officers, then Black hand

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Subject: Re: renegade infantry ranks  
Posted by [GEORGE ZIMMER](#) on Thu, 28 Jan 2010 01:24:51 GMT  
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Technician/Hotwire is 5 star general, everything else is private at best

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