Subject: okk
Posted by Good-One-Driver on Sat, 16 Jan 2010 05:29:57 GMT
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ok so i am finishing a model but my friend sent me the part i need in a .renx file so how do i open it without loosing my other thing im workin on?

Subject: Re: Renx
Posted by Gen_Blacky on Sat, 16 Jan 2010 06:20:41 GMT
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file > merge

Subject: Re: Renx
Posted by Good-One-Driver on Sat, 16 Jan 2010 17:17:11 GMT
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ok here it is what it is so far
im not done yet this is just starting but i hope to get it done soon

Subject: Re: okk
Posted by Raptor RSF on Sat, 16 Jan 2010 17:32:07 GMT
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Nice one!

Maybe you can change the color of the flame to bright green ? so that it looks like tiberium bright color.

I dont like the wheels texture, but thats just my opinion.

Subject: Re: okk
Posted by Good-One-Driver on Sat, 16 Jan 2010 19:25:00 GMT
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Subject: Re: okk
Posted by Good-One-Driver on Sat, 16 Jan 2010 21:20:39 GMT
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so how do i get rid of the world box and all the little bones? well not get rid but make them work like move and make them not show up?

Subject: Re: okk
Posted by ErroR on Sat, 16 Jan 2010 21:46:19 GMT
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select the world box. Tick (o)Obbox untick []Export geometry. Untick []Export geometry in all the bones. Tip: Simply right click and hide all the harvy parts to leave only the bones.

Subject: Re: okk
Posted by Gen_Blacky on Sat, 16 Jan 2010 22:31:20 GMT
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world box you export geometry with obbox ticked and transform bone unticked. you can export as an obbox without exporting geometry.

Subject: Re: okk
Posted by Good-One-Driver on Sun, 17 Jan 2010 00:28:28 GMT
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were is obbox?

Subject: Re: okk
Posted by Gen_Blacky on Sun, 17 Jan 2010 04:02:46 GMT
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Here is an a example

http://www.renegadeforums.com/index.php?t=getfile&id=4547&rid=21615

Subject: Re: okk
Posted by GEORGE ZIMMER on Sun, 17 Jan 2010 05:38:57 GMT
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Looks like shit

Throwing some patterns onto a texture and some badly modeled pipes into the back is not a good job. Nor is adding random dazzle effects. Also, maybe it's just from viewing it in W3D viewer, but why the fuck is there tiberium gas clouds all over the place...?

Subject: Re: okk
Posted by Goztow on Sun, 17 Jan 2010 10:51:13 GMT
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GEORGE ZIMMER wrote on Sun, 17 January 2010 06:38 why the fuck is there tiberium gas clouds all over the place...?
It's leaking!