Subject: fds crashes when i put objects.ddb in data
Posted by spy1233211 on Wed, 13 Jan 2010 00:57:47 GMT
View Forum Message <> Reply to Message

hey when i put my objects.ddb which is from level edit it crashes whenever i open fds up when it creates game. and what i edit on objects with level edit was the obbygun,agt and ulti gun

---

Subject: Re: fds crashes when i put objects.ddb in data
Posted by _SSnipe_ on Wed, 13 Jan 2010 07:23:59 GMT
View Forum Message <> Reply to Message

spy1233211 wrote on Tue, 12 January 2010 16:57hey when i put my objects.ddb which is from level edit it crashes whenever i open fds up when it creates game. and what i edit on objects with level edit was the obbygun,agt and ulti gun
Then something you edited in level edit is wrong

Subject: Re: fds crashes when i put objects.ddb in data
Posted by spy1233211 on Wed, 13 Jan 2010 20:31:22 GMT
View Forum Message <> Reply to Message

uhh i edited the gdi and nod ref to change the money per sec and then changed the ammo regeneration for obby then agt missle for agt and then double dmg for ulti

---

Subject: Re: fds crashes when i put objects.ddb in data
Posted by spy1233211 on Wed, 13 Jan 2010 20:32:50 GMT
View Forum Message <> Reply to Message

well when i save it i do leveledit>modpackage>presets>objects.ddb but it says that i over write it

---

Subject: Re: fds crashes when i put objects.ddb in data
Posted by Omar007 on Wed, 13 Jan 2010 20:39:41 GMT
View Forum Message <> Reply to Message

You save the presets by just closing LE and click YES when it asks whether you want to save the changes

Then navigate to the presets folder in your Mod package folder with windows explorer or w/e and copy objects.ddb to your FDS data folder

---