
Subject: Level Edit, Refinery Tick Rate
Posted by [T0tNI](#) on Tue, 12 Jan 2010 04:17:16 GMT
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Any Ideas, for this how to edit the refiners tick rate. I already tried modifying these presets:
mp_GDI_Refinery
mp_NOD_Refinery

Funds Distrubuted Per Second:10.500

Subject: Re: Level Edit, Refinery Tick Rate
Posted by [reborn](#) on Tue, 12 Jan 2010 06:32:53 GMT
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http://www.mp-gaming.com/reborns/movies/tick_rate_re/tick_rate_re.html

Or use the 'Extra Tick Rate SSGM Plugin Win32 Version 1.0' which you can find here:
<http://spencerelliott.co.uk/downloads.html>

Subject: Re: Level Edit, Refinery Tick Rate
Posted by [Poskov](#) on Tue, 12 Jan 2010 15:19:26 GMT
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How do you use it? How do I add in SSGM to my server?

Subject: Re: Level Edit, Refinery Tick Rate
Posted by [reborn](#) on Tue, 12 Jan 2010 15:39:45 GMT
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If you mean 'How do I install SSGM on my renegade FDS?', then there is documentation in the download for SSGM.
Download SSGM here: <http://black-cell.net/downloads/index.php?act=view&id=30>

Subject: Re: Level Edit, Refinery Tick Rate
Posted by [T0tNI](#) on Wed, 13 Jan 2010 00:24:30 GMT
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Nope, the first post hit the spot.
