
Subject: A few skins
Posted by [anant](#) on Wed, 30 Dec 2009 05:06:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

Tell me what you think
Harvesters
NOD

GDI

NOD LIGHT TANK

Pistol

Subject: Re: A few skins
Posted by [cAmpa](#) on Wed, 30 Dec 2009 06:53:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

i like the light tank.

Subject: Re: A few skins
Posted by [anant](#) on Wed, 30 Dec 2009 06:54:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

thanks

Subject: Re: A few skins
Posted by [ErroR](#) on Wed, 30 Dec 2009 09:39:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

the harvys are nice too(as always i hate "rims"), but the pistol.. The red color doesn't fit with that gray

Subject: Re: A few skins
Posted by [GEORGE ZIMMER](#) on Wed, 30 Dec 2009 11:28:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Red harv sucks- the green just doesn't go too well and it seems too neon to me.

Green one's better, but get rid of the colored tires.

Light tank, I don't like the blood red mixed with the almost white color. If it were pure white mixed with red, that'd be ok, but the texture, it just... doesn't mix well.

Pistol looks pretty bad, the red is just too slapped on. I like the texture itself (as in the red "tattoo" look), but it just doesn't fit, especially since it's ALL OVER the thing.

Subject: Re: A few skins

Posted by [reborn](#) on Wed, 30 Dec 2009 11:41:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

I know this isn't what he was going for, because he did it to the Red one too, but I'd like to see the harvesters and other objects that walk/travel through Tiberium leaves trails of it for a brief period.

The light tank is the best of all Four textures in my opinion.

Subject: Re: A few skins

Posted by [anant](#) on Wed, 30 Dec 2009 21:49:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

GEORGE ZIMMER wrote on Wed, 30 December 2009 05:28Red harv sucks- the green just doesn't go too well and it seems too neon to me.

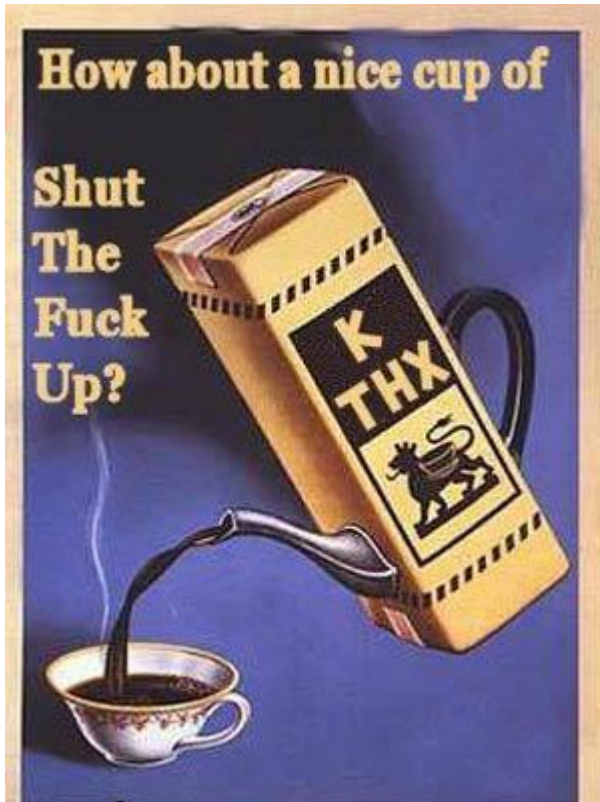
Green one's better, but get rid of the colored tires.

Light tank, I don't like the blood red mixed with the almost white color. If it were pure white mixed with red, that'd be ok, but the texture, it just... doesn't mix well.

Pistol looks pretty bad, the red is just too slapped on. I like the texture itself (as in the red "tattoo" look), but it just doesn't fit, especially since it's ALL OVER the thing.

File Attachments

1) [Cup20of20STFU.jpg](#), downloaded 640 times



Subject: Re: A few skins
Posted by [ChewML](#) on Wed, 30 Dec 2009 22:31:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

All he did was give his opinion, which you did technically ask for...

Subject: Re: A few skins
Posted by [anant](#) on Wed, 30 Dec 2009 23:19:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

anybody but George zimmer...

Subject: Re: A few skins
Posted by [ChewML](#) on Wed, 30 Dec 2009 23:27:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

George Zimmer makes fine quality suits.

Subject: Re: A few skins

Posted by [GEORGE ZIMMER](#) on Wed, 30 Dec 2009 23:44:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

anant wrote on Thu, 31 December 2009 07:19anybody but George zimmer...

Except you didn't actually say that in the original post

Now I remember why you got banned off of EKTRPG numerous times; and you still haven't evolved past that level of maturity.

I don't mind it that you're a little displeased with my criticism, but when you outright ask for comments, then tell me to shut the fuck up, you're obviously lacking a few vital brain cells and shouldn't be posting your work. EXPECT CRITICISM. It happens, grow up and deal with it.

Or do the mature and sensible thing and rework your skins a bit.

Also, why the hell didn't you just release these? Stop pulling a scrin, faggot.

Chew wrote on Wed, 30 December 2009 17:27George Zimmer makes fine quality suits.

Subject: Re: A few skins

Posted by [Altzan](#) on Wed, 30 Dec 2009 23:52:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

GEORGE ZIMMER wrote on Wed, 30 December 2009 17:44anant wrote on Thu, 31 December 2009 07:19anybody but George zimmer...

Except you didn't actually say that in the original post

Now I remember why you got banned off of EKTRPG numerous times; and you still haven't evolved past that level of maturity.

I don't mind it that you're a little displeased with my criticism, but when you outright ask for comments, then tell me to shut the fuck up, you're obviously lacking a few vital brain cells and shouldn't be posting your work. EXPECT CRITICISM. It happens, grow up and deal with it.

Or do the mature and sensible thing and rework your skins a bit.

Also, why the hell didn't you just release these? Stop pulling a scrin, faggot.

Chew wrote on Wed, 30 December 2009 17:27George Zimmer makes fine quality suits.

Beat me to it

Subject: Re: A few skins
Posted by [anant](#) on Thu, 31 Dec 2009 01:36:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

never heard of f EKTRPG

Subject: Re: A few skins
Posted by [Dreganius](#) on Thu, 31 Dec 2009 01:38:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think you are thinking of HORQWER or Adynybek or whatever.

Hehe, suits.

Subject: Re: A few skins
Posted by [GEORGE ZIMMER](#) on Thu, 31 Dec 2009 02:21:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Dreganius wrote on Wed, 30 December 2009 19:38I think you are thinking of HORQWER or Adynybek or whatever.

Hehe, suits.
Nah, ant1235.

Subject: Re: A few skins
Posted by [Distrbd21](#) on Fri, 01 Jan 2010 08:02:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

that is said to ask for someones help to tell you what your skins look like then tell them to stfu.

take it from me reborn don't like me anymore because of what i did now i can't take that back and i probably lost a nice person that has helped me out a lot on Renegade, and probably a lot more people now wont help me because of that.

and to me i like your harvs needs more stuff less rims, that make it gay.

the light looks like shit

and the pistol looks like shit
