Subject: [Model] Shotgun

Posted by crysis992 on Sat, 19 Dec 2009 23:50:38 GMT

View Forum Message <> Reply to Message

Hey, i made a new shotgun.

But the muzzleflash is only in the third view, so i uploaded the 3ds max 8 scene in the zip folder too.

i hope you like it, comments please.

File Attachments

1) Shotgun.zip, downloaded 253 times

Subject: Re: [Model] Shotgun

Posted by Lone0001 on Sun, 20 Dec 2009 00:07:20 GMT

View Forum Message <> Reply to Message

I'd be better without the laser imo

Subject: Re: [Model] Shotgun

Posted by Distrbd21 on Sun, 20 Dec 2009 02:14:22 GMT

View Forum Message <> Reply to Message

or that blue thing.

Subject: Re: [Model] Shotgun

Posted by Altzan on Sun, 20 Dec 2009 02:45:59 GMT

View Forum Message <> Reply to Message

Laser is cool but kind of short, and I like the blue scope even though it's technically pointless to the weielder... the whole thing looks neat. Good job

Subject: Re: [Model] Shotgun

Posted by Distrbd21 on Sun, 20 Dec 2009 03:57:21 GMT

View Forum Message <> Reply to Message

maybe some how get the radar on that thing and i might use it.

Subject: Re: [Model] Shotgun

Posted by slosha on Sun, 20 Dec 2009 04:16:01 GMT

View Forum Message <> Reply to Message

That's pretty bad ass. Nice job.

Subject: Re: [Model] Shotgun

Posted by Lone0001 on Sun, 20 Dec 2009 05:58:29 GMT

View Forum Message <> Reply to Message

I'd use it if there wasn't all that junk on it, lasers and radars and crap, the model itself is nice, trim a bit off the upper barrel and you could sell it off as the Halo 2 Shotgun.

EDIT: Oh and fix the hand positions.

Subject: Re: [Model] Shotgun

Posted by DarkKnight on Sun, 20 Dec 2009 16:42:48 GMT

View Forum Message <> Reply to Message

looks cool ill try it

Subject: Re: [Model] Shotgun

Posted by anant on Sun, 20 Dec 2009 20:15:07 GMT

View Forum Message <> Reply to Message

Glock~ wrote on Sun, 20 December 2009 05:16That's pretty bad ass. Nice job.

OMFG! You made a fucking avatar of that! LMFAO!

Subject: Re: [Model] Shotgun

Posted by samous on Mon, 21 Dec 2009 05:40:28 GMT

View Forum Message <> Reply to Message

Wow, I like it, great job. The red laser I think is kinda strange looking, but the blue scope thing looks cool. The only real problem I have with it is that it looks like it sticks out a little too much when it's displayed on your back... more than the normal shotgun I would think. Other than that, GREAT job.

=Samous

Subject: Re: [Model] Shotgun

Posted by Dreganius on Wed, 30 Dec 2009 23:57:19 GMT

View Forum Message <> Reply to Message

Look familiar?

Subject: Re: [Model] Shotgun

Posted by GEORGE ZIMMER on Thu, 31 Dec 2009 00:09:06 GMT

View Forum Message <> Reply to Message

Dreganius wrote on Wed, 30 December 2009 17:57Toggle Spoiler

Look familiar?

Hahahahahahahahaha

Subject: Re: [Model] Shotgun

Posted by Altzan on Thu, 31 Dec 2009 02:43:48 GMT

View Forum Message <> Reply to Message

It's the Halo 3 shotgon.

So what?

Subject: Re: [Model] Shotgun

Posted by GEORGE ZIMMER on Thu, 31 Dec 2009 13:47:57 GMT

View Forum Message <> Reply to Message

Altzan wrote on Thu, 31 December 2009 12:43lt's the Halo 3 shotgon.

So what?

Because:

crysis992 wrote on Sat, 19 December 2009 17:50Hey, i made a new shotgun.

But the muzzleflash is only in the third view, so i uploaded the 3ds max 8 scene in the zip folder too.

Toggle Spoiler

i hope you like it, comments please.

He didn't even CREDIT the Halo 3 shotgun.

Subject: Re: [Model] Shotgun

Posted by SPIKDUM on Thu, 31 Dec 2009 19:30:48 GMT

View Forum Message <> Reply to Message

CH-CHK

BURN

Subject: Re: [Model] Shotgun

Posted by Distrbd21 on Fri, 01 Jan 2010 08:06:33 GMT

View Forum Message <> Reply to Message

can someone make the halo shotgun flat out like it looks in the pic??

Subject: Re: [Model] Shotgun

Posted by Altzan on Fri, 01 Jan 2010 09:50:49 GMT

View Forum Message <> Reply to Message

Oh, I thought someone was going to say he claimed he made it from scratch.

Subject: Re: [Model] Shotgun

Posted by argathol3 on Fri, 01 Jan 2010 22:53:09 GMT

View Forum Message <> Reply to Message

Oh noes he didn't give credit to microsoft

ban him from the forums...I think they'll be ok

Subject: Re: [Model] Shotgun

Posted by slosha on Fri, 01 Jan 2010 23:44:35 GMT

View Forum Message <> Reply to Message

argathol3 wrote on Fri, 01 January 2010 16:53Oh noes he didn't give credit to microsoft

ban him from the forums...I think they'll be ok

I don't think that's the point they're trying to make.

Subject: Re: [Model] Shotgun

Posted by Dreganius on Sat, 02 Jan 2010 16:42:44 GMT

View Forum Message <> Reply to Message

The point is that he claims he made a new shotgun, when he didn't even say "It's from Halo", which insinuates that it's an original shotgun by him. Obviously, it's not original, as it's from every single Halo game in the series.

It's like RenX40k saying "We made a brand new, original universe with characters like Space Marines and guns like Bolters!" It disrespects the creators.

So basically crysis992 is disrespecting Bungie for their hard work in creating their own shotgun from scratch by trying to pawn it off as his own work, whether intentional or not. And I fucking love Bungie for the Halo series.

I have spent so many nights staying up all night playing through every level of the games on Co-op Legendary with my best mate to know what that shotgun looks like by heart, thus why I knew right away.

EDIT: Spelling

Subject: Re: [Model] Shotgun

Posted by Sladewill on Sat. 02 Jan 2010 20:34:45 GMT

View Forum Message <> Reply to Message

microsoft are gay anyways, they dont do anything when ppl steal there stuff. It does look nice tho without the laser...

Subject: Re: [Model] Shotgun

Posted by InternetThug on Sat, 30 Jan 2010 06:29:19 GMT

View Forum Message <> Reply to Message

microsoft just slaps their name on the final product, but halo is completely developed by bungie...DUH

and stealing from bungie = GAY

Subject: Re: [Model] Shotgun

Posted by slosha on Sat. 30 Jan 2010 06:50:45 GMT

View Forum Message <> Reply to Message

Ralph wrote on Sat, 30 January 2010 00:29microsoft just slaps their name on the final product, but halo is completely developed by bungie...DUH

and stealing from bungie = GAY It's called a Publisher ya dip!

Subject: Re: [Model] Shotgun

Posted by Sean on Sat, 30 Jan 2010 06:52:02 GMT

View Forum Message <> Reply to Message

Dreganius wrote on Sat, 02 January 2010 10:42The point is that he claims he made a new shotgun, when he didn't even say "It's from Halo", which insinuates that it's an original shotgun by him. Obviously, it's not original, as it's from every single Halo game in the series.

It's like RenX40k saying "We made a brand new, original universe with characters like Space Marines and guns like Bolters!" It disrespects the creators.

So basically crysis992 is disrespecting Bungie for their hard work in creating their own shotgun from scratch by trying to pawn it off as his own work, whether intentional or not. And I fucking love Bungie for the Halo series.

I have spent so many nights staying up all night playing through every level of the games on Co-op Legendary with my best mate to know what that shotgun looks like by heart, thus why I knew right away.

EDIT: Spelling

You should post that at his site too, so users can see that it's not his work

Subject: Re: [Model] Shotgun

Posted by InternetThug on Sat, 30 Jan 2010 06:56:02 GMT

View Forum Message <> Reply to Message

Glock~ wrote on Sat, 30 January 2010 00:50Ralph wrote on Sat, 30 January 2010 00:29microsoft just slaps their name on the final product, but halo is completely developed by bungie...DUH

and stealing from bungie = GAY It's called a Publisher ya dip!

1v1 me in halo

Subject: Re: [Model] Shotgun

Posted by crysis992 on Sat, 30 Jan 2010 12:31:04 GMT

View Forum Message <> Reply to Message

i rly hate that lol.. i release something and get 70% shit comments.

I just said i made a new shotgun model, i didnt said something else... did i said its my own idea? did i said its a remake? i dont think so..i just said i made a new model, not more.

Why should i say "its the idea from bungie"?

@Azazel:

Why? do you think i dont check this forum? lol and btw it is my work... its just not my "model idea" . . .

but okay, then i stop releasing my skins.

crysis992

Subject: Re: [Model] Shotgun

Posted by Sir Kane on Sat, 30 Jan 2010 14:15:37 GMT

View Forum Message <> Reply to Message

Why would a shotgun need a display? To display how silly that is or what?

Subject: Re: [Model] Shotgun

Posted by crysis992 on Sat, 30 Jan 2010 19:58:52 GMT

View Forum Message <> Reply to Message

Sir Kane wrote on Sat, 30 January 2010 08:15Why would a shotgun need a display? To display how silly that is or what?

Why not? I like the weapons like this.

And i said that more than 1 time...

If you dont like the model dont download it, i made the shotgun for guys who like it.