Posted by Anonymous on Fri, 10 May 2002 15:16:00 GMT

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ok i was a stelth i placed myself right next to the war factory and a mammy starts comming out i go up press e nothing happends and the thing runs me over what gives? this has happened with other vehicle now YES i am a n00b as you call it but how come i can't steal it? i have seen others do it.

Subject: stelth

Posted by Anonymous on Fri, 10 May 2002 15:27:00 GMT

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Well I have been told that only the buyer can get in the tank when It comes out the strip/fac so this might go for enemys as well... BUT many times I have bought a flame tank (I know its mine because I always check my credits so see if they changed) and as I get out side I see that someone else on my team has taken the tank thinking it is theirs...

Subject: stelth

Posted by Anonymous on Fri, 10 May 2002 16:14:00 GMT

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it was changed in the patch. At least I think so

Subject: stelth

Posted by Anonymous on Fri, 10 May 2002 16:43:00 GMT

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quote:Originally posted by J_HALL:ok i was a stellth i placed myself right next to the war factory and a mammy starts comming out i go up press e nothing happends and the thing runs me over what gives? this has happened with other vehicle now YES i am a n00b as you call it but how come i can't steal it? i have seen others do it. There is a 30 second hold on entering the tank.. except for the owner.. the only way to get around it is..1. Kill the owner2. The owner jumps in.. then back out. I've had this happen to me atleast twice... I had to search the forum to find this answer.

Subject: stelth

Posted by Anonymous on Sat, 11 May 2002 01:12:00 GMT

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quote:Originally posted by Kab0om420:There is a 30 second hold on entering the tank.. except for the owner.. the only way to get around it is..1. Kill the owner2. The owner jumps in.. then back

out. I've had this happen to me atleast twice... I had to search the forum to find this answer. You sure? I could swear that I've also seen people take enemy vehicles just as they come. Also the reason why the topic starter got squished might be that he was moving towards the tank while it was moving or that the owner got in while he was trying to take it.

Subject: stelth

Posted by Anonymous on Sat, 11 May 2002 01:15:00 GMT

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Btw, it's stealth not stelth.

Subject: stelth

Posted by Anonymous on Sat, 11 May 2002 02:50:00 GMT

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yeah, it was changed in the patch. Before you could steal it right away, but now you have to wait 30 secs like kirovy said. You got run over cuz you're dumb and ran under those giant tracks

Subject: stelth

Posted by Anonymous on Sat, 11 May 2002 16:07:00 GMT

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Are you sure it is 30 seconds? I spend alot of time out side the enemys Wep Fac/Strip when our Wep Fac/Strip has been destoryed an I'm sure that 1/2 the tanks I steal are fresh out the Wep Fac/Strip but I could be wrong because I have seen people dump there tank when they dont wat them out side (sometimes they use F2 to say Free tank a Wep Fac, but buy that point it is all ready mine)

Subject: stelth

Posted by Anonymous on Sat, 11 May 2002 16:39:00 GMT

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quote:Originally posted by Super Dan:Are you sure it is 30 seconds? I spend alot of time out side the enemys Wep Fac/Strip when our Wep Fac/Strip has been destoryed an I'm sure that 1/2 the tanks I steal are fresh out the Wep Fac/Strip but I could be wrong because I have seen people dump there tank when they dont wat them out side (sometimes they use F2 to say Free tank a Wep Fac, but buy that point it is all ready mine)I think so.. I never timed it, so I could be wrong.. I searched this subject last week and everyone seems to think that it's a 30 second lock.

Subject: stelth

Posted by Anonymous on Sun, 12 May 2002 00:00:00 GMT

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quote: Originally posted by eae: You sure? I could swear that I've also seen people take enemy vehicles just as they come. Also the reason why the topic starter got squished might be that he was moving towards the tank while it was moving or that the owner got in while he was trying to take it.I'm 99\% sure.. I have tried as GdI and n0D () and both times I couldn't get in (this was after the last update)I've seen an enemy trying to get into the tank I had just purchaced also.. and they just stood there looking dumb. If I am wrong.. PLEASE tell me.. I have given up on trying to steal them fresh off the strip.. I do Proxy or c4 it hopeing to kill the driver though.

Subject: stelth

Posted by Anonymous on Sun, 12 May 2002 00:13:00 GMT

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quote: Originally posted by Darb Sllim:, but now you have to wait 30 secs like kirovy said. HEY I SAID 30 SECS!@!!!@!&*^@#\$*&^@#(\$*&^Not that it really matters.

Subject: stelth

Posted by Anonymous on Sun, 12 May 2002 19:50:00 GMT

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heres a tip: when targeting a vehicle you KNOW you can enter it for sure if 3 arrows are pointing down in it.

Subject: stelth

Posted by Anonymous on Mon, 13 May 2002 09:26:00 GMT

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quote:Originally posted by cheezyman:heres a tip: when targeting a vehicle you KNOW you can enter it for sure if 3 arrows are pointing down in it.

Subject: stelth

Posted by Anonymous on Mon, 13 May 2002 09:31:00 GMT

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It's 30 seconds. I was playing a game and I could see to the Nod base with a sniper rifle. A vehicle appeared, but nobody claimed it right away. After 30 seconds the 3 arrows appeared on top.

Posted by Anonymous on Mon, 13 May 2002 20:33:00 GMT

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Something like that has happened to me too except a bit different. I just join a game, I go to PT and press the action key....nothing happens. I found out that I had to die first, then I could buy. Thats happened numerous times. What is it?[May 13, 2002: Message edited by: xChRiSx]

Subject: stelth

Posted by Anonymous on Mon, 13 May 2002 21:04:00 GMT

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most likely a bug- it happens to me occasionally too

Subject: stelth

Posted by Anonymous on Mon, 13 May 2002 21:46:00 GMT

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the only time you can enter a tank is if when you come close to it it has 3 arrows pointing at it and if there is neither a NOD (yeas aircraftkiller that was for you) nor a gdi symbol on it. (unless you are on the same team as the driver then you can be a passenger)

Subject: stelth

Posted by Anonymous on Tue, 14 May 2002 08:53:00 GMT

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ohh a n0bish question lol.

Subject: stelth

Posted by Anonymous on Wed, 15 May 2002 08:56:00 GMT

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There is a way to get around the 30 second lock-out. You need to hold down ctrl and alt keys then press The E, Z, L,& 2 keys at the exact same time. This unlocks new enemy vehicles and allows for safe entry. Happy Stealing!!

Subject: stelth

Posted by Anonymous on Wed, 15 May 2002 09:07:00 GMT

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quote:Originally posted by rogueranger:There is a way to get around the 30 second lock-out. You

need to hold down ctrl and alt keys then press The E, Z, L,& 2 keys at the exact same time. This unlocks new enemy vehicles and allows for safe entry. Happy Stealing!! Why is so that I don't believe you? Btw, did you know that if press shift+L, you can unlock the harvester and then enter with E.

Subject: stelth

Posted by Anonymous on Wed, 15 May 2002 09:08:00 GMT

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quote:Originally posted by rogueranger:There is a way to get around the 30 second lock-out. You need to hold down ctrl and alt keys then press The E, Z, L,& 2 keys at the exact same time. This unlocks new enemy vehicles and allows for safe entry. Happy Stealing!! lol that would be hard to press all them buttons at the same time

Subject: stelth

Posted by Anonymous on Wed, 15 May 2002 16:35:00 GMT

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quote:Originally posted by xChRiSx:Something like that has happened to me too except a bit different. I just join a game, I go to PT and press the action key....nothing happens. I found out that I had to die first, then I could buy. Thats happened numerous times. What is it?[May 13, 2002: Message edited by: xChRiSx]It's just a minor bug, just get yourself killed (only suicide if you already have no cash what so ever). Usually Tiberium or fight enemies with whatever weapon you have (or used your timed c4)

Subject: stelth

Posted by Anonymous on Thu, 16 May 2002 16:16:00 GMT

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quote:Originally posted by cheezyman:heres a tip: when targeting a vehicle you KNOW you can enter it for sure if 3 arrows are pointing down in it.LOL didn't think of that.. but then again I'm usually too busy trying to stay alive to notice if it had arrows over it.. all I saw was a fresh new tank being created.

Subject: stelth

Posted by Anonymous on Thu, 16 May 2002 16:24:00 GMT

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quote:Originally posted by rogueranger:There is a way to get around the 30 second lock-out. You need to hold down ctrl and alt keys then press The E, Z, L,& 2 keys at the exact same time. This unlocks new enemy vehicles and allows for safe entry. Happy Stealing!! I'll try that next time I'm near one! Hope it works!!!!!

Posted by Anonymous on Thu, 16 May 2002 16:28:00 GMT

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quote:Originally posted by eae:Why is so that I don't believe you? Btw, did you know that if press shift+L, you can unlock the harvester and then enter with E.Is this on laddered games or only on non-laddered games?

Subject: stelth

Posted by Anonymous on Thu, 16 May 2002 19:08:00 GMT

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i think its just lag it olny hapens to me on laggy servers

Subject: stelth

Posted by Anonymous on Thu, 16 May 2002 22:02:00 GMT

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here is a little secret, if your a high power unit{one that can damage a tank}shoot at it when it comes off the strip or war fac, if you bring it down by 2 squares of health you can steal it. This was added to the patch so when a enemy rush happens and they begin to hit your tank, an allie could move it out of the way for you if it took some damage. try it, i garuntee it will work!

Subject: stelth

Posted by Anonymous on Fri, 17 May 2002 14:44:00 GMT

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quote:Originally posted by kiwi98989:here is a little secret, if your a high power unit{one that can damage a tank}shoot at it when it comes off the strip or war fac, if you bring it down by 2 squares of health you can steal it. This was added to the patch so when a enemy rush happens and they begin to hit your tank, an allie could move it out of the way for you if it took some damage. try it, i garuntee it will work!

Cool.. I'll try that too!!

Subject: stelth

Posted by Anonymous on Fri, 17 May 2002 15:01:00 GMT

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quote:Originally posted by kiwi98989:here is a little secret, if your a high power unit{one that can damage a tank}shoot at it when it comes off the strip or war fac, if you bring it down by 2 squares of health you can steal it. This was added to the patch so when a enemy rush happens and they begin to hit your tank, an allie could move it out of the way for you if it took some damage. try it, i garuntee it will work!

I'll give that ago when I can play again... stupid lag

Posted by Anonymous on Sat, 18 May 2002 09:33:00 GMT

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quote:Originally posted by rogueranger:There is a way to get around the 30 second lock-out. You need to hold down ctrl and alt keys then press The E, Z, L,& 2 keys at the exact same time. This unlocks new enemy vehicles and allows for safe entry. Happy Stealing!! Thats BS...