Subject: Strealth OvErRun My BaSe Posted by Anonymous on Fri, 10 May 2002 09:02:00 GMT View Forum Message <> Reply to Message

this game go like this..i was playing GDI at the map city....and we was like leading with so many points.....and the game was ending like in a few mins.....so i think this was the part which caught us unprepared.. our base defence was so lex...so i walk a round to buy a vehicle....suddenlyn the alarm sounded and it seem all the buildings in the base was under attack!!!we was caught unpepared. most of us jus rush to repair the building which was 1st to have it's alarm sounded.and this was the terrible part. b4 we finish repair one buildingthe other buildings was under attack...so the whole GDI team was in disarray.....well i guess u all can guess wat happen nextmy base was blown apart with nukes, enemy units and the dreaded strealth tanks.....i was really surprise. a group of strealth tanks has brought such a great problem to a winning team.....of cos with no time leftwe couldnt counter them back.....guess this can be a good tactic to share with u guys....but good timing is required for this tactic to work.but now i dun underestimate the power, strealthness and strenght of this tanks in groups and good timing....

Subject: Strealth OvErRun My BaSe Posted by Anonymous on Fri, 10 May 2002 09:10:00 GMT View Forum Message <> Reply to Message

That gives me an idea for a new mode of attack. Multiple buildings rush Just have at least one person attacking each building with a stealth or flame tank, and see what the enemy does

Subject: Strealth OvErRun My BaSe Posted by Anonymous on Fri, 10 May 2002 13:50:00 GMT View Forum Message <> Reply to Message

i got a better one, attack 1 structure w/ 5 flame tanks, i doubt there are 5 hotwires to repair... 1 hotwire cna handle about 1.5 flame tanks... not 5

Subject: Strealth OvErRun My BaSe Posted by Anonymous on Fri, 10 May 2002 14:05:00 GMT View Forum Message <> Reply to Message

That could and would probally work, but the multiple buildings strategy would throw the opposing team into dis-array. You don't know how many of them there are, and what they're attacking. If all of them attack the same structure, you assume that they'll only be attacking that one building.

Subject: Strealth OvErRun My BaSe Posted by Anonymous on Sat, 11 May 2002 08:24:00 GMT NightAces Good strategy we'll have to use this when the opportunity becomes available. eh eh eh ...

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