
Subject: UberMapPack Updated

Posted by [zunnie](#) on Wed, 18 Nov 2009 14:54:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

Download UberMapPack

[C_C_ArcticXP_Beta](#)

[C_C_BodyRace](#)

[C_C_City_Flying_SE](#)

[C_C_Halloween](#)

[C_C_IslandsEVO1.1](#)

[C_C_SkateparkV2](#)

[C_C_Snowfight2005](#)

[C_C_TubeRace](#)

[C_C_VolcanoEVO1.1](#)

[C_C_WallsEVO](#)

Were added to the package. Updated!

You dont have to redownload the whole pacakge just to get the maps, if you already downloaded the ubermappack

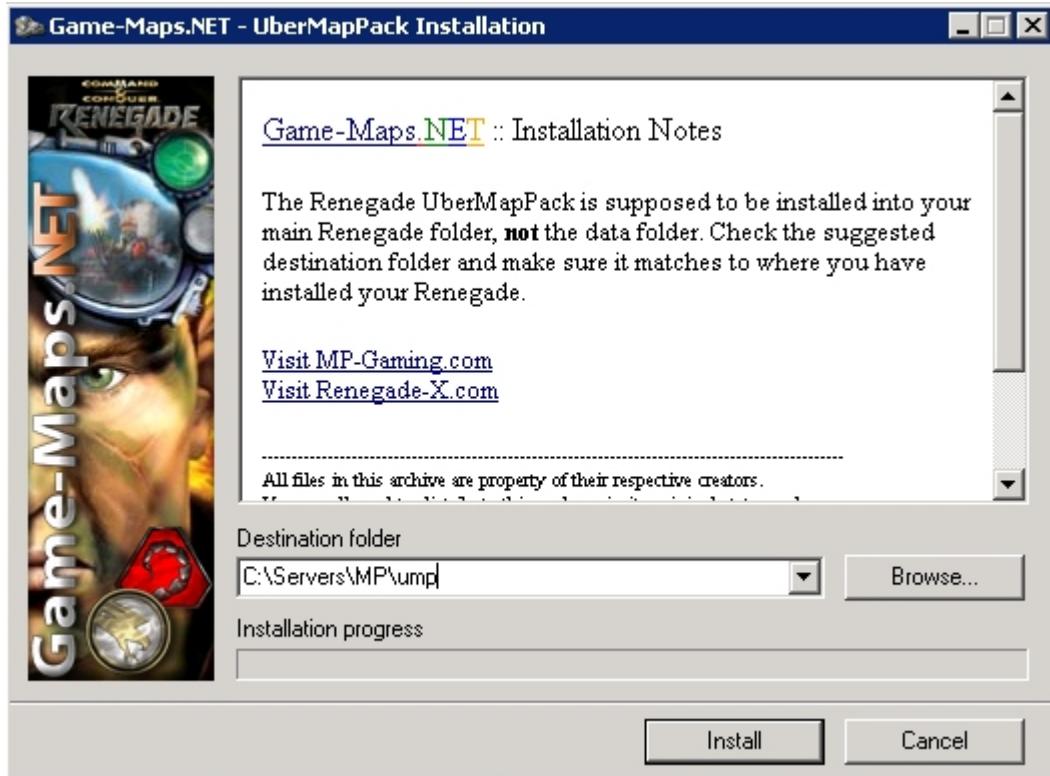
earlier then just go here and download the missing maps manually:

<http://forums.mp-gaming.com/index.php?showtopic=8964>

We're now advertising Renegade-X on the installer in order to promote it.

File Attachments

1) [ump.jpg](#), downloaded 572 times



Subject: Re: UberMapPack Updated
Posted by [reborn](#) on Wed, 18 Nov 2009 14:59:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Pretty cool man!

Does the destination folder show in the screenie reflect where the installer will try to add the files? Or was that an oversight when taking the pic, because you changed your own directory?

I remember thinking when the UMP was first created that no one would hardly use it, now it's like a renegade house hold name.

Subject: Re: UberMapPack Updated
Posted by [zunnie](#) on Wed, 18 Nov 2009 15:00:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

The default installdir it will show is C:\Westwood\Renegade

I just happened to do a testinstall into that folder is why it shows on screenie.

Subject: Re: UberMapPack Updated

Posted by [slosha](#) on Wed, 18 Nov 2009 21:44:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sweet, thanks! I'll be downloading the newly added maps now.
