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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Tue, 07 May 2002 13:46:00 GMT  
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I am here to inform all of you who inhabit the Strategy forum of a weakness that the Tiberium Refinery has against Helicopters. What you do is you buy a heli and a nuke, and maybe a special character (though not really needed), then fly over to the enemy refinery. Once there, fly up and jump out right above the harvester unloading place. Your helicopter will promptly blow up (haven't found a way to avoid this), and you should have time to plant a nuke on their refinery. Then you escape the base using any means necessary, and watch the fireworks.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Tue, 07 May 2002 14:05:00 GMT  
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I'm not sure I understand exactly what you're talking about. If I jump out above the tiberium refinery at any significant height, I die.. although I haven't tried it intentionally. If you mean get on right on the building above where the harvester unload.. then that makes sense but it's usually hard to get anywhere near that spot with your heli still intact. Placing a beacon on the top of the weapons factory is evil, though.. even if they know where it's it, it can take an engineer too long to make it up there. Especially when lag keeps shoving you off the ramps.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Tue, 07 May 2002 15:24:00 GMT  
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u no wutz cheaper...NOBODY knows this tactic except me. well that was true. On the flying maps theres an area on the Hand of NOD where if you walk up to the roof from the ground directly, you won't see it, it's sorta near the sandbags.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Tue, 07 May 2002 15:40:00 GMT  
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quote:Originally posted by FHATODude:u no wutz cheaper...NOBODY knows this tactic except me. well that was true. On the flying maps theres an area on the Hand of NOD where if you walk up to the roof from the ground directly, you won't see it, it's sorta near the sandbags. Remember, it's Nod, not NOD.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Tue, 07 May 2002 15:46:00 GMT  
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Today I was playing and I managed to get my Apache in the tube at the top of the PP and dump a becon... my Apache blew up but I was totally stuck and the only thing I had to kill my self with was a timed C4 but there was NO WAY they could disarm the becon because you could only stand in one place and that was right on top of the becon and with the C4 ontop of it and me there to you would have first buy a Orca and get inside the PP tube and kill me then disarm the C4 (and it would probally blow up in your face) they finaly disarm the becon, in 40 second?? I dont think soPS I dont this on that new map which uses air craft but not the new building i.e the stairs etc to climb to the top and I think the tube on the PP is smaller with the newer versios of the building.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Tue, 07 May 2002 18:59:00 GMT  
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Does ACK have an auto-replay program, or does he just enjoy being \*\*\*\* retentive??

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 09:27:00 GMT  
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quote:Originally posted by aircraftkiller2001:Remember, it's Nod, not NOD.Remember it's "Brotherhood of Nod", not Nod.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 09:32:00 GMT  
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quote:Originally posted by Admiral Rawsher:Remember it's "Brotherhood of Nod", not Nod.It's Nod or Brotherhood of Nod, not NOD though.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 09:39:00 GMT  
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NOD..LOL

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 14:15:00 GMT  
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God I hate you guys who cares it's NOD noD Nod nOd \$%\@!\%!

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 14:20:00 GMT  
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my cheapest move ever is to plant remote c4 on some1 face... ask them to buy u a tank(they cant shoot u, as there hud is all screwed up) and if they dont blow them up...havnt done it yet, but i could see havoc doin that in the MOVIE\*blink blink\*

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 14:22:00 GMT  
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quote:Originally posted by NonameXK5:God I hate you guys who cares it's NOD noD Nod nOd \$%\@!\%! Remember hate leads to the dark side!

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 14:25:00 GMT  
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November Oscar Delta...

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 14:28:00 GMT  
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quote:Originally posted by NonameXK5:God I hate you guys who cares it's NOD noD Nod nOd \$%\@!\%! Hum... some people get anoyed with Ack's It's not NOD it's Nod thing (I think it;s funny lol) just chill out and lol too

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 15:56:00 GMT  
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quote:Originally posted by aircraftkiller2001:Remember, it's Nod, not NOD.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 18:21:00 GMT  
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if you plan it just right you can drop inside the PP funnel and beacon, try it!

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 19:47:00 GMT  
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I plan to! Jedi Avice on Beer. Yoda: "Beer leads to the dark side! Beer leads to drunkenness, drunkenness leads to beer goggles, beer goggles lead to dirty women, dirty women will dominate your destinyyyyyyyyyyy!" If you have morfius, you can DL that file, is you ever find it.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 22:31:00 GMT  
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The cheapest move I have done is jump up on the purchase screen and plant a icon or a nuke. Than the fun starts, you see the beacon but ain't anything a noob can do to defuse it. It's tough to do but if u do it right, that building will be gone in no time.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 08 May 2002 23:19:00 GMT  
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The cheapest move is in volcano that you see a bunch of chem warriors run toward the GDI PP through tiberium field and blow it up about 2 min in to a game.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Thu, 09 May 2002 09:32:00 GMT  
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quote:Originally posted by ColeP:if you plan it just right you can drop inside the PP funnel and beacon, try it!It's impossible to get into the GDI PP funnel.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Thu, 09 May 2002 13:44:00 GMT  
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quote:Originally posted by cliffkik0:my cheapest move ever is to plant remote c4 on some1 face... ask them to buy u a tank(they cant shoot u, as there hud is all screwed up) and if they dont blow them up...havnt done it yet, but i could see havoc doin that in the MOVIE\*"blink blink\*"and if they dont blow them up..."Can you at least attempt to complete thoughts? The grammatical inconsistence perturbs me a little, but the fact that your thought is incomprehensible really disturbs me.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Thu, 09 May 2002 15:38:00 GMT  
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Dude....]AoA[...do you come with a stfu button...or a chill out switch? Your attempt at gramatical correctiveness was overshadowed by your complete lack of wisdom.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Thu, 09 May 2002 15:51:00 GMT  
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quote:Originally posted by Admiral Rawsher:Remember hate leads to the dark side!Remember, it's "Fear leads to anger, anger leads to hate, hate leads to suffering".

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Fri, 10 May 2002 01:02:00 GMT  
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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Fri, 10 May 2002 01:40:00 GMT  
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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Sun, 12 May 2002 06:22:00 GMT  
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Bump.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 22 May 2002 14:05:00 GMT  
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Bump.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 22 May 2002 14:13:00 GMT  
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My cheap move is to sneak up on a tank and plant C4 on it.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 22 May 2002 14:46:00 GMT  
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the chem trooper and c4 on tank things aren't cheap-they're designed in. The beacon in the PT, on the other hand... Oh yes, and if you time the release JUST RIGHT, and know EXACTLY where the vehicle exit point is, you can land yourself in the refinery stack. Or, for that matter, on the silo, or on the very top... Anyone ever landed on the HoN's hand? That would be cool... You can also plant a beacon on the high rim of the PP, though that is easy to get at if you know what you're doing. [ May 22, 2002: Message edited by: Nukelt15 ]

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Thu, 23 May 2002 07:15:00 GMT  
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quote:Originally posted by eae:Bump.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Thu, 23 May 2002 08:06:00 GMT  
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Subject: Cheapest Move Ever

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Posted by [Anonymous](#) on Wed, 12 Jun 2002 01:53:00 GMT

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quote:Originally posted by eae: quote:Originally posted by Admiral Rawsher:Remember it's "Brotherhood of Nod", not Nod.It's Nod or Brotherhood of Nod, not NOD though.No, you're all wrong!It'sNo Obelisk? Dam!

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Subject: Cheapest Move Ever

Posted by [Anonymous](#) on Wed, 12 Jun 2002 14:29:00 GMT

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THIS SURE IS A DEFORMED TOPIC...

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Subject: Cheapest Move Ever

Posted by [Anonymous](#) on Wed, 12 Jun 2002 16:05:00 GMT

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Not deformed, just dmented.

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Subject: Cheapest Move Ever

Posted by [Anonymous](#) on Wed, 12 Jun 2002 16:30:00 GMT

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tell you the truth, I think stealth bh rushes are cheap, what defense does GDI have agenist them? So far no one works well enough to actually start up a good defense agenist them on non defensive structor maps.I think GDI needs something that can make it that they can find them more easilly.Anyway, I believe you don't even need air craft to plant a beacon on the refinery, just go up the ramp, when at the top turn around and jump down it, try to get on the little arm rest things, then get on the refinery. I think I've done it before (might have been a fanmade map, which would explain it though)maybe give GDI a dog unit (YES, you heard me right. Even though they are RED ALERT material, it could work) that can see them perfectly as if they weren't cloaked? maybe 2 types, a weak and a strong one) [ June 12, 2002, 16:32: Message edited by: generalfox ]

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Subject: Cheapest Move Ever

Posted by [Anonymous](#) on Wed, 12 Jun 2002 16:55:00 GMT

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GDI does have a defense against SBH's. It's called the mark-1 eyeball, you should really get a pair...SBH's are not completely invisible.

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Subject: Cheapest Move Ever  
Posted by [Anonymous](#) on Wed, 12 Jun 2002 17:43:00 GMT  
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quote:Originally posted by Nukelt15:Anyone ever landed on the HoN's hand? That would be cool... i have...

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