
Subject: October screenshots

Posted by [Tupolev TU-95 Bear](#) on Sun, 04 Oct 2009 20:10:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Omar007](#) on Sun, 04 Oct 2009 20:59:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

Lol wut???

I drove into the HoN?? xD

Toggle Spoiler

File Attachments

1) [Renegade_ScreenShot01.png](#), downloaded 620 times



Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Dover](#) on Sun, 04 Oct 2009 23:40:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

2) [image.fetch.php \(1\).jpg](#), downloaded 374 times



3) [image.fetch.php \(2\).jpg](#), downloaded 360 times



4) [image.fetch.php \(3\).jpg](http://image.fetch.php(3).jpg), downloaded 363 times



Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Iran](#) on Tue, 06 Oct 2009 00:11:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

You should use it as shield for your Light Tank. Or position it under the wall on C&C_Walls in a way that allows you to stand on the Harvester while it's still gating off the entrance a bit. A more hilarious version would be to get a few SBHs on it and move it to the enemies wall (left or right corner) so they can jump inside GDIs base.

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Jamie](#) or [NuneGa](#) on Fri, 09 Oct 2009 12:56:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

messing about b4 cw

File Attachments

1) [ScreenShot15.jpg](#), downloaded 151 times



Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Altzan](#) on Tue, 13 Oct 2009 13:59:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

I think we're gonna need more ammo.

Toggle Spoiler

So totally forgot I had this, and it made me laugh.

Toggle Spoiler

I don't think the arty was meant to be used like this.

Toggle Spoiler

File Attachments

1) [ScreenShot04.png](#), downloaded 518 times



2) [ScreenShot05.png](#), downloaded 504 times



3) [ScreenShot06.png](#), downloaded 499 times



Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Carrierll](#) on Mon, 19 Oct 2009 10:30:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

This is a tank rush

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Altzan](#) on Mon, 19 Oct 2009 12:32:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

27 tanks... that be a rush alright

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Tupolev TU-95 Bear](#) on Mon, 19 Oct 2009 15:09:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

whats the vehicle limit? i thought vehicle limits was under 11

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Altzan](#) on Mon, 19 Oct 2009 15:34:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

AND I only see 25 GDI people online... who's buying excessive tanks eh?

EDIT: Mistype

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Goztow](#) on Mon, 19 Oct 2009 16:23:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Normal veh limit = 7 + harv. But it can be extended server side (only for people with scripts).

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Tupolev TU-95 Bear](#) on Mon, 19 Oct 2009 17:19:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Mon, 19 October 2009 17:23 Normal veh limit = 7 + harv. But it can be extended server side (only for people with scripts).
oooohhhhh

i thought they buy meds, blew em up, did the same over and over

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Tupolev TU-95 Bear](#) on Mon, 26 Oct 2009 21:08:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

lol i was goin on a suicide mission sadly it failed

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Altzan](#) on Tue, 27 Oct 2009 22:10:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Subject: Re: October screenshots
Posted by [Goztow](#) on Wed, 04 Nov 2009 07:45:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

This month's screenshots were marked by harvesters! My preference went to Dover's screenshots of "putting the harvester to an alternative good use".

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [reborn](#) on Wed, 04 Nov 2009 08:18:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

GOL14TH wrote on Mon, 26 October 2009 16:08
lol i was goin on a suicide mission sadly it failed

You all lived?

Subject: Re: October screenshots
Posted by [Dover](#) on Wed, 04 Nov 2009 09:16:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Tue, 03 November 2009 23:45My preference went to Dover's screenshots of "putting the harvester to an alternative good use".

<3

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [ErroR](#) on Wed, 04 Nov 2009 09:55:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

reborn wrote on Wed, 04 November 2009 10:18GOL14TH wrote on Mon, 26 October 2009 16:08
lol i was goin on a suicide mission sadly it failed

You all lived?

rofl

Subject: Re: October screenshots

Posted by [Tupolev TU-95 Bear](#) on Wed, 04 Nov 2009 15:16:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

Goztow wrote on Wed, 04 November 2009 07:45 This month's screenshots were marked by harvesters! My preference went to Dover's screenshots of "putting the harvester to an alternative good use".

no an sbh sniper killed me while running

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [The Party](#) on Thu, 05 Nov 2009 16:10:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

Altzan wrote on Mon, 19 October 2009 22:32 27 tanks... that be a rush alright

How can there be 27 meds when there are only 25 GDI players?!?!?! At least 2 of them are in Orcas too.

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [LeeumDee](#) on Thu, 05 Nov 2009 16:22:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

MasterEvolution wrote on Thu, 05 November 2009 16:10 Altzan wrote on Mon, 19 October 2009 22:32 27 tanks... that be a rush alright

How can there be 27 meds when there are only 25 GDI players?!?!?! At least 2 of them are in Orcas too.

Try counting?

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [The Party](#) on Fri, 06 Nov 2009 15:29:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

I didn't count them, I just trusted that what he said that was there was so.

Subject: Re: October screenshots
Posted by [Spyder](#) on Wed, 11 Nov 2009 22:33:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

Actually it's 28 meds...

File Attachments

1) [Untitled-1.jpg](#), downloaded 158 times

BAZOOOEKA: we take 2 sides
DrCool88: WOW press J

