
Subject: October screenshots

Posted by [Tupolev TU-95 Bear](#) on Sun, 04 Oct 2009 20:10:57 GMT

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Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Omar007](#) on Sun, 04 Oct 2009 20:59:28 GMT

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Lol wut???

I drove into the HoN?? xD

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File Attachments

1) [Renegade_ScreenShot01.png](#), downloaded 1027 times



Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Dover](#) on Sun, 04 Oct 2009 23:40:07 GMT
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Ever have those times when the harv's AI stops when the PP dies? Here's me trying to put it to some use instead of just having it sit on the air strip.

Here's using it to stop GDI APC rushes from under the bridge:

Here's a solution that involves less free points for the enemy:

Map ended, so I tried it on Walls:

These screenshots are ancient, but still kind of amusing, I guess.

File Attachments

1) [image.fetch.php.jpg](#), downloaded 948 times



2) [image.fetch.php \(1\).jpg](#), downloaded 954 times



3) [image.fetch.php \(2\).jpg](#), downloaded 944 times



4) [image.fetch.php \(3\).jpg](http://image.fetch.php(3).jpg), downloaded 948 times



Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Iran](#) on Tue, 06 Oct 2009 00:11:33 GMT

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You should use it as shield for your Light Tank. Or position it under the wall on C&C_Walls in a way that allows you to stand on the Harvester while it's still gating off the entrance a bit. A more hilarious version would be to get a few SBHs on it and move it to the enemies wall (left or right corner) so they can jump inside GDIs base.

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Jamie](#) or [NuneGa](#) on Fri, 09 Oct 2009 12:56:57 GMT

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messing about b4 cw

File Attachments

1) [ScreenShot15.jpg](#), downloaded 606 times



moby22

ImJamie
Recruit

Cred
Time

SE

+300

300

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Altzan](#) on Tue, 13 Oct 2009 13:59:03 GMT
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I think we're gonna need more ammo.

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So totally forgot I had this, and it made me laugh.

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I don't think the arty was meant to be used like this.

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File Attachments

1) [ScreenShot04.png](#), downloaded 950 times



3) [ScreenShot06.png](#), downloaded 936 times



Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Carrierll](#) on Mon, 19 Oct 2009 10:30:33 GMT

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This is a tank rush

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [Altzan](#) on Mon, 19 Oct 2009 12:32:13 GMT

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27 tanks... that be a rush alright

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Tupolev TU-95 Bear](#) on Mon, 19 Oct 2009 15:09:13 GMT
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whats the vehicle limit? i thought vehicle limits was under 11

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Altzan](#) on Mon, 19 Oct 2009 15:34:13 GMT
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AND I only see 25 GDI people online... who's buying excessive tanks eh?

EDIT: Mistype

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Goztow](#) on Mon, 19 Oct 2009 16:23:04 GMT
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Normal veh limit = 7 + harv. But it can be extended server side (only for people with scripts).

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Tupolev TU-95 Bear](#) on Mon, 19 Oct 2009 17:19:14 GMT
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Goztow wrote on Mon, 19 October 2009 17:23 Normal veh limit = 7 + harv. But it can be extended server side (only for people with scripts).
oooohhhhh

i thought they buy meds, blew em up, did the same over and over

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Tupolev TU-95 Bear](#) on Mon, 26 Oct 2009 21:08:34 GMT
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lol i was goin on a suicide mission sadly it failed

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [Altzan](#) on Tue, 27 Oct 2009 22:10:28 GMT
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Subject: Re: October screenshots
Posted by [Goztow](#) on Wed, 04 Nov 2009 07:45:41 GMT
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This month's screenshots were marked by harvesters! My preference went to Dover's screenshots of "putting the harvester to an alternative good use".

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [reborn](#) on Wed, 04 Nov 2009 08:18:11 GMT
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GOL14TH wrote on Mon, 26 October 2009 16:08
lol i was goin on a suicide mission sadly it failed

You all lived?

Subject: Re: October screenshots
Posted by [Dover](#) on Wed, 04 Nov 2009 09:16:05 GMT
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Goztow wrote on Tue, 03 November 2009 23:45My preference went to Dover's screenshots of "putting the harvester to an alternative good use".

<3

Subject: Re: Renegade related multimedia sticky [56K = No]
Posted by [ErroR](#) on Wed, 04 Nov 2009 09:55:56 GMT
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reborn wrote on Wed, 04 November 2009 10:18GOL14TH wrote on Mon, 26 October 2009 16:08
lol i was goin on a suicide mission sadly it failed

You all lived?

rofl

Subject: Re: October screenshots

Posted by [Tupolev TU-95 Bear](#) on Wed, 04 Nov 2009 15:16:22 GMT

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Goztow wrote on Wed, 04 November 2009 07:45 This month's screenshots were marked by harvesters! My preference went to Dover's screenshots of "putting the harvester to an alternative good use".

no an sbh sniper killed me while running

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [The Party](#) on Thu, 05 Nov 2009 16:10:41 GMT

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Altzan wrote on Mon, 19 October 2009 22:32 27 tanks... that be a rush alright

How can there be 27 meds when there are only 25 GDI players?!?!?! At least 2 of them are in Orcas too.

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [LeeumDee](#) on Thu, 05 Nov 2009 16:22:12 GMT

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MasterEvolution wrote on Thu, 05 November 2009 16:10 Altzan wrote on Mon, 19 October 2009 22:32 27 tanks... that be a rush alright

How can there be 27 meds when there are only 25 GDI players?!?!?! At least 2 of them are in Orcas too.

Try counting?

Subject: Re: Renegade related multimedia sticky [56K = No]

Posted by [The Party](#) on Fri, 06 Nov 2009 15:29:31 GMT

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I didn't count them, I just trusted that what he said that was there was so.

Subject: Re: October screenshots
Posted by [Spyder](#) on Wed, 11 Nov 2009 22:33:26 GMT
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Actually it's 28 meds...

File Attachments

1) [Untitled-1.jpg](#), downloaded 620 times

BAZOOOEKA: we take 2 sides
DrCool88: WOW press J

