Subject: Nod Soldier
Posted by anant on Sun, 18 Oct 2009 05:26:17 GMT
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Comments please
Nod Soldier!

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File Attachments
1) c_nod_mg.dds, downloaded 212 times
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Subject: Re: Nod Soldier
Posted by Tupolev TU-95 Bear on Sun, 18 Oct 2009 07:34:22 GMT
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change it to pro soldier

exelent work

Subject: Re: Nod Soldier
Posted by anant on Sun, 18 Oct 2009 17:00:04 GMT
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ha, thank you

Subject: Re: Nod Soldier
Posted by Dreganius on Mon, 19 Oct 2009 08:05:59 GMT
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Um... What's different..?

Subject: Re: Nod Soldier
Posted by LeeumDee on Mon, 19 Oct 2009 08:49:07 GMT
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Dreganius wrote on Mon, 19 October 2009 09:05Um... What's different..?

Made an ingame one for you too. I do like this skin, very simple but looks good. So

Subject: Re: Nod Soldier
Posted by Dreganius on Mon, 19 Oct 2009 13:59:25 GMT
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Overlay + Lighten... I mean, it's a nice skin but the quality of Renegade will really make it.. less noticeable =/

Nice job though.

Subject: Re: Nod Soldier
Posted by anant on Mon, 19 Oct 2009 22:15:12 GMT
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I dont have a very good graphics card.
thanks for posting that ss mate

Subject: Re: Nod Soldier
Posted by nope.avi on Mon, 19 Oct 2009 22:28:04 GMT
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What graphics card do you have

Subject: Re: Nod Soldier
Posted by anant on Mon, 19 Oct 2009 22:32:54 GMT
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Not sure, I'll see if i can find out.

EDIT: its a NVIDIA 7300 GT i believe

Subject: Re: Nod Soldier
Posted by Tupolev TU-95 Bear on Tue, 20 Oct 2009 06:42:30 GMT
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why does the soldier have a pixeled shadow?

Subject: Re: Nod Soldier
Posted by Kimb on Tue, 20 Oct 2009 19:15:08 GMT
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goliath35 wrote on Tue, 20 October 2009 01:42why does the soldier have a pixeled shadow?
low shadow settings? xD

Subject: Re: Nod Soldier
Posted by anant on Wed, 21 Oct 2009 01:18:25 GMT
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goliath35 wrote on Tue, 20 October 2009 01:42why does the soldier have a pixeled shadow?
Low Graphics setting

Subject: Re: Nod Soldier
Posted by nope.avi on Wed, 21 Oct 2009 02:12:12 GMT
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I could run renegade at 40 fps with 1 gig of ram and a GeForce 6100 I think you can crank your
graphics settings up a bit.

Subject: Re: Nod Soldier
Posted by Tupolev TU-95 Bear on Wed, 21 Oct 2009 06:43:09 GMT
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lol even tho i ave the suckiest comp i can still run on high settings

Subject: Re: Nod Soldier
Posted by GEORGE ZIMMER on Wed, 21 Oct 2009 06:55:18 GMT
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Lowering graphics settings in Renegade hardly does much, to be honest... all it's ever done for me
is maybe making it not freeze for as long when I'm in a really texture heavy area (IE: RP2).

Also that skin looks bleh, it's not bad but it just doesn't improve on enough to make it good. I
actually dislike the gray, but the red part's kinda nice.

Subject: Re: Nod Soldier
Posted by Altzan on Wed, 21 Oct 2009 12:38:59 GMT
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GEORGE ZIMMER wrote on Wed, 21 October 2009 01:55Lowering graphics settings in Renegade hardly does much, to be honest... all it's ever done for me is maybe making it not freeze for as long when I'm in a really texture heavy area (IE: RP2).

Agreed
I don't like all the heavy effects like particles anyway, I usually have geometry and textures at max, and everything else off.

@anant:
The red part of the skin looks cool, maybe you could edit more, like his helmet or something

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Subject: Re: Nod Soldier
Posted by Starbuzzz on Sun, 25 Oct 2009 07:57:56 GMT
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nice soldier texture

Subject: Re: Nod Soldier
Posted by The Party on Thu, 05 Nov 2009 16:14:09 GMT
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anant wrote on Mon, 19 October 2009 17:32Not sure, I'll see if i can find out.

EDIT: its a NVIDIA 7300 GT i believe

Nvidia 9600 GT ha!

Subject: Re: Nod Soldier
Posted by Omar007 on Thu, 05 Nov 2009 16:32:21 GMT
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MasterEvolution wrote on Thu, 05 November 2009 17:14anant wrote on Mon, 19 October 2009 17:32Not sure, I'll see if i can find out.

EDIT: its a NVIDIA 7300 GT i believe

Nvidia 9600 GT ha!
Are we going that way??

HAHAHA i got NVidia 9800GTX+ xD

OK that was just lame lol

@anant: Good skin. Easy on the eye, nothing drastic

Subject: Re: Nod Soldier
Posted by anant on Thu, 05 Nov 2009 22:11:56 GMT

thanks