Subject: clarifacation on voice commands
Posted by Anonymous on Fri, 03 May 2002 21:57:00 GMT
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First I need to say renegades voice system needs some serious work make it like tribes2 voice system. Next if you don't know what key to hit simply hit AND HOLD ctrl or alt and it will pop up a menu for which key to press, then let go a ctrl and it dissapers!

Subject: clarifacation on voice commands
Posted by Anonymous on Fri, 03 May 2002 23:38:00 GMT
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n00b

Subject: clarifacation on voice commands
Posted by Anonymous on Sat, 04 May 2002 01:48:00 GMT
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 wtf is with ack

Subject: clarifacation on voice commands
Posted by Anonymous on Sat, 04 May 2002 05:33:00 GMT
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Sticking to the subject sought of....Is it just me or does the 'Defend that Structure' command sound more like 'Abandon that structure'.

Subject: clarifacation on voice commands
Posted by Anonymous on Sat, 04 May 2002 06:38:00 GMT
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quote:Originally posted by The Argon Array:Is it just me or does the 'Defend that Structure' command sound more like 'Abandon that structure'.Funny, that's what everybody does when I send that command! I think you're on to something here.

Subject: clarifacation on voice commands
Posted by Anonymous on Sat, 04 May 2002 09:45:00 GMT
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another thing like that the first time i played the demo it said 'Nod Airstrip Under Attack' but is

sounded like 'Nod Airstrip Under a tap' lol

Subject: clarifacation on voice commands
Posted by Anonymous on Sat, 04 May 2002 12:37:00 GMT
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ack i agree with uwe have a serious noob here...

Subject: clarifacation on voice commands
Posted by Anonymous on Sat, 04 May 2002 13:01:00 GMT
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...and I SWEAR I hear Dev talking to me when the EVA says "NOD Base Power Offline" and "NOD Powerplant Destroyed" at, you know, the same time like that....really, he's whispering little secrets...listen real careful next time, you'll hear it....*cackle*

Subject: clarifacation on voice commands
Posted by Anonymous on Sat, 04 May 2002 13:30:00 GMT
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quote:Originally posted by Particle Noun:...and I SWEAR I hear Dev talking to me when the EVA says "NOD Base Power Offline" and "NOD Powerplant Destroyed" at, you know, the same time like that....really, he's whispering little secrets...listen real careful next time, you'll hear it....*cackle*Remember, it's Nod, not NOD.

Subject: clarifacation on voice commands
Posted by Anonymous on Sat, 04 May 2002 14:47:00 GMT
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how the f-uck am I a n00b? and jing STFU you just agree with whatever Ack says. I'm posted that because in numerous games i've played people contantly hit various voice commands not knowing which is which. And ack if you just flame others then get a life you f-ucking loser. I don't give a s-hit about what you did "for the RA2 community" or what ever, oh and one more thing- look in your manual it says NOD

Subject: clarifacation on voice commands
Posted by Anonymous on Sun, 05 May 2002 05:07:00 GMT
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I have a small question about voice messages, how come Westwood made those icons the pop

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above your head when you use a voice message in MP practice but they took it out in normal MP? those things could be useful.

Subject: clarifacation on voice commands
Posted by Anonymous on Sun, 05 May 2002 05:19:00 GMT
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Westwood took a couple of features out of MP mode (as opposed to practice). The sound/graphics of the Obelisk charging up, the Nod transport plane's sounds and so on. I have no idea why.

Subject: clarifacation on voice commands
Posted by Anonymous on Sun, 05 May 2002 09:05:00 GMT
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quote:Originally posted by cheezyman:how the f-uck am I a n00b? and jing STFU you just agree with whatever Ack says. I'm posted that because in numerous games i've played people contantly hit various voice commands not knowing which is which. And ack if you just flame others then get a life you f-ucking loser. I don't give a s-hit about what you did "for the RA2 community" or what ever, oh and one more thing- look in your manual it says NOD   No it doesn't. Mine says Nod. And the screams of the dieing soldiers... they would be realy nice when you're sniping

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