Subject: [Map Replacement] Night Time Map Pack
Posted by LeeumDee on Thu, 15 Oct 2009 00:12:23 GMT

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I think it was PawkyFox that asked a couple of months ago, for something like this. So thought I'd make a pack and release it here.

Just to outline what I've done:
Changed the maps settings to night time, and edited the light maps to make it look like night time too. There are no other changes.

Makes changes to these maps:
Canyon, Complex, Hourglass, Islands, Mesa, Under, Volcano, Walls. (Field and City are already Night time)

Large Preview Image

The download contains all of the maps, it is roughly 30mb in size. If you would like them individually uploaded, then I'm sure I can do that if you ask. I havent attached the download to the board as like I said above, it is 30mb. To install maps individually, extract to a different directory and move the maps .mix file and corresponding folder to your data folder.

File Attachments
1) Map Replacement Pack-Night_Time_Maps.jpg, downloaded 698 times
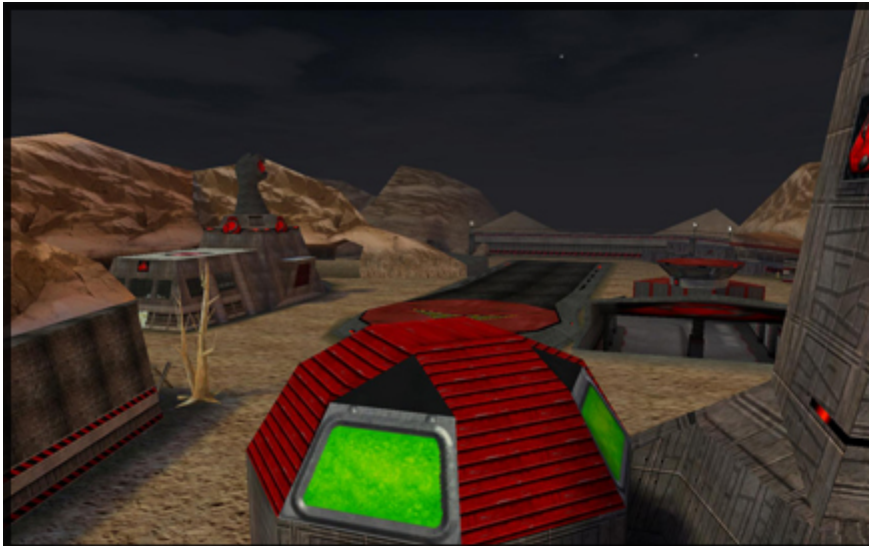
Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Xpert on Thu, 15 Oct 2009 01:47:17 GMT
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The lonely stoner seems to free himself at night... At-ah-at night!

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Altzan on Thu, 15 Oct 2009 01:52:38 GMT
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Xpert wrote on Wed, 14 October 2009 20:47The lonely stoner seems to free himself at night...
At-ah-at night!

Psst, Squidward, I'm working in the kitchen... at night!
Hey squidward, guess what? I'm chopping lettuce... at night!
OW!!! I burned my hand!... at night.

I don't even know why I thought of this ^

Anyhow, nice job Leeumdee. I'm going to stick with your other replacements though.

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by ChewML on Thu, 15 Oct 2009 04:06:22 GMT
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Now if we could mix this night effect with other map replacements...

I am pretty sure it could be done, but I am too lazy to sort through files.

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Goztow on Thu, 15 Oct 2009 06:33:19 GMT
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A bit depressing, but nice work anyway.

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by LeeumDee on Thu, 15 Oct 2009 10:31:11 GMT
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Chew wrote on Thu, 15 October 2009 05:06Now if we could mix this night effect with other map
replacements...

I am pretty sure it could be done, but I am too lazy to sort through files.

What do you mean with mix it with other map replacements?
Some maps I've already released, you want turning into night time? That's more than possible.
Just send me a pm with which ones

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by ErroR on Thu, 15 Oct 2009 12:49:28 GMT
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is it just me or the screen shot from the inside of the tun in mesa, looks like the outside of the tun
it's day

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Xpert on Thu, 15 Oct 2009 22:14:47 GMT
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Altzan wrote on Wed, 14 October 2009 21:52Xpert wrote on Wed, 14 October 2009 20:47The
lonely stoner seems to free himself at night... At-ah-at night!

Psst, Squidward, I'm working in the kitchen... at night!
Hey squidward, guess what? I'm chopping lettuce... at night!
OW!!! I burned my hand!... at night.

I don't even know why I thought of this ^

Anyhow, nice job Leeumdee. I'm going to stick with your other replacements though.

wtf lol?

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Good-One-Driver on Thu, 15 Oct 2009 22:25:51 GMT
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Xpert wrote on Thu, 15 October 2009 17:14Altzan wrote on Wed, 14 October 2009 21:52Xpert
wrote on Wed, 14 October 2009 20:47The lonely stoner seems to free himself at night... At-ah-at
night!

Psst, Squidward, I'm working in the kitchen... at night!
Hey squidward, guess what? I'm chopping lettuce... at night!
OW!!! I burned my hand!... at night.

I don't even know why I thought of this ^

Anyhow, nice job Leeumdee. I'm going to stick with your other replacements though.

wtf lol?

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by HaTe on Thu, 15 Oct 2009 23:33:31 GMT
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Never knew the moon cast that much shadows   . Nice job tho mate.
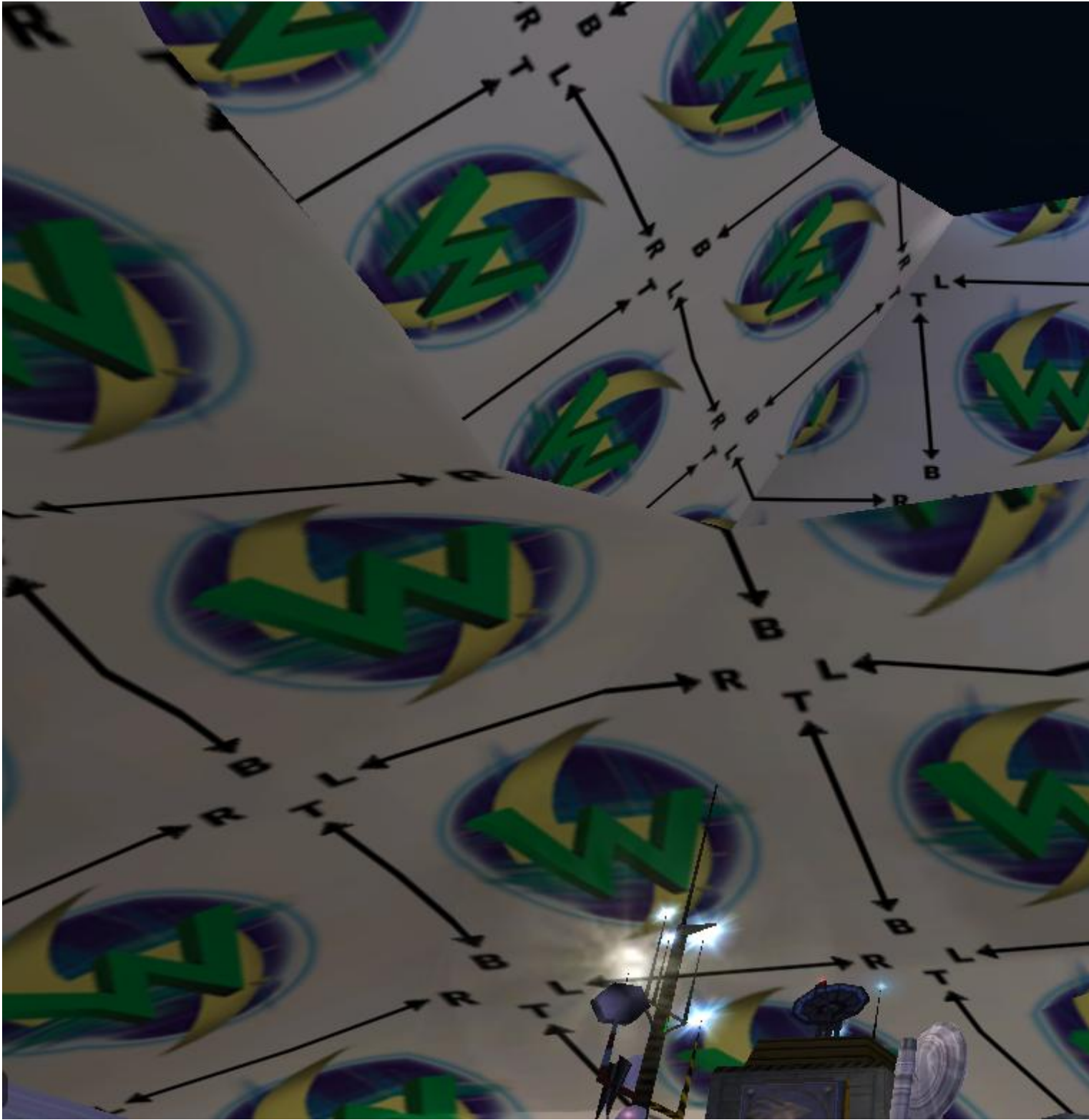

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Kimb on Fri, 16 Oct 2009 16:16:39 GMT
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What's this??

File Attachments
1) texture.jpg, downloaded 483 times

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Omar007 on Fri, 16 Oct 2009 17:26:52 GMT
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Kimb wrote on Fri, 16 October 2009 18:16What's this??
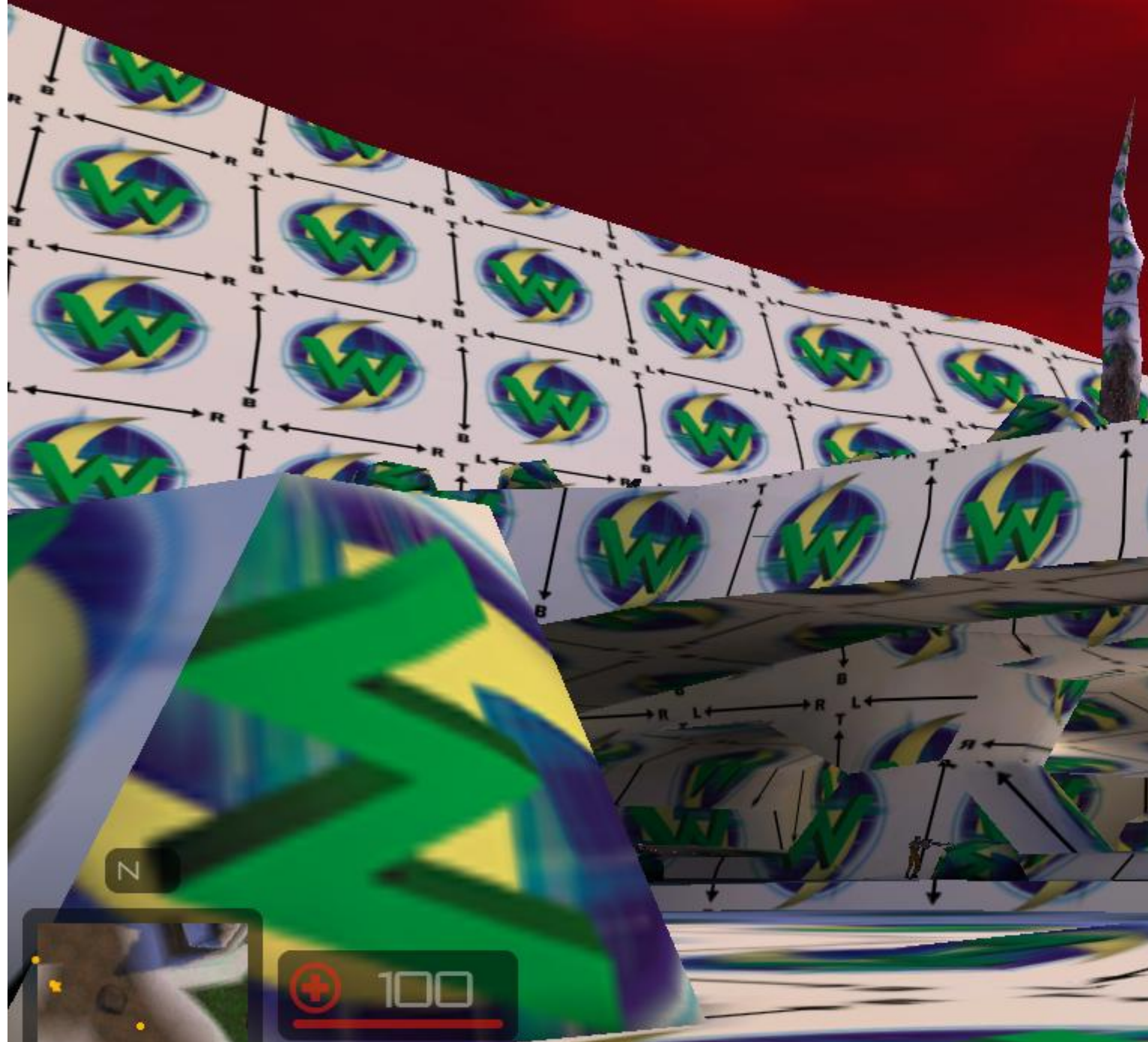That's WIN

Seems you miss a texture

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Kimb on Fri, 16 Oct 2009 18:20:40 GMT
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Not A File

File Attachments
1) lolcat.jpg, downloaded 466 times

MMuffin: Affirmative
MMuffin: Affirmative
MMuffin: Affirmative
MMuffin: Affirmative
hassanin killed AnThRaXBe

100

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by crysis992 on Fri, 16 Oct 2009 18:37:13 GMT
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=) i like the pack =)

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Kimb on Fri, 16 Oct 2009 19:22:12 GMT
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crysis992 wrote on Fri, 16 October 2009 13:37=) i like the pack =)
i like the desert skin for this map(dunno if you made it thought), rest works, exept for trees on island o.O

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by LeeumDee on Fri, 16 Oct 2009 21:03:33 GMT
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Kimb wrote on Fri, 16 October 2009 19:20Not A File

That has nothing to do with my release
You have conflicting things there, you obviously have a under model in your data folder, which calls on textures that are now not there. Most likely cause you were using a custom under before? If it was my under i'd gladly make it night time for you, with the working textures. Just say so, and il pack it together for you.

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by Kimb on Fri, 16 Oct 2009 21:58:38 GMT
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LeeumDee wrote on Fri, 16 October 2009 16:03Kimb wrote on Fri, 16 October 2009 19:20Not A File

That has nothing to do with my release
You have conflicting things there, you obviously have a under model in your data folder, which calls on textures that are now not there. Most likely cause you were using a custom under before? If it was my under i'd gladly make it night time for you, with the working textures. Just say so, and il pack it together for you.
could you pack me an night ver pls? with all needed files and such?

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by LeeumDee on Fri, 16 Oct 2009 22:39:47 GMT

Kimb wrote on Fri, 16 October 2009 22:58
could you pack me an night ver pls? with all needed files and such?

Sent you a pm

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by R315r4z0r on Sat, 17 Oct 2009 03:18:33 GMT

Such a simple change makes such a big difference.

The dark sky makes the maps easier on the eyes and more pleasing to look at.

Nice job.

Subject: Re: [Map Replacement] Night Time Map Pack
Posted by GoldDrag on Sun, 18 Oct 2009 00:33:06 GMT

Nice =D

new idea;

maybe make a pack with sunset ?