Subject: RA2/TS LAN patch Windows 7
Posted by Armada on Sat, 10 Oct 2009 19:45:24 GMT
View Forum Message <> Reply to Message

I've been using scorpio9a's LAN patch, but I switched from Windows Vista 64-bit to Windows 7 64-bit and now the patch stopped working. But it seems to work fine on Windows 7 32-bit. It gives me this error when I try to start Tiberian Sun with the LAN patch:

Red Alert 2 does start but when I try going to the network lobby I immediately return to the main menu. Anyone know how to solve this?

Subject: Re: RA2/TS LAN patch Windows 7
Posted by Omar007 on Sat, 10 Oct 2009 21:07:12 GMT
View Forum Message <> Reply to Message

Hmm you use TFD??

And also, isn't TS using SUN.exe instead of Game.exe or is that the patch?

Subject: Re: RA2/TS LAN patch Windows 7
Posted by Armada on Sat, 10 Oct 2009 21:19:59 GMT
View Forum Message <> Reply to Message

Omar007 wrote on Sat, 10 October 2009 23:07Hmm you use TFD??

And also, isn't TS using SUN.exe instead of Game.exe or is that the patch?
Yes, I use TFD. But the patch has worked before on Windows Vista 64-bit, so I don't think that's the problem.

And I used SUN.exe to start the game, but SUN.exe just starts Game.exe so it doesn't really matter. The LAN patch is the wsock32.dll, it enables LAN multiplayer through TCP/IP instead of the unsupported IPX protocol.

Subject: Re: RA2/TS LAN patch Windows 7
Posted by Omar007 on Sun, 11 Oct 2009 10:11:57 GMT
View Forum Message <> Reply to Message

Well then i can't really help you besides saying:

Try running in compatibility mode for VISTA 64-bit
and run as admin if you use UAC

If that doesn't work someone please take over

Subject: Re: RA2/TS LAN patch Windows 7
Posted by Armada on Sun, 11 Oct 2009 12:57:24 GMT
View Forum Message <> Reply to Message

Already tried that, didn't work. Thanks for the reply anyway.