
Subject: Need Core Patch strings.tdb
Posted by [Iran](#) on Mon, 05 Oct 2009 21:30:55 GMT
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Anyone got the updated version of strings.tdb that identifies the different Black Hands as the more detailed SBH/sniper/LCG?

Subject: Re: Need Core Patch strings.tdb
Posted by [ChewML](#) on Tue, 06 Oct 2009 00:40:06 GMT
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Some might consider that an advantage, no?

Subject: Re: Need Core Patch strings.tdb
Posted by [Iran](#) on Tue, 06 Oct 2009 00:41:52 GMT
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Some might consider changing the contrast an advantage, no?

Subject: Re: Need Core Patch strings.tdb
Posted by [a000clown](#) on Tue, 06 Oct 2009 01:24:12 GMT
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It's included in the core patches within always.dbs, unless there's a more recent version I'm unaware of.

Subject: Re: Need Core Patch strings.tdb
Posted by [Poskov](#) on Tue, 06 Oct 2009 10:55:49 GMT
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What else does the updated strings change?
