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Subject: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Thu, 01 Oct 2009 00:23:17 GMT  
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Here is a really cool Loop Racing Map, Happens to be my 1st mod!

You can download it here

NukeGaming hosted By NukedU will be hosting this mod with there FDS, so enjoy

Screenshots:  
Toggle Spoiler

Thank you NukedU for making this installer and the screenshots!

V0.1  
DOWNLOAD

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Thu, 01 Oct 2009 00:24:14 GMT  
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V0.1 Screenshots:  
Toggle Spoiler

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [Lone0001](#) on Thu, 01 Oct 2009 01:35:18 GMT  
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Must I say it? Attach it to the post!

On topic: map looks alright(except for the fact there's no textures on the posts of that starting line thing, w/e it's called)

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Thu, 01 Oct 2009 01:59:06 GMT  
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I know that is already fixed but i can only put in 10 pics per post and thats 12 preview pic.... like i said... ENJOY

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [F1r3st0rm](#) on Thu, 01 Oct 2009 02:44:15 GMT  
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send me those rims man

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Thu, 01 Oct 2009 02:45:40 GMT  
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Welll since im a skinner i might release THAT skin.... but also that skin was originaly by someone else based on C&C 3... but i hope i still can release it

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [NukedU](#) on Thu, 01 Oct 2009 05:08:44 GMT  
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SSIDJTHED wrote on Wed, 30 September 2009 21:45Welll since im a skinner i might release THAT skin.... but also that skin was originaly by someone else based on C&C 3... but i hope i still can release it

No offence to you DJ, But none of that skin is REALLY yours, They are both remakes of two different files for the hummer (I won't mention who the files belong to, But I know this because I asked this for a skin before I could get Paintshop and do it myself)

Oh, And to the FDS, I am currently having some problems with the Nuke-Gaming BOX, So, It will take a bit before we can have the server up 24/7, Until then, I am hosting it on my personal computer (Which I hardly leaving running ever)

So, If you don't see the server there currently, It's just down for a bit. In about 2/3 Days maybe I'll have the server up 24/7.

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [Dreganius](#) on Thu, 01 Oct 2009 06:29:07 GMT  
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Indeed. That is my C&C3 Humm-Vee. The rims, meh. I dunno.

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Thu, 01 Oct 2009 14:19:59 GMT  
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YOU did ask for me to put those rims on so.... Lets say I edited it

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Thu, 01 Oct 2009 14:20:56 GMT  
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And this is getting a little off topic

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [Goztow](#) on Thu, 01 Oct 2009 14:30:42 GMT  
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On topic: I haven't tried it but from your screenshots, I'd say it's nothing but a road in the middle of... nowhere... with 4 buildings next to it at the start/finish. Nothing I'd be very proud of

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Thu, 01 Oct 2009 14:38:35 GMT  
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I hoped i mentioned that there are modified handlings

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [C C\\_guy](#) on Thu, 01 Oct 2009 16:33:06 GMT  
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Goztow wrote on Thu, 01 October 2009 09:30 On topic: I haven't tried it but from your screenshots, I'd say it's nothing but a road in the middle of... nowhere... with 4 buildings next to it at the start/finish. Nothing I'd be very proud of

Goztow took the words right out of my mouth.

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [\\_SSnipe\\_](#) on Thu, 01 Oct 2009 20:56:08 GMT  
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One map rules all for racing, death vally .mix

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [Sladewill](#) on Thu, 01 Oct 2009 21:41:45 GMT  
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i love the one with the german music, used on the st0rm maps funny recon racing

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [Vaati19](#) on Fri, 02 Oct 2009 18:16:59 GMT  
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dead link

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [NukedU](#) on Fri, 02 Oct 2009 19:09:56 GMT  
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Vaati19 wrote on Fri, 02 October 2009 13:16dead link

Sorry, The server I uploaded it onto (And gave DJTHED The link to) crashed and hasn't been up for about 42 hours... So, From now on download it here!  
That link is a ZIP containing the installer, Extract the zip and run the installer.

Enjoy!  
~ NukedU

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [Vaati19](#) on Fri, 02 Oct 2009 19:38:54 GMT  
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Thanks a lot!!!

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Sun, 11 Oct 2009 05:00:25 GMT  
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Update SneakPeek:

Here are some things i have added and/or fixed for this next update... Possible posting tomorrow or Monday

~Added Bleachers

~Added Light effects on Buildings

~Added a little more terrain like ground instead of it all being flat

~Added a little something so you cant cheat and go through the sides of the ramp...

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Subject: Re: [MODMAP] DJTHED's Race Mod

Posted by [SSIDJTHED](#) on Wed, 21 Oct 2009 04:28:53 GMT

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OK it is almost time for the next update, please list some things i might add, fix, or remove. If i dont get anything new, the update may be called off...

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Subject: Re: [MODMAP] DJTHED's Race Mod

Posted by [SSIDJTHED](#) on Mon, 26 Oct 2009 02:33:26 GMT

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ok its been 5 days, no replies, so ill be cancelling this update...

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Subject: Re: [MODMAP] DJTHED's Race Mod

Posted by [Reaver11](#) on Mon, 26 Oct 2009 09:48:41 GMT

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SSIDJTHED wrote on Sun, 25 October 2009 20:33ok its been 5 days, no replies, so ill be cancelling this update...

I don't want to be an ass but this is a modrelease section not a make a thread and update section.(modforum would shuit that better) You should continue modding and then when you have a new version make a new thread and post it.

(Since now your thread is high on top but has nothing new to release)

And seriously dont stop modding. Modding is still an aspect of Renegade that keeps a lot of players to stick with the game.

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Subject: Re: [MODMAP] DJTHED's Race Mod

Posted by [Altzan](#) on Mon, 26 Oct 2009 12:34:51 GMT

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SSIDJTHED wrote on Sun, 25 October 2009 20:33ok its been 5 days, no replies, so ill be cancelling this update...

This forum likes to see results, and tend not to say much over a simple announcement of an upcoming release... unless they've already seen a preview and really like what they see.

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [SSIDJTHED](#) on Fri, 30 Oct 2009 03:04:28 GMT  
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yeah.... and browsing through this thread..... i think i have foregoten to release a version.... or am i just thinking that?

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Subject: Re: [MODMAP] DJTHED's Race Mod  
Posted by [Reaver11](#) on Fri, 30 Oct 2009 12:11:37 GMT  
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SSIDJTHED wrote on Thu, 29 October 2009 21:04yeah.... and browsing through this thread..... i think i have foregoten to release a version.... or am i just thinking that?

This thread is up since 30 september and after that you haven't released anything. (In the line of a quickfix/patch/update)

By keeping this topic on top of the modrelease section newer threads will be pushed down and wont be viewed.

So my advice:

If you want to release version 0.2 make a new thread.

If you want an update and comment thread post it in the modforum.

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