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Subject: [Skin] New Color Darker Shotgunner  
Posted by [NukedU](#) on Wed, 30 Sep 2009 01:57:12 GMT  
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Creator: NukedU

### File Attachments

1) [NukedU GDI Shotgunner.zip](#), downloaded 99 times

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [Xena](#) on Wed, 30 Sep 2009 06:18:24 GMT  
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wth is up with the glowing part.  
is that just bloom or w3d edited on his face?

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [Tupolev TU-95 Bear](#) on Wed, 30 Sep 2009 06:35:31 GMT  
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Xena wrote on Wed, 30 September 2009 07:18wth is up with the glowing part.  
is that just bloom or w3d edited on his face?

thats all .dds files

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [Altzan](#) on Wed, 30 Sep 2009 13:12:59 GMT  
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goliath35 wrote on Wed, 30 September 2009 01:35Xena wrote on Wed, 30 September 2009 07:18wth is up with the glowing part.  
is that just bloom or w3d edited on his face?

thats all .dds files

How the heck does his .dds file make his face glow? It'd take bloom or a custom W3D to do that.

Unless that's just a yellow spot on his visor - which would be ugly ingame

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [NukedU](#) on Wed, 30 Sep 2009 14:17:48 GMT  
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Altzan wrote on Wed, 30 September 2009 08:12

How the heck does his .dds file make his face glow? It'd take bloom or a custom W3D to do that.

Unless that's just a yellow spot on his visor - which would be ugly ingame

Negative, That is my custom bloom. It actually looks very good ingame with/without the bloom.

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [Altzan](#) on Wed, 30 Sep 2009 16:16:01 GMT  
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NukedU wrote on Wed, 30 September 2009 09:17Altzan wrote on Wed, 30 September 2009 08:12

How the heck does his .dds file make his face glow? It'd take bloom or a custom W3D to do that.

Unless that's just a yellow spot on his visor - which would be ugly ingame

Negative, That is my custom bloom. It actually looks very good ingame with/without the bloom.

I believe you I'll try it out later when I get home.

Good job

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [NukedU](#) on Wed, 30 Sep 2009 17:57:59 GMT  
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Altzan wrote on Wed, 30 September 2009 11:16  
I believe you I'll try it out later when I get home.

Good job

Thanks, This is actually one of my first non advantage skins!

And I actually love it ingame. and thanks, Its a nice skin.

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [ErroR](#) on Wed, 30 Sep 2009 19:11:00 GMT  
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i see no difference except the mask

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [Good-One-Driver](#) on Wed, 30 Sep 2009 20:35:05 GMT  
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ErroR wrote on Wed, 30 September 2009 21:11i see no difference except the mask

the mask is the same too it just glows lol

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [NukedU](#) on Thu, 01 Oct 2009 05:05:47 GMT  
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Good-One-Driver wrote on Wed, 30 September 2009 15:35ErroR wrote on Wed, 30 September 2009 21:11i see no difference except the mask

the mask is the same too it just glows lol

Actually, The original mask was orange/yellow, Now it is more greenish. The leather on his shirt is more blue now. And his pants/shoulders are now darker, And more real looking (as if he has been in combat).

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Subject: Re: [Skin] New Color Darker Shotgunner  
Posted by [ErroR](#) on Thu, 01 Oct 2009 05:44:51 GMT  
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NukedU wrote on Thu, 01 October 2009 08:05Good-One-Driver wrote on Wed, 30 September 2009 15:35ErroR wrote on Wed, 30 September 2009 21:11i see no difference except the mask

the mask is the same too it just glows lol

Actually, The original mask was orange/yellow, Now it is more greenish. The leather on his shirt is more blue now. And his pants/shoulders are now darker, And more real looking (as if he has been in combat).

i see

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