
Subject: [Skin]More Stealth Effects

Posted by [zeratul](#) on Sun, 27 Sep 2009 18:30:14 GMT

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Started experimenting and decided to release some

File Attachments

- 1) [stealth_effect1.dds](#), downloaded 176 times
- 2) [stealth_effect2.dds](#), downloaded 166 times
- 3) [stealth_effect3.dds](#), downloaded 197 times
- 4) [SE1.png](#), downloaded 516 times



Team	Score
0 GDI	0
1 Nod	0

Player	Score
1. Renegade	0

- 5) [SE2.png](#), downloaded 462 times



Team		Score
0	GDI	0
1	Nod	0
Player		Score
1.	Renegade	0

6) [SE3.png](#), downloaded 466 times



Subject: Re: [Skin]More Stealth Effects

Posted by [Altzan](#) on Mon, 28 Sep 2009 00:22:11 GMT

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1: Good

2: Better

3: Best

Subject: Re: [Skin]More Stealth Effects

Posted by [anant](#) on Mon, 28 Sep 2009 05:41:35 GMT

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they are all pretty cool

Subject: Re: [Skin]More Stealth Effects

Posted by [Omar007](#) on Mon, 28 Sep 2009 16:13:03 GMT

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Altzan wrote on Mon, 28 September 2009 02:221: Good

2: Better

3: Best

Subject: Re: [Skin]More Stealth Effects

Posted by [DeathC200](#) on Mon, 28 Sep 2009 20:40:53 GMT

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Omar007 wrote on Mon, 28 September 2009 11:13Altzan wrote on Mon, 28 September 2009 02:221: Good

2: Better

3: Best

Subject: Re: [Skin]More Stealth Effects

Posted by [zeratul](#) on Sat, 03 Oct 2009 13:44:31 GMT

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I spent more time on these then my older stealth effects

Subject: Re: [Skin]More Stealth Effects

Posted by [Altzan](#) on Sat, 03 Oct 2009 13:56:19 GMT

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Zeratul wrote on Sat, 03 October 2009 09:44I spent more time on these then my older stealth effects

Which is cool. They look great.

Were you expecting more replies or something?

Stealth effects are nice, but not exactly 'exciting', like skins for things like buildings and characters are.

Subject: Re: [Skin]More Stealth Effects

Posted by [zeratul](#) on Sun, 04 Oct 2009 01:53:16 GMT

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actually no i'm not i just needed a better stealth effect and wanted to try something new i'm not going all stealth effect that would be retarded lol
