
Subject: how's progress?

Posted by [Hitman](#) on Thu, 10 Sep 2009 20:54:48 GMT

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with renegade x having a release date established already, and alot of people being clueless on wether to stick to ren or to move to ren x, i think its time u guys let the remaining community know how the progress is going atleast, im not even asking for a release date or anything but just a bit of info would be good right now

thx

Subject: Re: how's progress?

Posted by [lion](#) on Thu, 10 Sep 2009 21:03:38 GMT

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I second this...

Subject: Re: how's progress?

Posted by [Reaver11](#) on Thu, 10 Sep 2009 21:13:29 GMT

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I'm also intrested how TT is going since some Renedramas I havent heard much about it?

Subject: Re: how's progress?

Posted by [liquidv2](#) on Thu, 10 Sep 2009 23:36:40 GMT

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how is the proposed ladder system looking as of now?

Subject: Re: how's progress?

Posted by [EvilWhiteDragon](#) on Fri, 11 Sep 2009 07:03:33 GMT

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liquidv2 wrote on Fri, 11 September 2009 01:36how is the proposed ladder system looking as of now?

Well, that was supposed to be another team, but since none there wants to make decisions or something. At least, the ones with the powers didn't really lead it to get people in the team on the same page.

We came to several important discussions about balance and such, but nothing *really* got decided on. That does not mean that the discussions where useless, it just means that decisions should be taken there (= the ladder team).

@ renedrama in TT:

Within the team there is not much renedrama. Only thing there was a really big argument about was when to announce it and such kinds of things.

On the needed features and fixes there is pretty much consensus in the team. Ok, it could probably have been planned better, but still we're still making progress.

More and more important features start to get done in one form or another.

Subject: Re: how's progress?

Posted by [cmatt42](#) on Sat, 12 Sep 2009 03:04:25 GMT

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Hitman wrote on Thu, 10 September 2009 15:54alot of people being clueless on wether to stick to ren or to move to ren x

Why do you think this is something that we have to choose one and stick with it? Why can't we wait for both and play them when they're ready?

Subject: Re: how's progress?

Posted by [GEORGE ZIMMER](#) on Sat, 12 Sep 2009 06:07:40 GMT

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cmatt42 wrote on Fri, 11 September 2009 22:04Hitman wrote on Thu, 10 September 2009 15:54alot of people being clueless on wether to stick to ren or to move to ren x

Why do you think this is something that we have to choose one and stick with it? Why can't we wait for both and play them when they're ready?

This.

It's not as though you have to play one game for the rest of eternity. Myself, when I get a better comp, I'll probably switch between the two.

Subject: Re: how's progress?

Posted by [Sladewill](#) on Sat, 12 Sep 2009 09:36:20 GMT

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ive heard they have:
blue hell(fixed)

thats all i heard i tried to get more out of them

Subject: Re: how's progress?

Posted by [Hitman](#) on Sat, 12 Sep 2009 12:13:03 GMT

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cmatt42 wrote on Fri, 11 September 2009 22:04Hitman wrote on Thu, 10 September 2009 15:54alot of people being clueless on wether to stick to ren or to move to ren x
Why do you think this is something that we have to choose one and stick with it? Why can't we wait for both and play them when they're ready?
your right... its not like the entire renegade community exists of only 800 people if not less anyways. oh wait...

Subject: Re: how's progress?
Posted by [EvilWhiteDragon](#) on Sat, 12 Sep 2009 14:14:39 GMT
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Hitman wrote on Sat, 12 September 2009 14:13cmatt42 wrote on Fri, 11 September 2009 22:04Hitman wrote on Thu, 10 September 2009 15:54alot of people being clueless on wether to stick to ren or to move to ren x
Why do you think this is something that we have to choose one and stick with it? Why can't we wait for both and play them when they're ready?
your right... its not like the entire renegade community exists of only 800 people if not less anyways. oh wait...
I'm sure it's more like a couple of thousands. Don't forget that RenX will draw some people from Ren, but also a lot from UT3.

Subject: Re: how's progress?
Posted by [LeeumDee](#) on Sat, 12 Sep 2009 15:19:55 GMT
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People can play more than one game. That is possible.

Subject: Re: how's progress?
Posted by [Hitman](#) on Sat, 12 Sep 2009 15:45:05 GMT
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LeeumDee wrote on Sat, 12 September 2009 10:19People can play more than one game. That is possible.
sure they can, but its quite different when they have 2 games that are about the same, pretty sure it'll devide the players left in ren

Subject: Re: how's progress?
Posted by [KobraOps](#) on Sat, 12 Sep 2009 17:05:39 GMT
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Hitman wrote on Sat, 12 September 2009 10:45LeeumDee wrote on Sat, 12 September 2009 10:19People can play more than one game. That is possible.

sure they can, but its quite different when they have 2 games that are about the same, pretty sure it'll devide the players left in ren

Just from looking at videos gameplay will probably be very different. And some ppl dont have the comp to play RenX

Subject: Re: how's progress?

Posted by [YazooGang](#) on Sun, 13 Sep 2009 02:43:43 GMT

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You guys excited people too much. What if you release TT and its not what we thought it would be? You need to show some work so we know what we are waiting for.

Subject: Re: how's progress?

Posted by [Reaver11](#) on Sun, 13 Sep 2009 13:15:30 GMT

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YazooGang wrote on Sat, 12 September 2009 21:43You guys excited people too much. What if you release TT and its not what we thought it would be? You need to show some work so we know what we are waiting for.

Thing is TT is mostly code and I dont think that is showable BUT I do have to agree that when TT began most of the reneplayers were over excited and now we dont know what TT is going to be. (Except for shiny water and an autodownloader and anti-cheat.)

There must be a way to show people what you guys are doing? Or giving people the feeling that progress is being made? (Dont get me wrong I'm sure you guys are making progress but for the Reneplayers that is hard to see/notice)
