
Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 01:56:00 GMT

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ok this is what managed me to win this game u need 2 stealth soldiers, a nuke and gtsok u run towards the gdi base without being seen (ofcourse) lets say there are 4 mediums defending the base because of a destroyed AGT by flame rushes one stealth has to stand against the sidewalls and bend over (crouch) then the other one must jump atop of the other stealth's back and jump over the wall, then he is behind the barracks and the rest is up to u (keep in mind that the one with the nuke has to jump over the walls and not the other one) it helped me very much if u have other tactics about my favourite map just say it

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 04:21:00 GMT

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AMEN I would moan about it in game, but there's never time, and it would prolly be passed off as sour g****s coz I got killed. There's lead enough to go around !

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 05:12:00 GMT

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n00b

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 06:33:00 GMT

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c'monm cheese, he's not a n00b, he's a very "special" boy.

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 06:43:00 GMT

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roflmao ww censors r_a_p_e

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 09:04:00 GMT

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Or you could just buy an artillery to shoot their refinery from the summit, and when the medium tanks try to kill you, have another stealth guy just run past. Or you could just buy a stealth by yourself and run past since tanks have **** for visibility...

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 09:16:00 GMT

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quote:Originally posted by csmysu:c'monm cheese, he's not a n00b, he's a very "special" boy. lol

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 11:45:00 GMT

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WW blocks the *** in do***ent.

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 12:57:00 GMT

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When I'm in a tank fight, I'm obviously gonna take a few hits, now I fight down to the red, but when I'm almost fragged, I like to haul ass in reverse and hopefully repair my tank to fight again. What ****es me off is that people always seem to be right behind me, pushing me right back in to be destroyed. This is not school kiddies, you don't need to form lines! I move for people who are in the red and trying to make it behind 'friendly' lines, so please return the favor. Also, don't follow behind the guy in front of you, try and stay beside them, so you don't block each others shots and movements. I may be asking a lot, it doesn't seem so, but I may be. Just remember that your team is not just fodder for you to take advantage of.

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 13:00:00 GMT

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Yeesh... ok, taking one hit and backing off is pretty dumb, but when you push my tank which is in the red into the Obelisk, your a fvcking idiot. Don't just think, awwww he's running away, think, maybe I should get outta the way so he can fix his tank and get back here. What I hate is when a Mammoth tries to use my Med tank as a shield and pushes me forward into the fire. Why buy those massive monstrosities if you aren't even willing to take a few hits?

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 15:06:00 GMT

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do***ent!!! hehehe I still think thats funny.

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 15:11:00 GMT

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quote:Originally posted by ThunderChicken:do***ent!!! hehehe I still think thats funny.lol

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 19:34:00 GMT

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Harvesters make great weapons. In several instances, they've forced my tank to get to safety when damaged or to get somewhere where i'm needed, like an incoming APC rush.

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Sun, 28 Apr 2002 19:51:00 GMT

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Playing on hourglass is where i find the most inconsiderate teammates. i am decent at hitting the hand or airstrip with a mrls but my teammates love to try and squeeze in there so they can too. if i see someone pounding a building, i try to not push their vehicle.

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Mon, 29 Apr 2002 00:08:00 GMT

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You know what is funny, when you are crawling towards the OB with 4 mamouth tanks the first 1 in line gets a hit and backs of, i do push him in the line of fire then, when you do something dont back of.

Subject: Get Out of the Way!

Posted by [Anonymous](#) on Fri, 08 Nov 2002 14:35:00 GMT

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quote:Originally posted by doggett:Playing on hourglass is where i find the most inconsiderate teammates. i am decent at hitting the hand or airstrip with a mrls but my teammates love to try and squeeze in there so they can too. if i see someone pounding a building, i try to not push their
