
Subject: [Map Replacement] C&C Walls
Posted by [LeeumDee](#) on Fri, 28 Aug 2009 13:23:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

Had a problem building this into the mix, so its the map model and skin files. It still changes textures in C&C_walls map only. It's 10 files, not like it's loads

preview

Download attached.
Extract all files in the rar to your data folder to install

File Attachments

1) [C&C_Walls.mix_mapreplacement--By_LeeumDee.rar](#), downloaded 331 times

Subject: Re: [Map Replacement] C&C Walls
Posted by [crysis992](#) on Fri, 28 Aug 2009 13:41:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

wow is is awesome lol

i think your walls would match rly good with my walls lol
<http://www.youtube.com/watch?v=YLc48W3S3Lk>

Subject: Re: [Map Replacement] C&C Walls
Posted by [ArtyWh0re](#) on Fri, 28 Aug 2009 15:25:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Awesome job, love it. I think I've seen it in one of your previous screen shots a few months back.

Subject: Re: [Map Replacement] C&C Walls

Posted by [LeeumDee](#) on Fri, 28 Aug 2009 16:18:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

ArtyWhore wrote on Fri, 28 August 2009 10:25Awesome job, love it. I think I've seen it in one of your previous screen shots a few months back.

Yeah that's right , just changed the ground textures though so it fits in more, and made it so they only affect this map only.

Subject: Re: [Map Replacement] C&C Walls

Posted by [Kal16](#) on Sat, 06 Mar 2010 15:46:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

Can you make a zip file of this? i love it but when i dl with rar the skins never ever work.. sorry for the hassle :S

Subject: Re: [Map Replacement] C&C Walls

Posted by [Tupolev TU-95 Bear](#) on Sat, 06 Mar 2010 18:29:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

Kal16 wrote on Sat, 06 March 2010 15:46Can you make a zip file of this? i love it but when i dl with rar the skins never ever work.. sorry for the hassle :S
way to go bumping a seven month old topic [/offtopic]

Nice map tho/

Subject: Re: [Map Replacement] C&C Walls

Posted by [T0tNI](#) on Sat, 06 Mar 2010 19:43:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

I love it

Subject: Re: [Map Replacement] C&C Walls

Posted by [LeeumDee](#) on Sun, 07 Mar 2010 09:19:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

Kal16 wrote on Sat, 06 March 2010 15:46Can you make a zip file of this? i love it but when i dl with rar the skins never ever work.. sorry for the hassle :S

Here we are, zip attached to this post.

File Attachments

1) [C&C_Walls.mix_mapreplacement--By_LeeumDee.zip](#), downloaded 232 times

Subject: Re: [Map Replacement] C&C Walls
Posted by [Raptor RSF](#) on Sun, 07 Mar 2010 10:24:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

Nice one, looks good

Subject: Re: [Map Replacement] C&C Walls
Posted by [Gen_Blacky](#) on Sun, 07 Mar 2010 19:28:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

you should add the tib gas i gave you and extra winds sounds and add the sand gust.

Subject: Re: [Map Replacement] C&C Walls
Posted by [Kal16](#) on Mon, 08 Mar 2010 18:46:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

LeeumDee wrote on Sun, 07 March 2010 03:19Kal16 wrote on Sat, 06 March 2010 15:46Can you make a zip file of this? i love it but when i dl with rar the skins never ever work.. sorry for the hassle :S

Here we are, zip attached to this post.

Thanks very much

Subject: Re: [Map Replacement] C&C Walls
Posted by [Zion](#) on Mon, 08 Mar 2010 21:30:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Texture for the walkways is too repetitive, and from afar looks like pie, but other than that, it looks okay. Good job.

Subject: Re: [Map Replacement] C&C Walls
Posted by [crysis992](#) on Mon, 08 Mar 2010 22:35:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

btw why you comment now a half year old thread? lol
