
Subject: Flame/Water SBH
Posted by [GoldDrag](#) on Tue, 25 Aug 2009 20:10:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hey, I'm thinking about releasing my skins here.
Should I? I hope you like this one.

Comments Please!

Toggle Spoiler

Creator: GoldDrag

===Download===

Subject: Re: Flame/Water SBH
Posted by [Kimb](#) on Tue, 25 Aug 2009 21:05:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Its not bad, but it not my type of skin (im more of red/black color liking guy)

Subject: Re: Flame/Water SBH
Posted by [ErroR](#) on Tue, 25 Aug 2009 21:11:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

what on earth is the sbh holding?

Subject: Re: Flame/Water SBH
Posted by [cnc95fan](#) on Tue, 25 Aug 2009 22:42:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

Why is this in the released area?

Subject: Re: Flame/Water SBH
Posted by [ErroR](#) on Tue, 25 Aug 2009 22:44:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

cnc95fan wrote on Wed, 26 August 2009 01:42Why is this in the released area?
it has a download button

Subject: Re: Flame/Water SBH
Posted by [LeeumDee](#) on Tue, 25 Aug 2009 23:09:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

I kinda like it. Good job

Subject: Re: Flame/Water SBH
Posted by [cnc95fan](#) on Tue, 25 Aug 2009 23:22:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

ErroR wrote on Tue, 25 August 2009 17:44cnc95fan wrote on Wed, 26 August 2009 01:42Why is this in the released area?
it has a download button
Didn't see that, my bad
Just saw the "thinking" part and said "that's outrageous!"

Subject: Re: Flame/Water SBH
Posted by [GoldDrag](#) on Wed, 26 Aug 2009 10:15:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

He is holding a laser rifle model

But should I release my skins here?

Subject: Re: Flame/Water SBH
Posted by [Xena](#) on Wed, 26 Aug 2009 10:26:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

GoldDrag wrote on Wed, 26 August 2009 05:15He is holding a laser rifle model

But should I release my skins here?
yes.
