Subject: SupW no color change
Posted by Poskov on Mon, 24 Aug 2009 07:08:14 GMT

Is there a way to prevent a supW from changing the weather?
It's goofy when the nukeBeak changes the sky to red.

Subject: Re: SupW no color change
Posted by Poskov on Sat, 29 Aug 2009 03:29:46 GMT

Is it possible to prevent the ion cannon from making it rain through LevelEdit or using an existing script?