
Subject: [SKIN] C&C_City.Mix SnoW
Posted by [ReLoaDeD](#) on Wed, 19 Aug 2009 10:39:53 GMT
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A Map Skin For City.
It does not change anything in other maps except for C&C_City_Flying.Mix

Preview's :

Subject: Re: [SKIN] C&C_City.Mix SnoW
Posted by [Xena](#) on Wed, 19 Aug 2009 13:36:56 GMT
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maybe it's an idea to let the roads have driven snow?

lil example:

Subject: Re: [SKIN] C&C_City.Mix SnoW
Posted by [Starbuzz](#) on Wed, 19 Aug 2009 13:38:17 GMT
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I really like that building texture you used for those 2 bigger buildings...lots of balconies lol

Subject: Re: [SKIN] C&C_City.Mix SnoW
Posted by [RadioactiveHell](#) on Wed, 19 Aug 2009 14:06:55 GMT
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Very nice

Downloading...

Subject: Re: [SKIN] C&C_City.Mix SnoW
Posted by [JsxKeule](#) on Wed, 19 Aug 2009 14:30:04 GMT
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like i said before
really nice
would use it if i would play ren^^

Subject: Re: [SKIN] C&C_City.Mix SnoW
Posted by [NZ](#) on Wed, 19 Aug 2009 22:13:06 GMT
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Hmm quite nice will make it a little easier to see now i guess good job dude.

NZ

Subject: Re: [SKIN] C&C_City.Mix SnoW
Posted by [Dreganius](#) on Thu, 20 Aug 2009 06:55:40 GMT
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Meh. Not bad.
